Synthesis of dependable and self-driving communication networks

Stefan Schmid

@FRIDA 2025

Acknowledgements:

Networks:

Critical Infrastructure

⇢ If networks break, it can have knock-on effects

⇢ For example, Facebook outage in 2021: not only took down their social networking site, but also Instagram, WhatsApp, …

⇢ … and their own internal systems, which manage the doors: engineers had to break into their own buildings to bring the network back up

The New York Times

Gone in Minutes, Out for Hours: Outage Shakes Facebook

When apps used by billions of people worldwide blinked out, lives were disrupted, businesses were cut off from customers — and some Facebook employees were locked out of their offices.

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Facebook's internal communications platform, Workplace, was also taken out, leaving most employees unable to do their jobs. Kelsey McClellan for The New York Times

Credits: Nate Foster

The Challenge: Most Outages due to Human Errors

Human Errors

Countries disconnected

Data Centre ▸ Networks

Google routing blunder sent Japan's Internet dark on Friday

Another big BGP blunder

By Richard Chirgwin 27 Aug 2017 at 22:35 40 SHARE ▼

Last Friday, someone in Google fat-thumbed a border gateway protocol (BGP) advertisement and sent Japanese Internet traffic into a black hole.

The trouble began when The Chocolate Factory "leaked" a big route table to Verizon, the result of which was traffic from Japanese giants like NTT and KDDI was sent to Google on the expectation it would be treated as transit.

Passengers stranded

British Airways' latest Total Inability To Support Upwardness of Planes* caused by Amadeus system outage

Stuck on the ground awaiting a load sheet? Here's why

By Gareth Corfield 19 Jul 2018 at 11:16 109 SHARE ▼

Even 911 affected

Officials: Human error to blame in Minn. 911 outage

According to a press release, CenturyLink told department of public safety that human error by an employee of a third party vendor was to blame for the outage

Aug 16, 2018

Duluth News Tribune

SAINT PAUL, Minn. — The Minnesota Department of Public Safety Emergency Communication Networks division was told by its 911 provider that an Aug. 1 outage was caused by human error.

Even tech-savvy companies struggle:

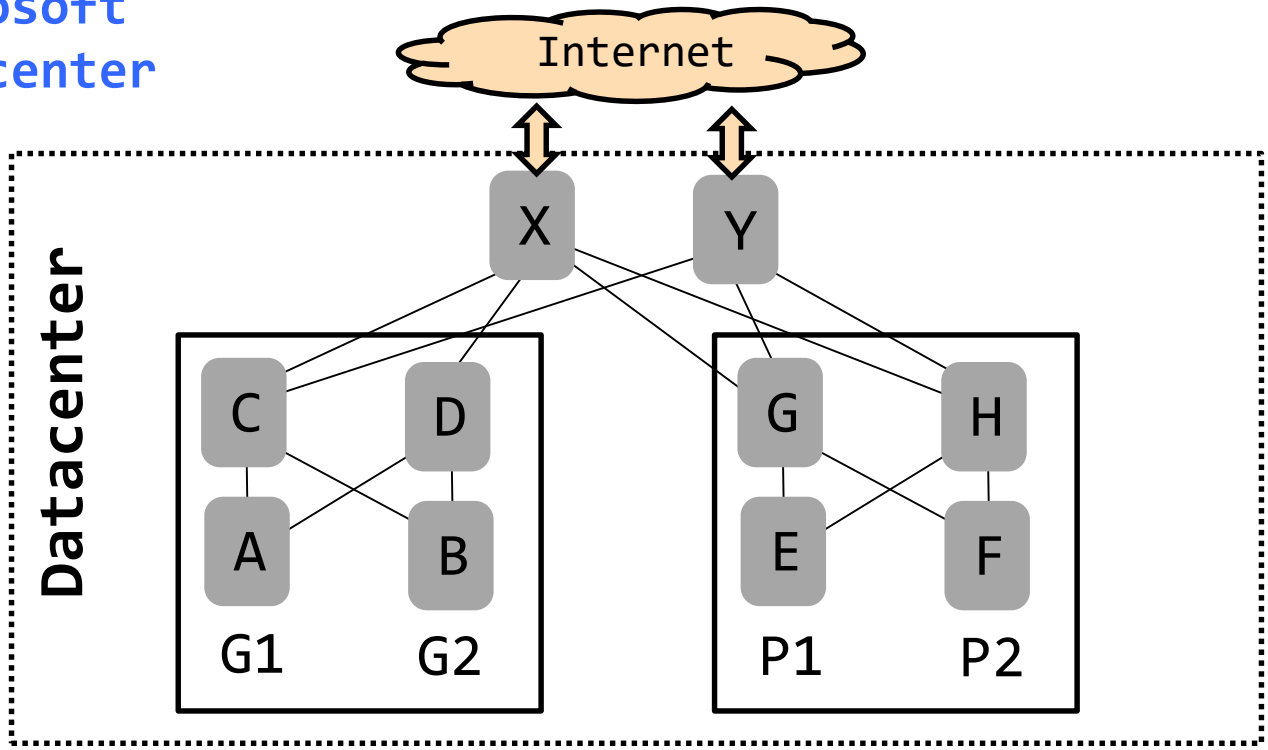
Mainly: human errors!

Slide credits: Nate Foster and Laurent Vanbever

A Reason: Complexity

Especially Under Failures (Policy Compliance)

Example: BGP in **Microsoft datacenter**



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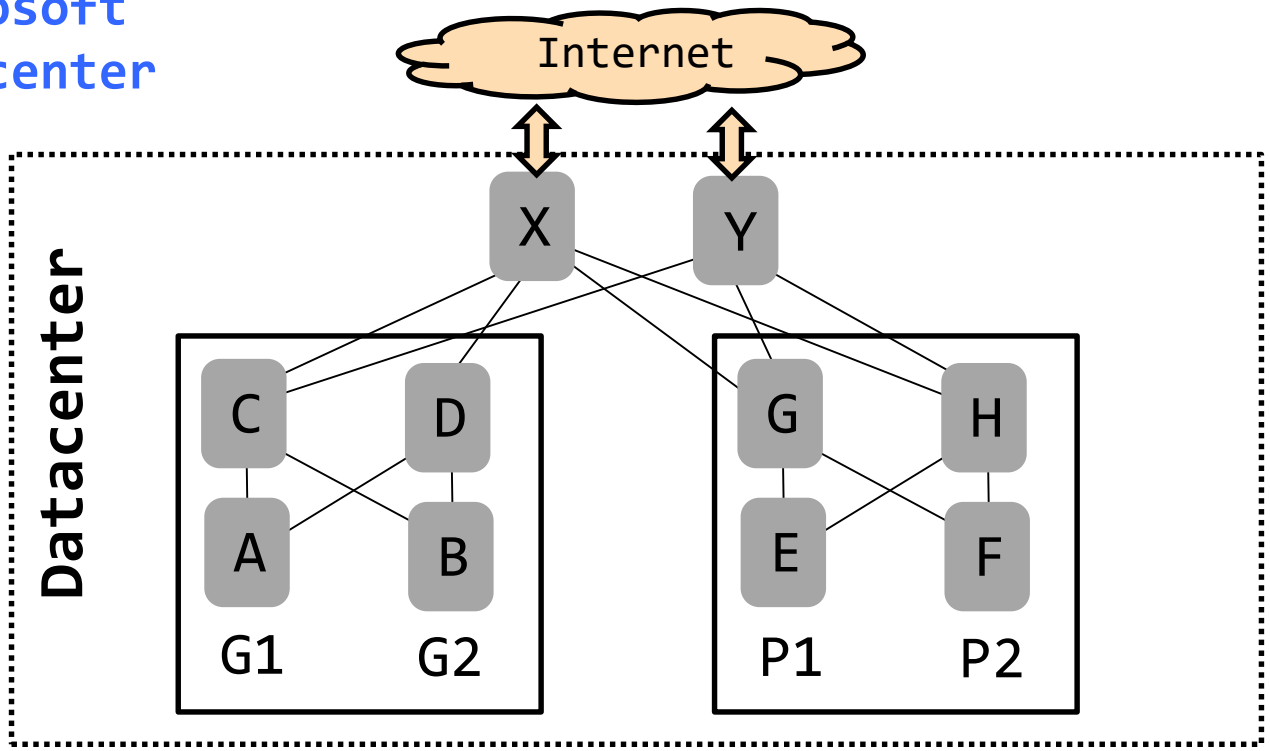

Cluster with globally reachable services

Cluster with internally accessible services

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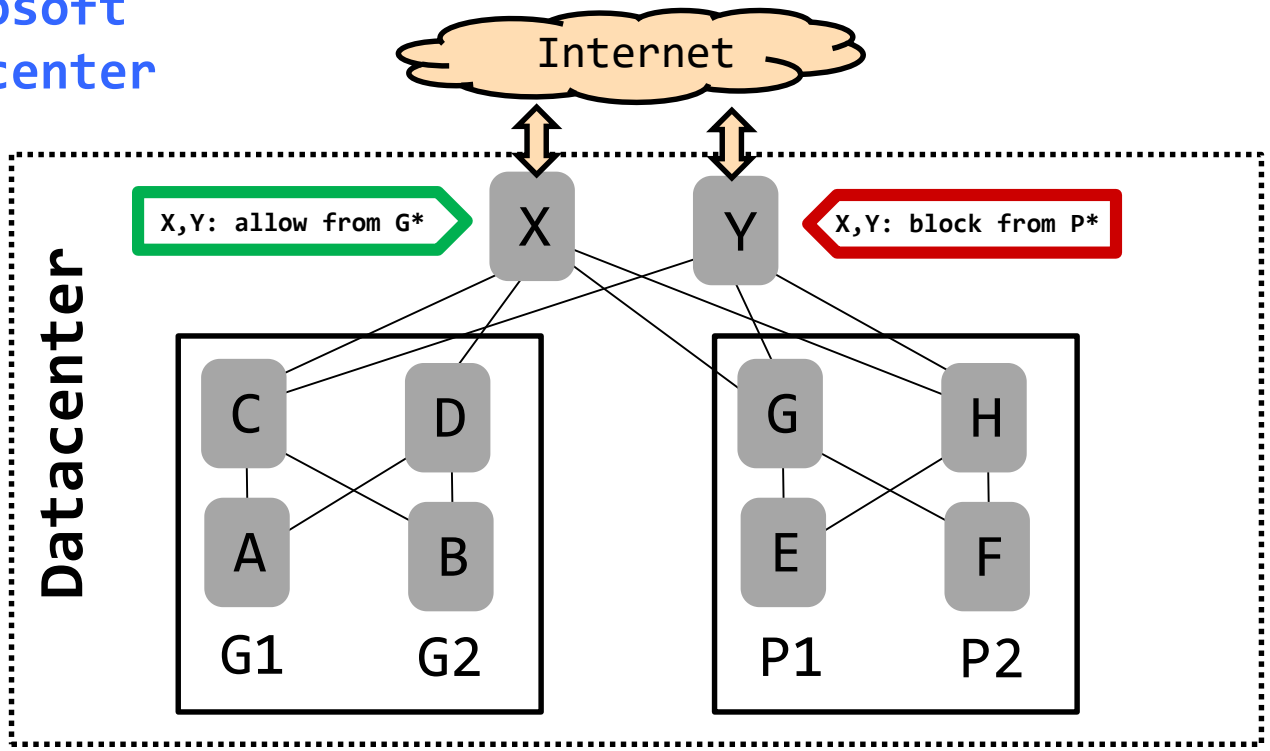

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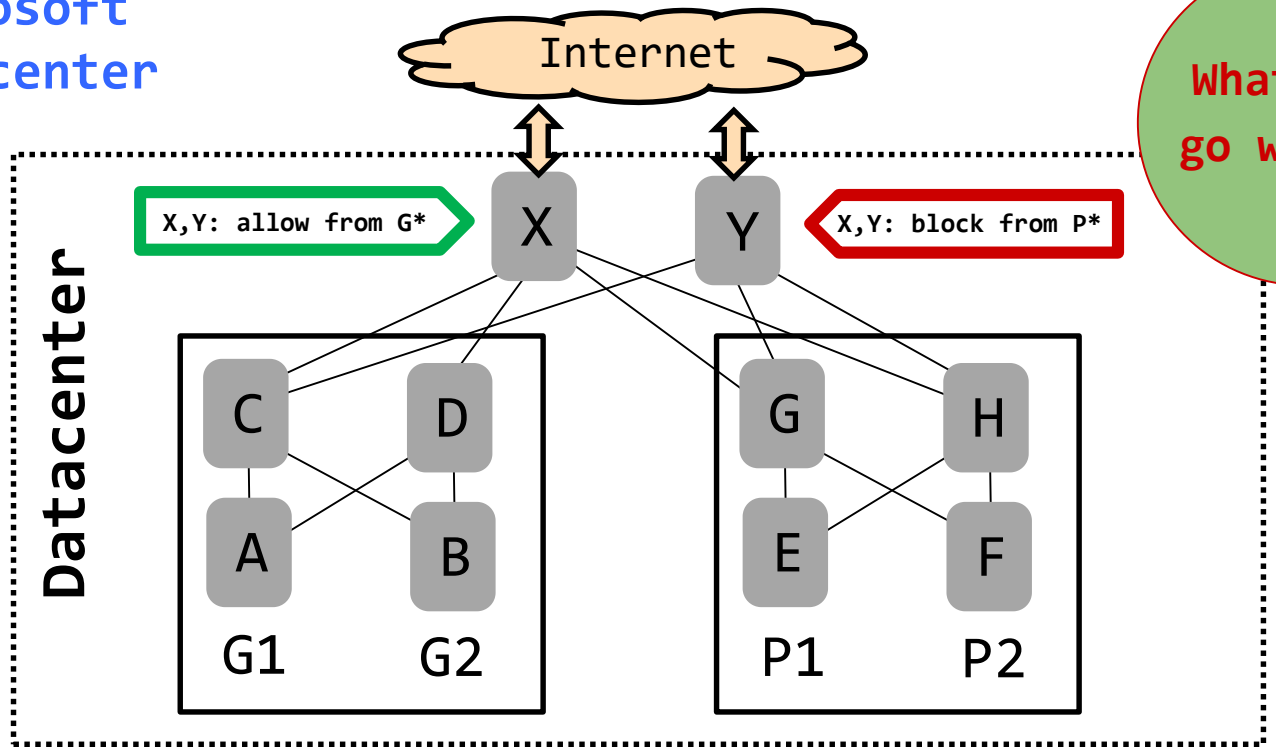

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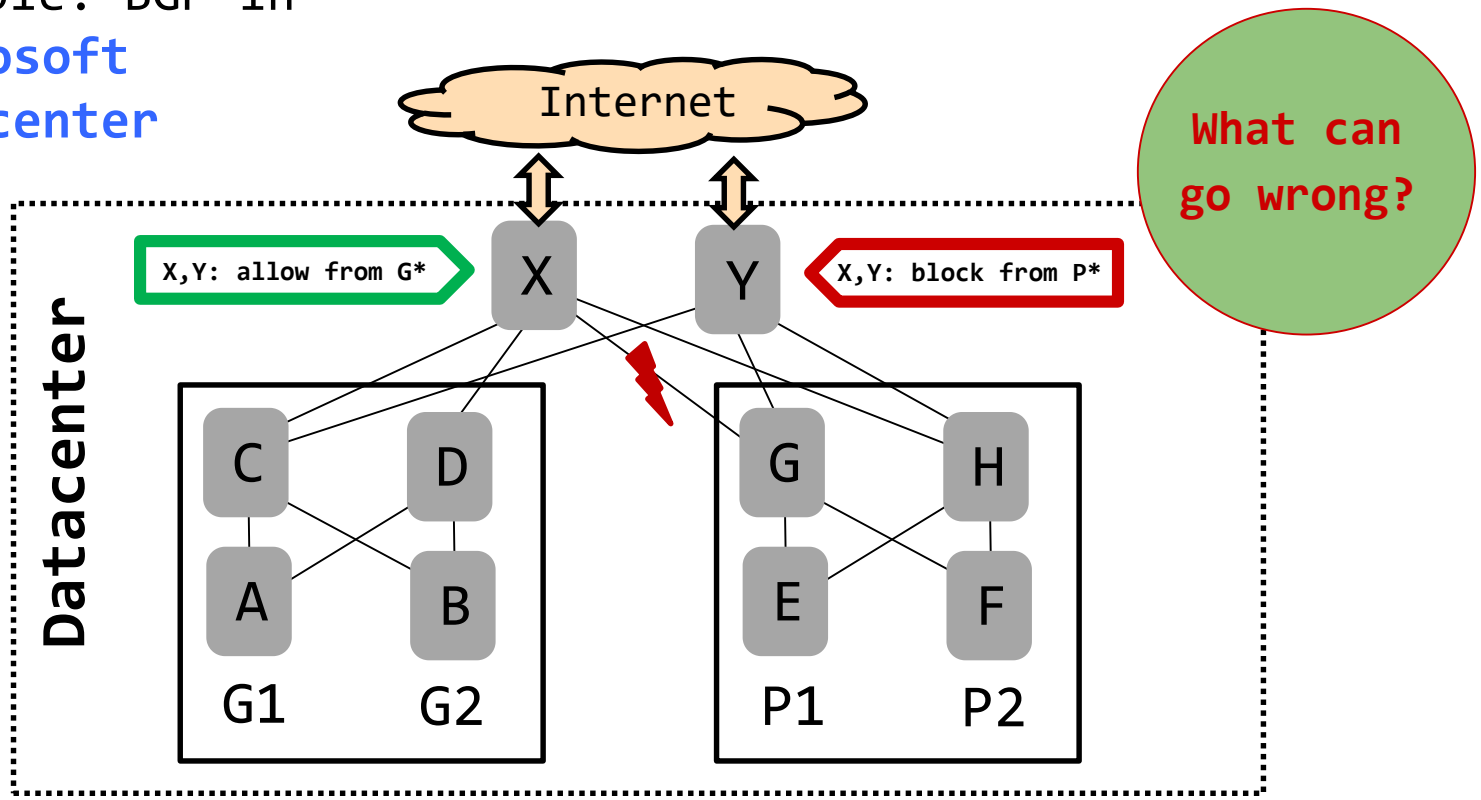

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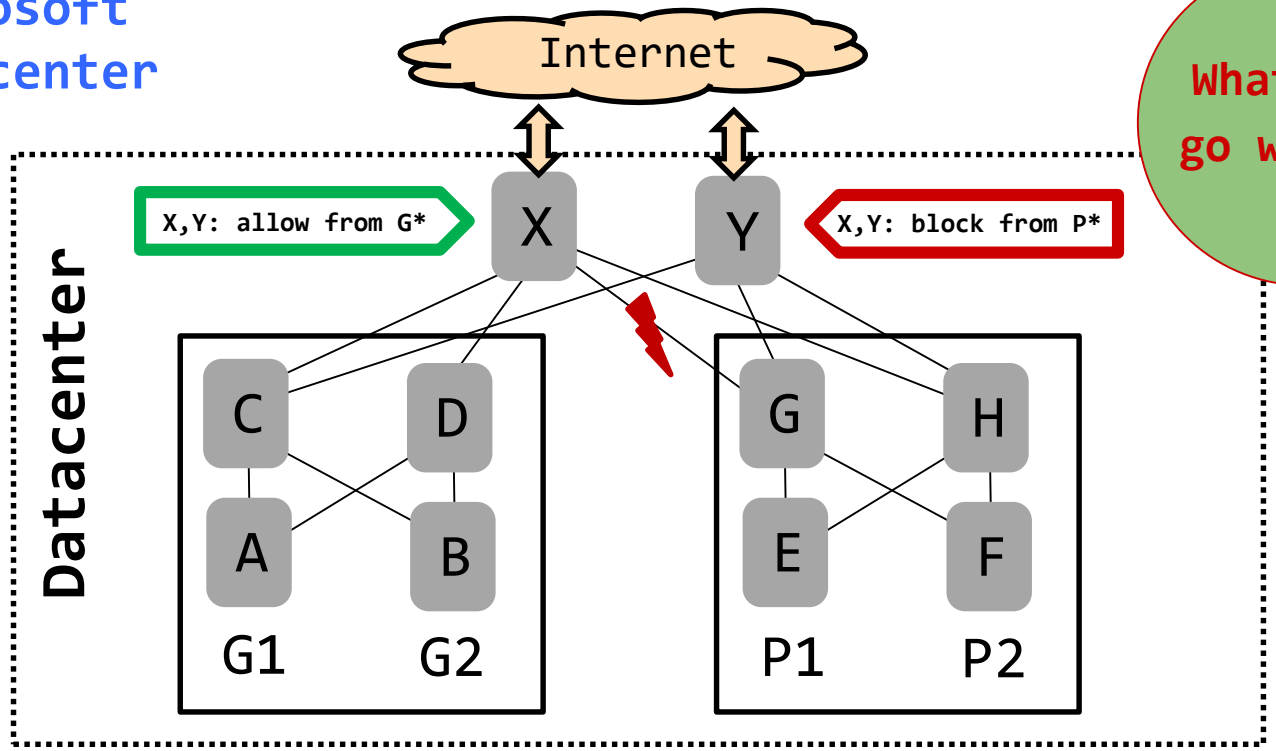

If link (G,X) fails and traffic from G is rerouted via Y and C to X:
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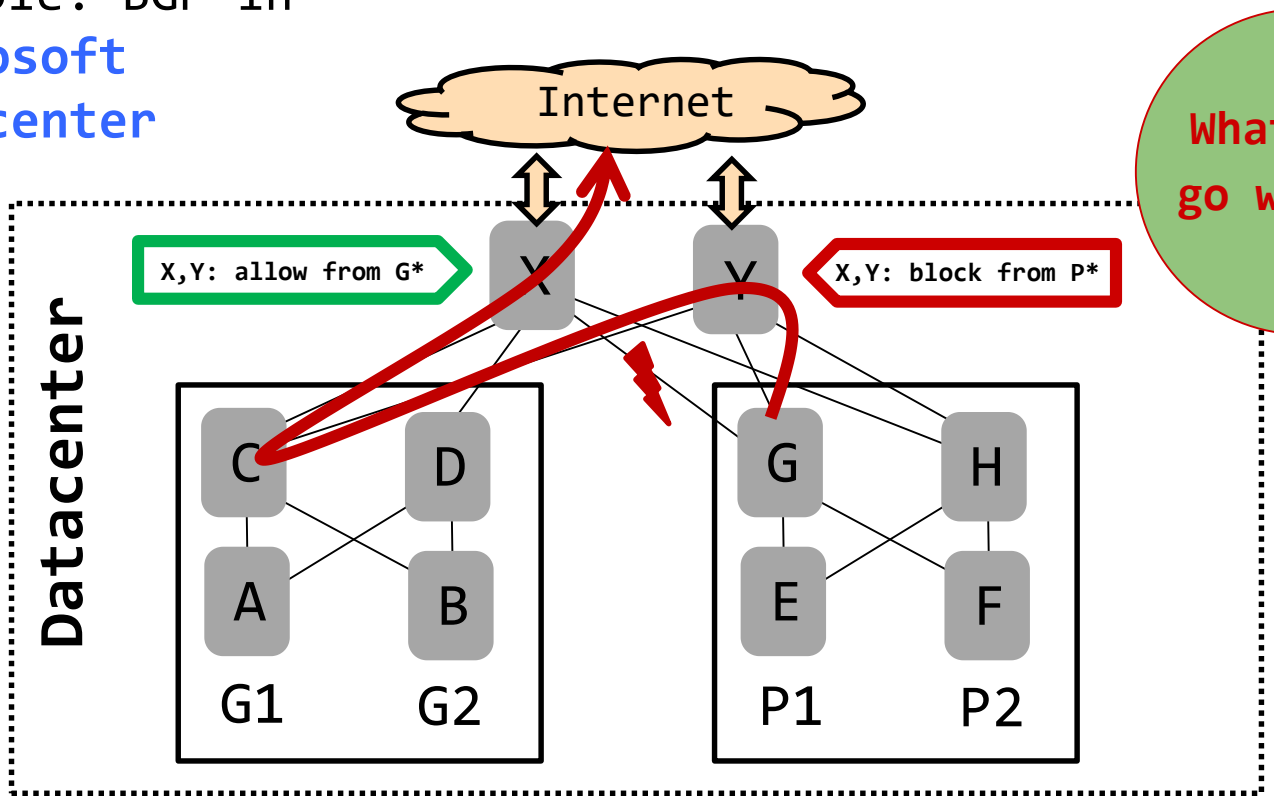

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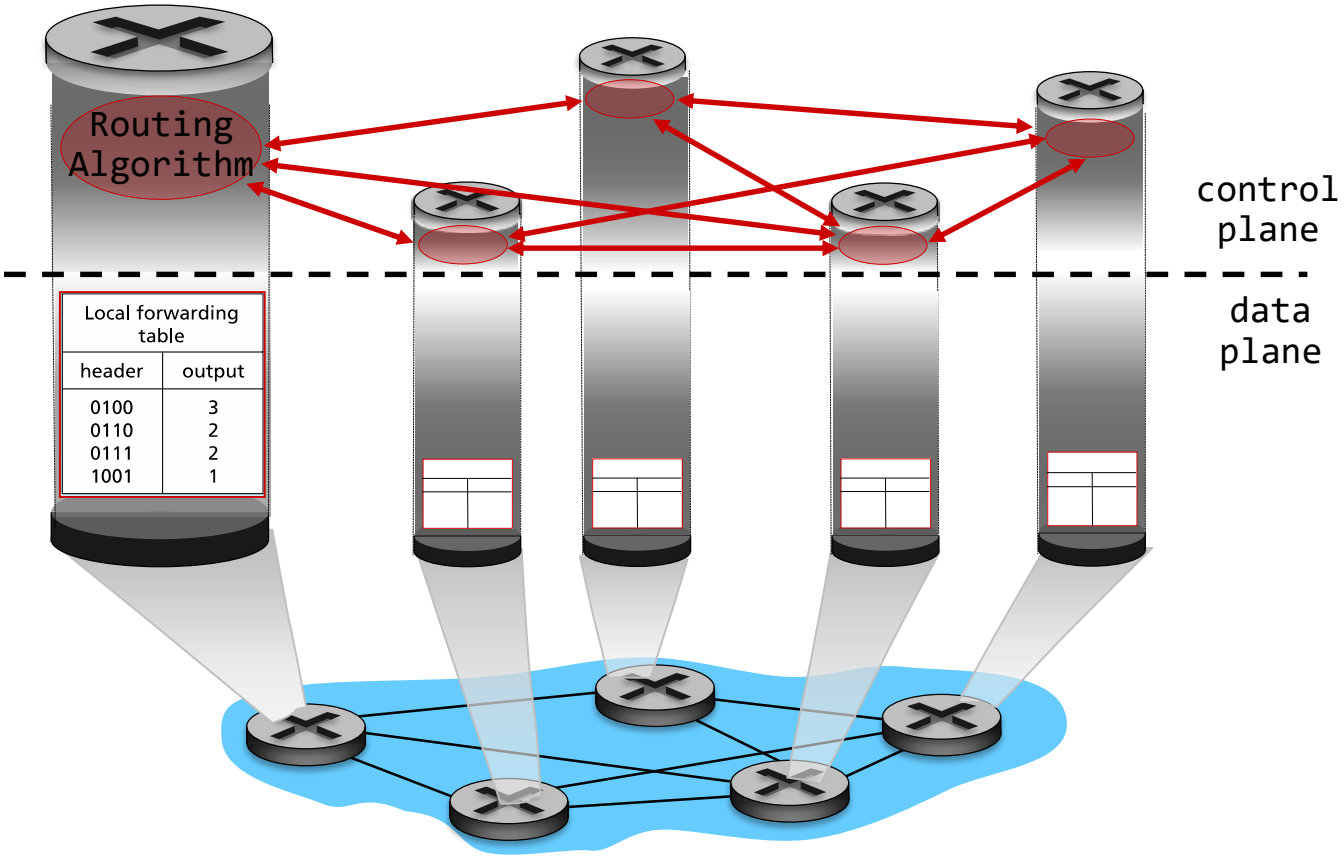

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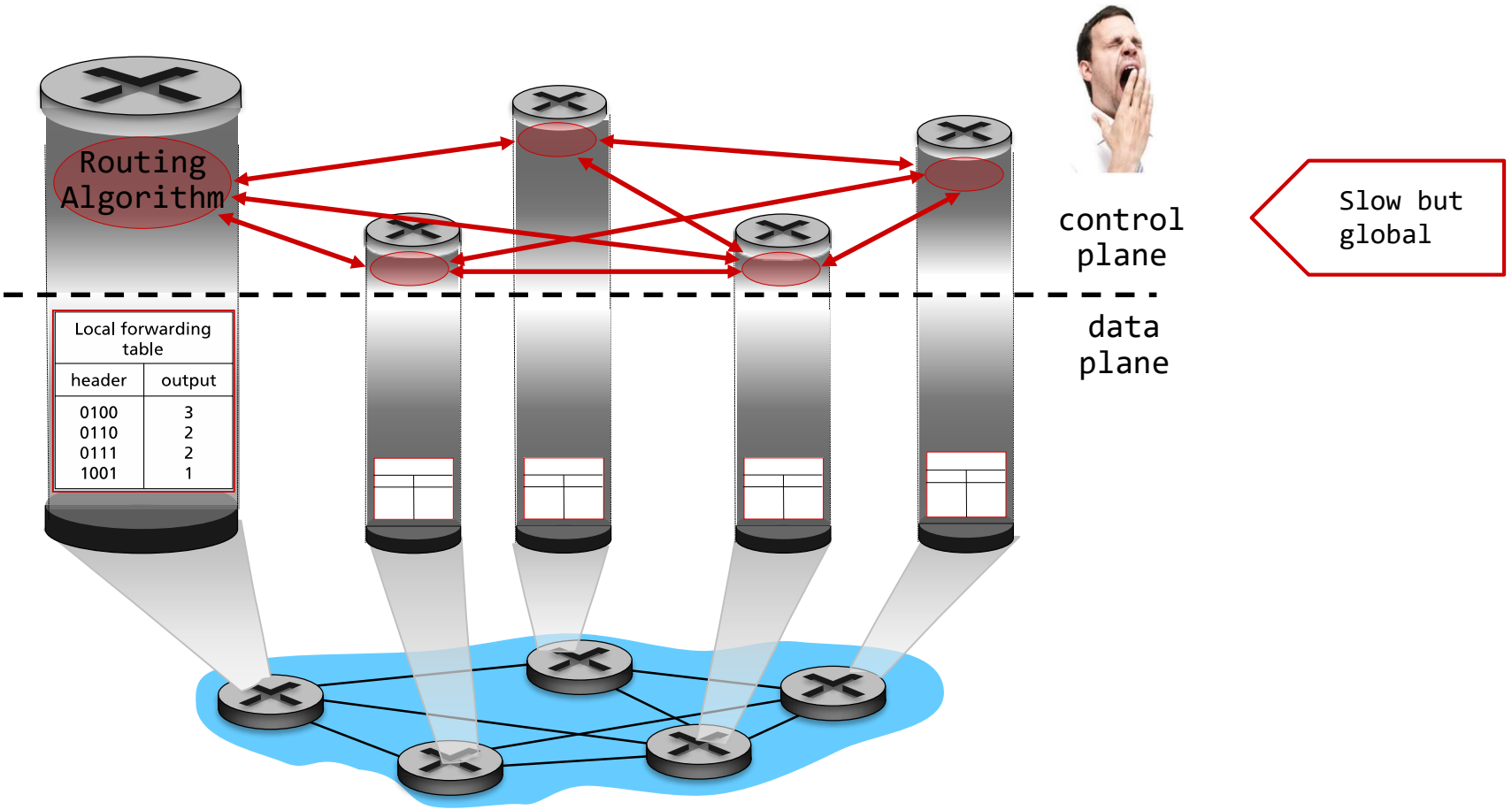

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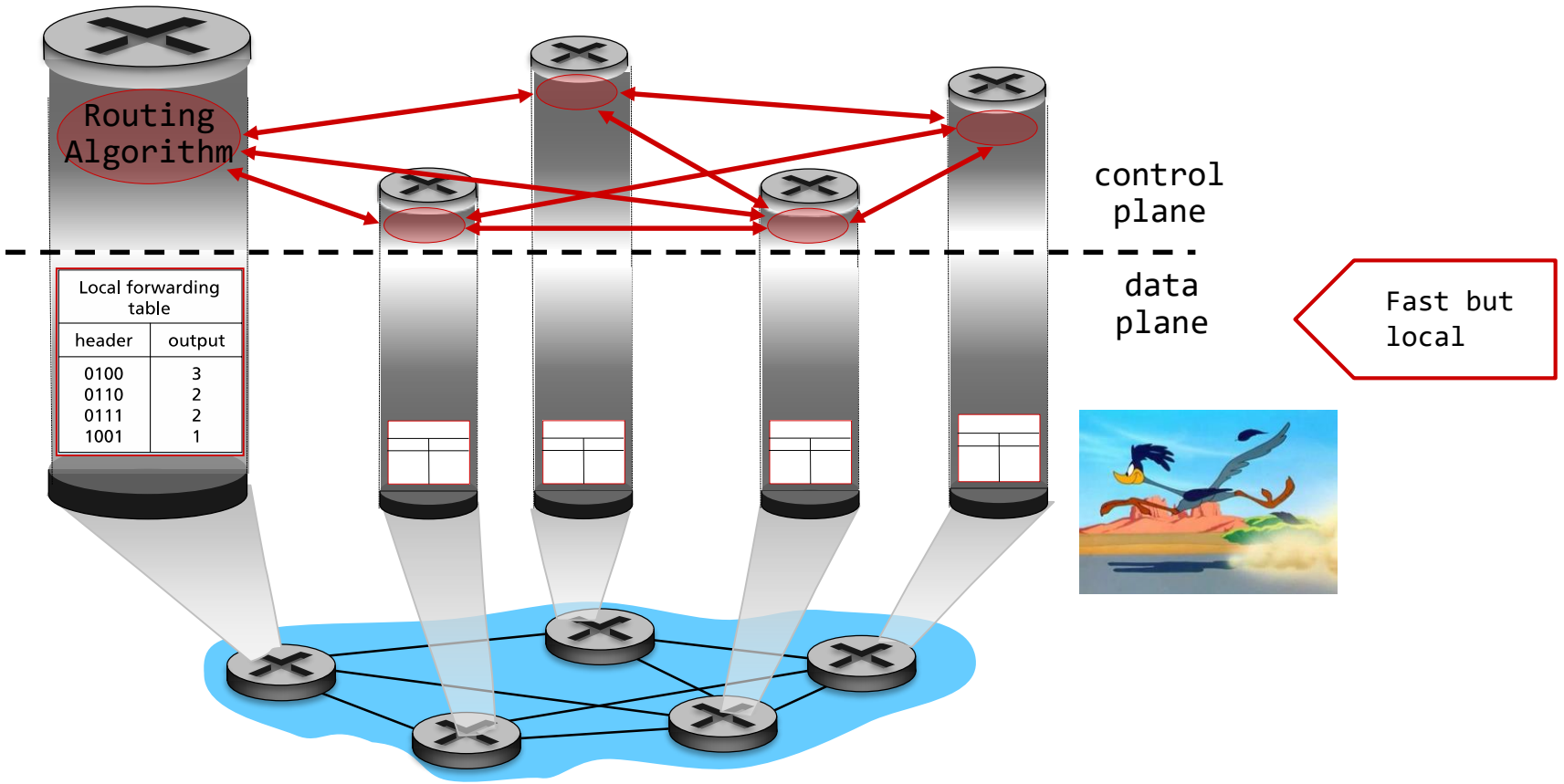

Information at Switch for

Local Decision Making?

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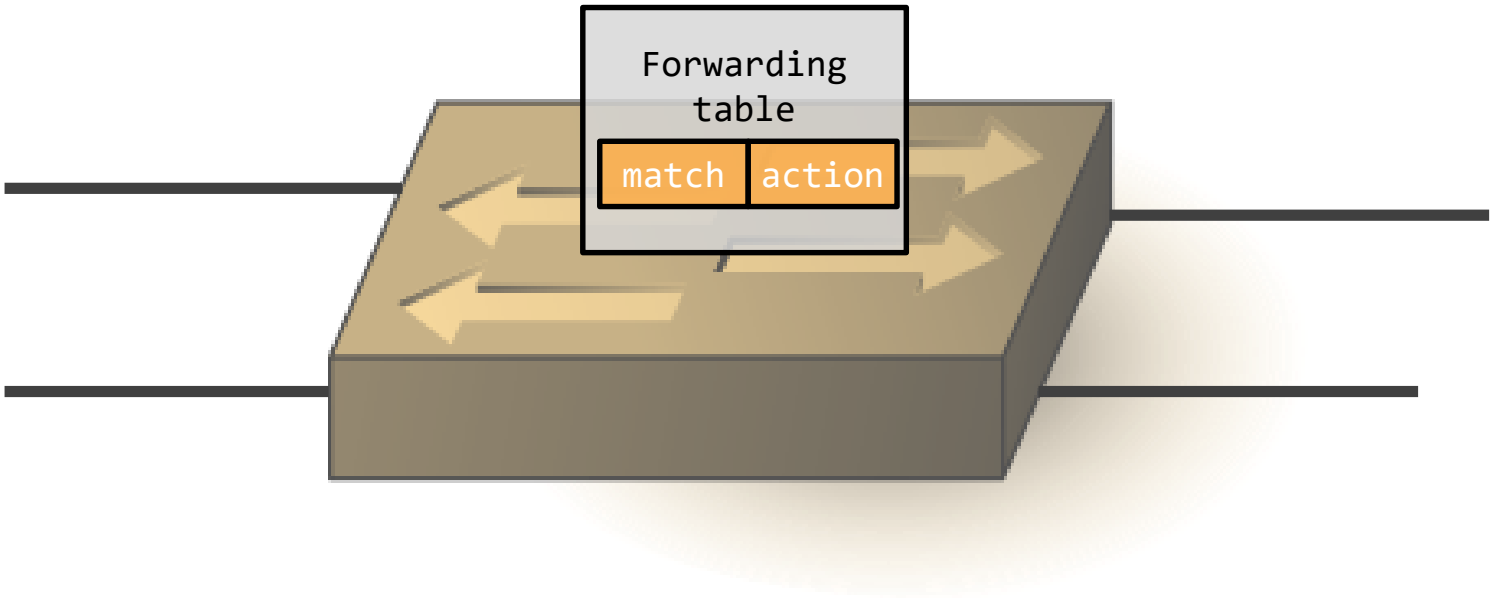
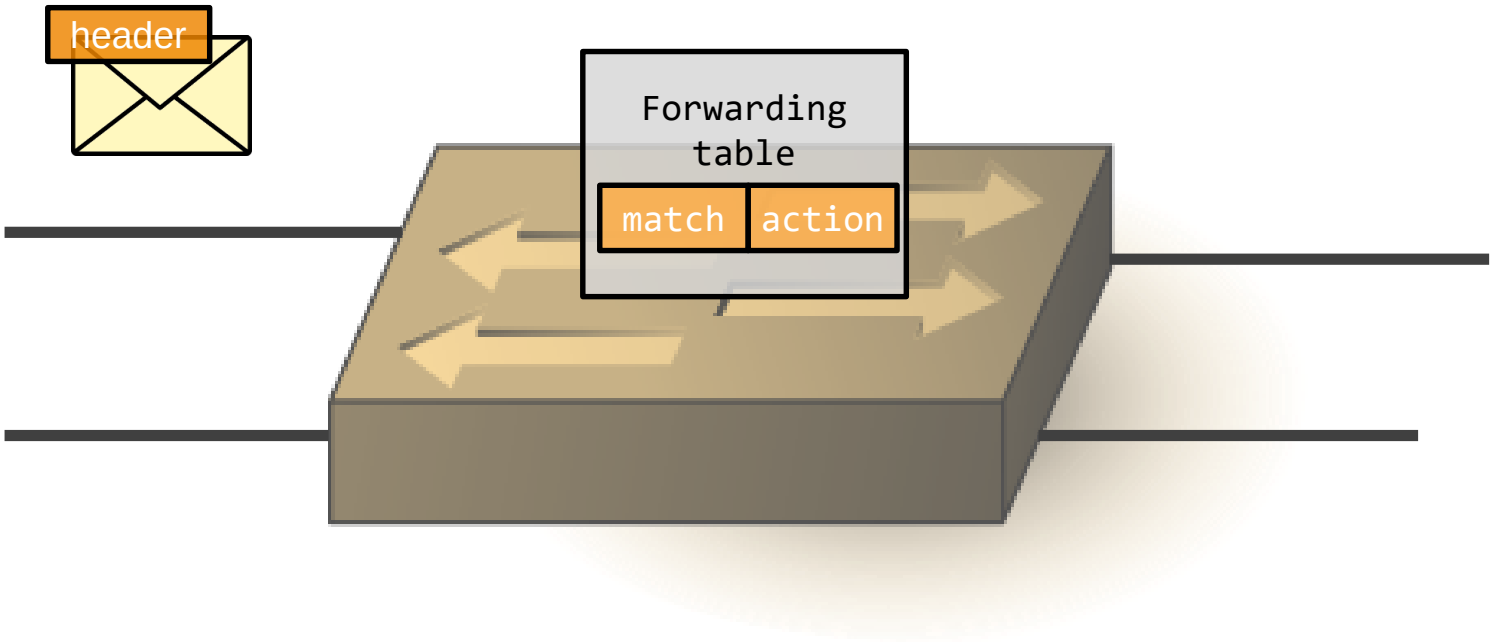
⇢ Nodes locally store a forwarding Match -> Action table



Information at Switch for

Local Decision Making?

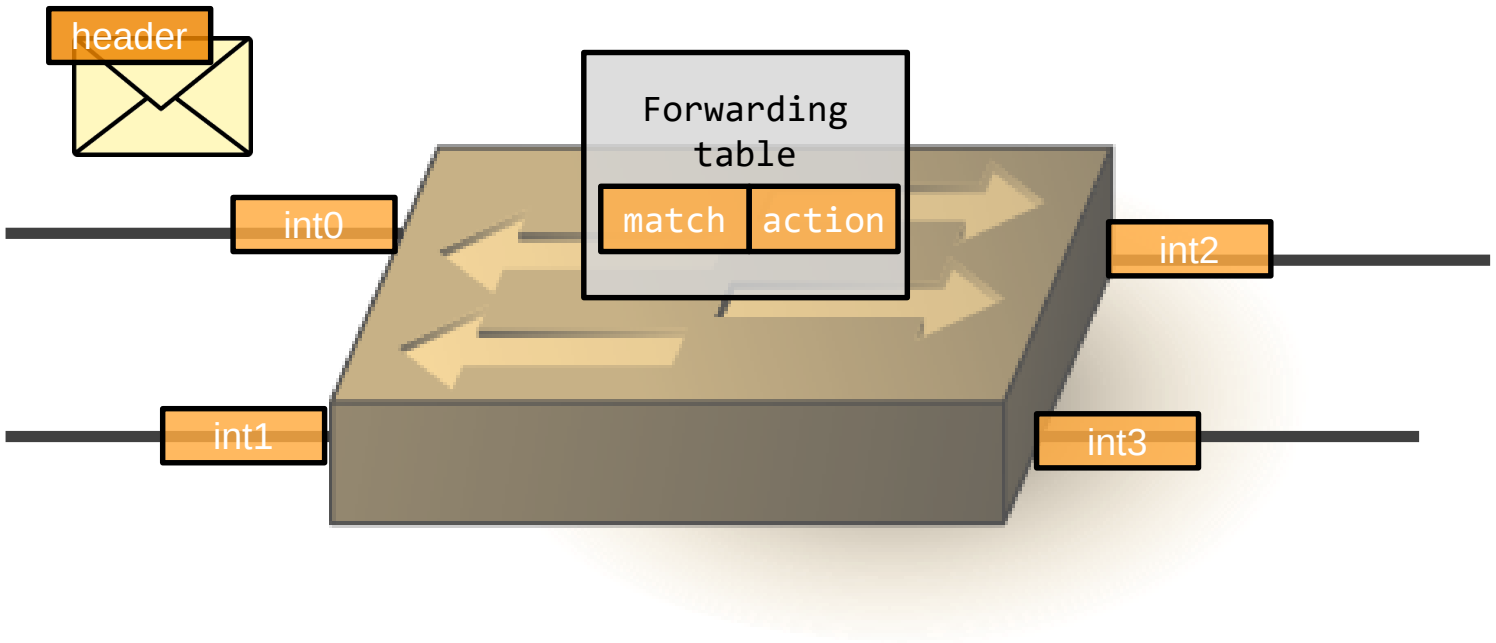
⇢ The Packet Header (e.g., source, destination)



Information at Switch for

Local Decision Making?

⇢ The Inport of the received packet



Information at Switch for

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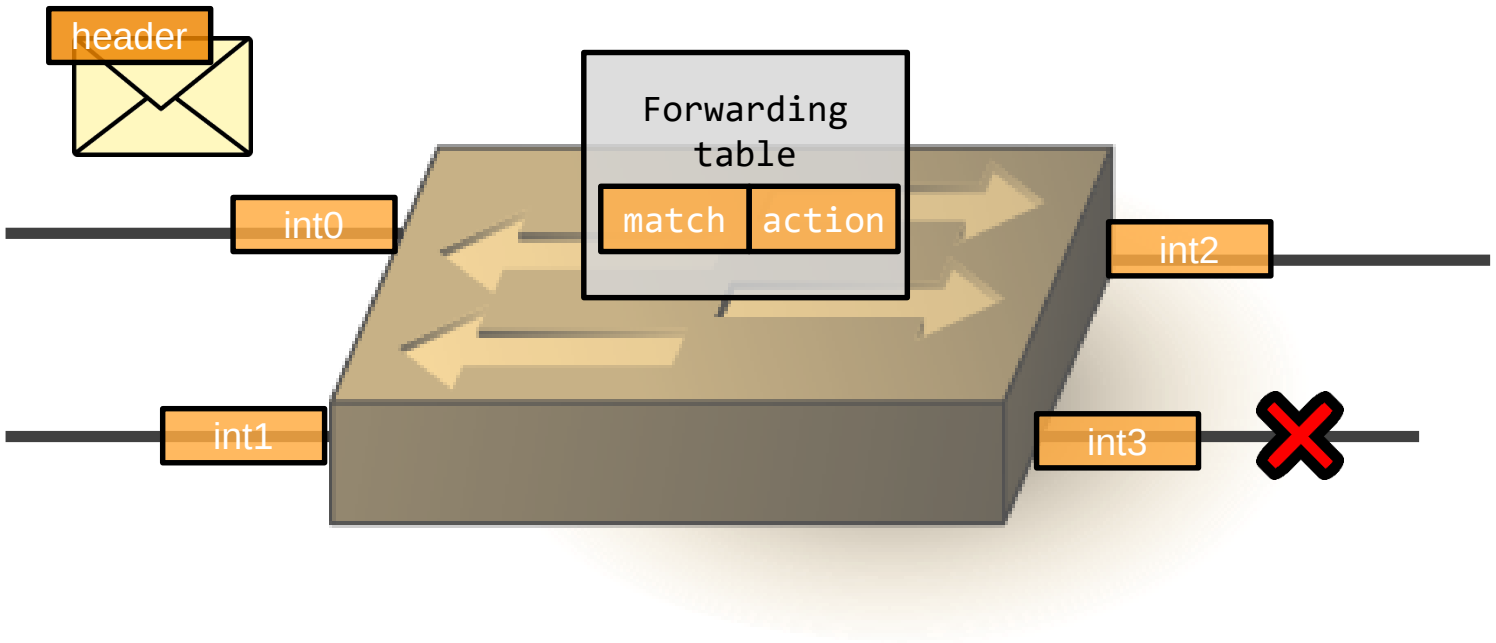
⇢ Which incident links failed



Objective

What-if Analysis & Synthesis

⇢ … for robust networks tolerating many link failures.

⇢ Verification: Are the current forwarding rules policy compliant (reachability, waypoint traversal) even under failures?

⇢ Synthesis: Can we pre-install local fast failover rules which ensure reachability under multiple failures?

⇢ In general: How many failures can be tolerated by static forwarding tables?

Two fundamental

Notions of Resilience

Ideal resilience

Given a *k*-connected graphs, fast reroute can tolerate *any k-1 link failures.*

Perfect resilience

Fast reroute can tolerate any failures as long as the unterlying network is *physically connected*.

⇢ What is the difference? Which is stronger?

A big open challenge

Ideal Resilience

⇢ Given a k-connected network: how many link failures can a fast re-routing mechanism tolerate? Conjecture: k-1.

⇢ Assume: cannot change header, but can match inport, src and dst

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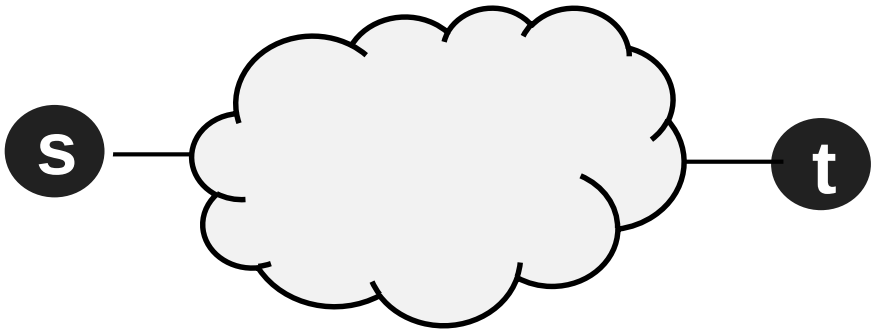

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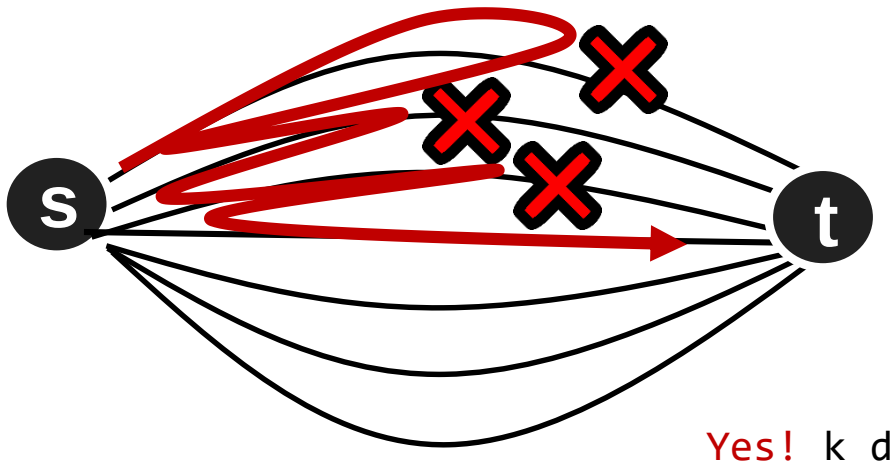

Yes! k disjoint paths: try one after the other, routing *back to source* each time.

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Ideal Resilience

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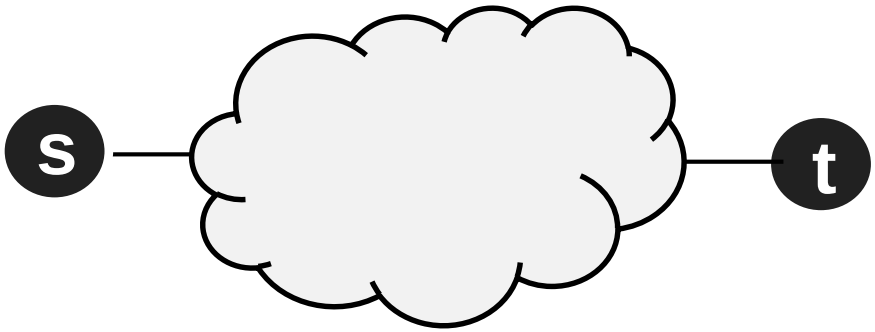
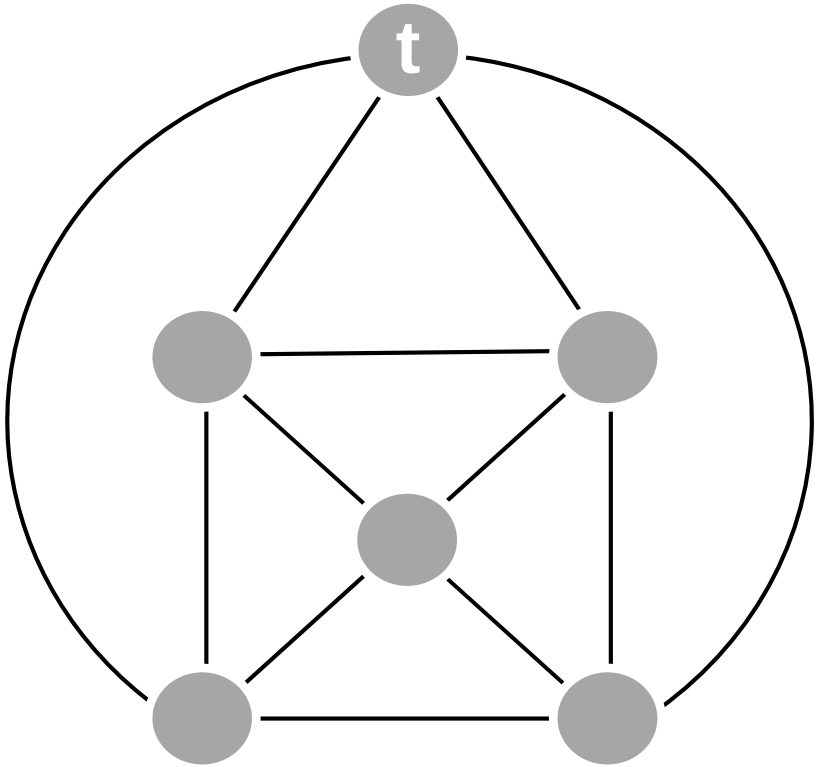
What if I cannot match source?! Open conjecture.



State-of-the-Art Approach for Ideal Resilience

Spanning Arborescences



⇢ Fact: k-connected network has k-arborescence decomposition

⇢ Basically disjoint spanning trees directed to destination

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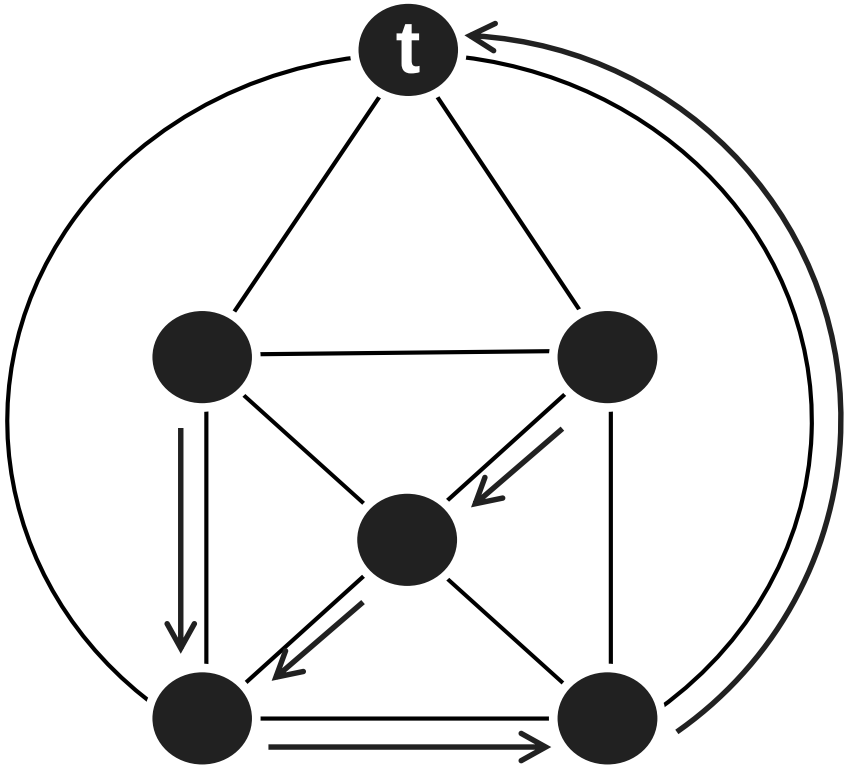
Arborescences

1



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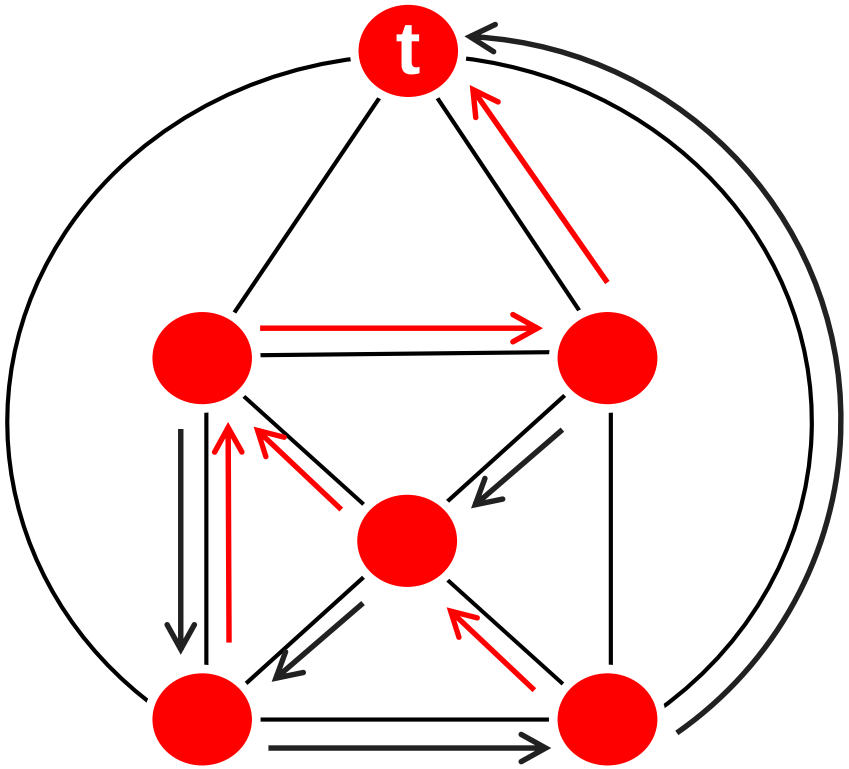

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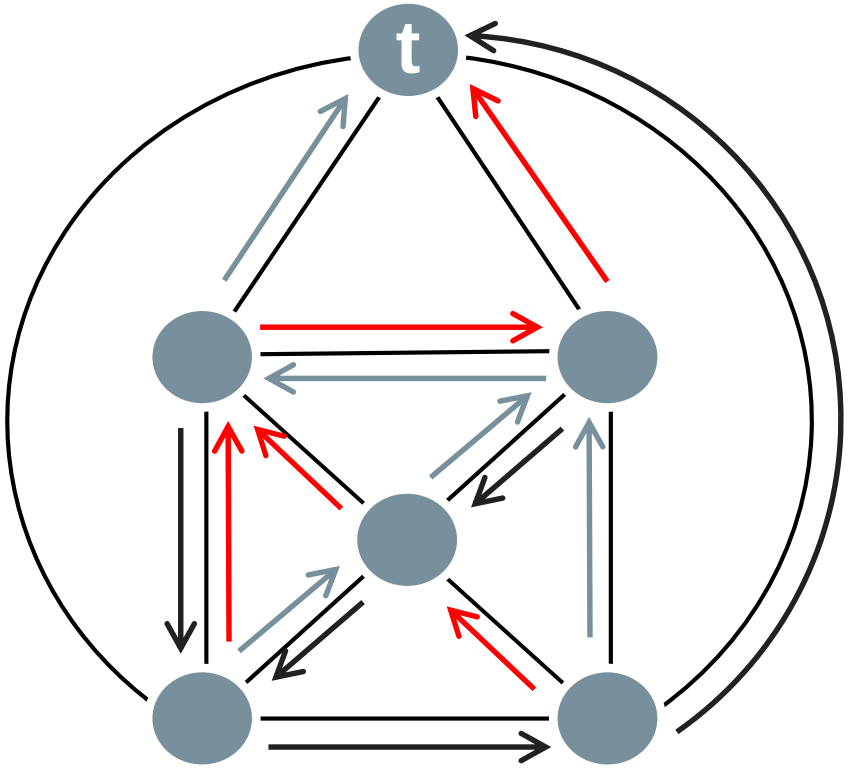

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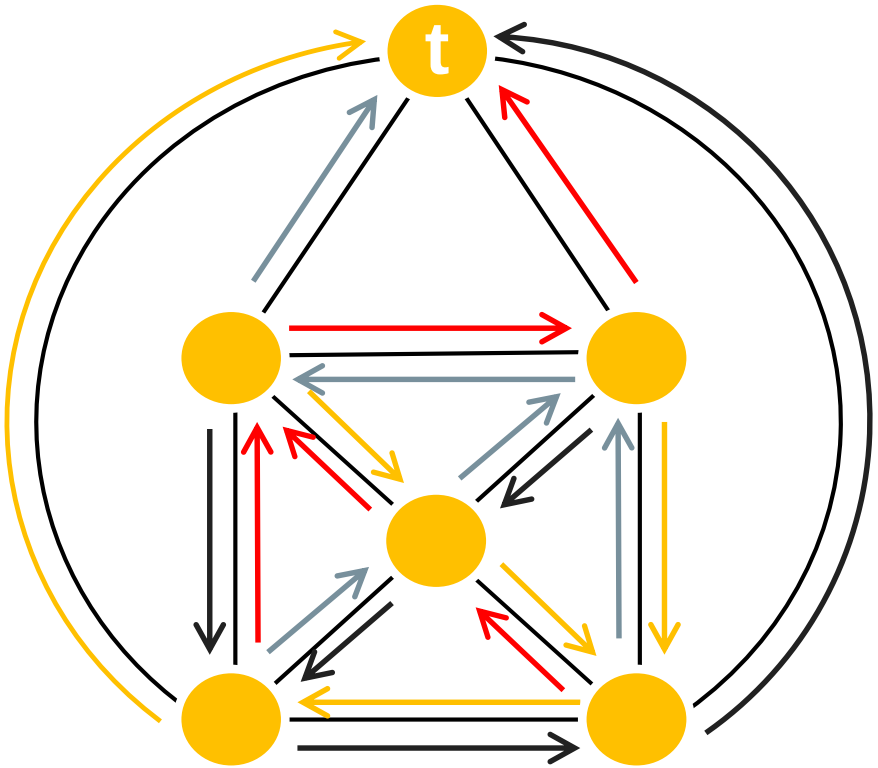

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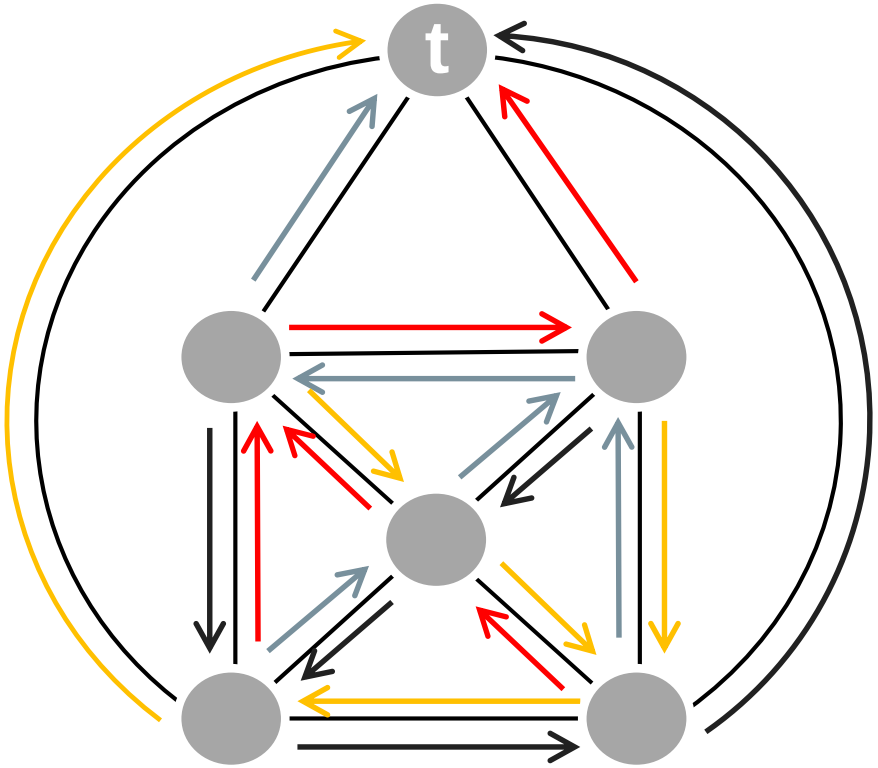

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Arborescence Routing

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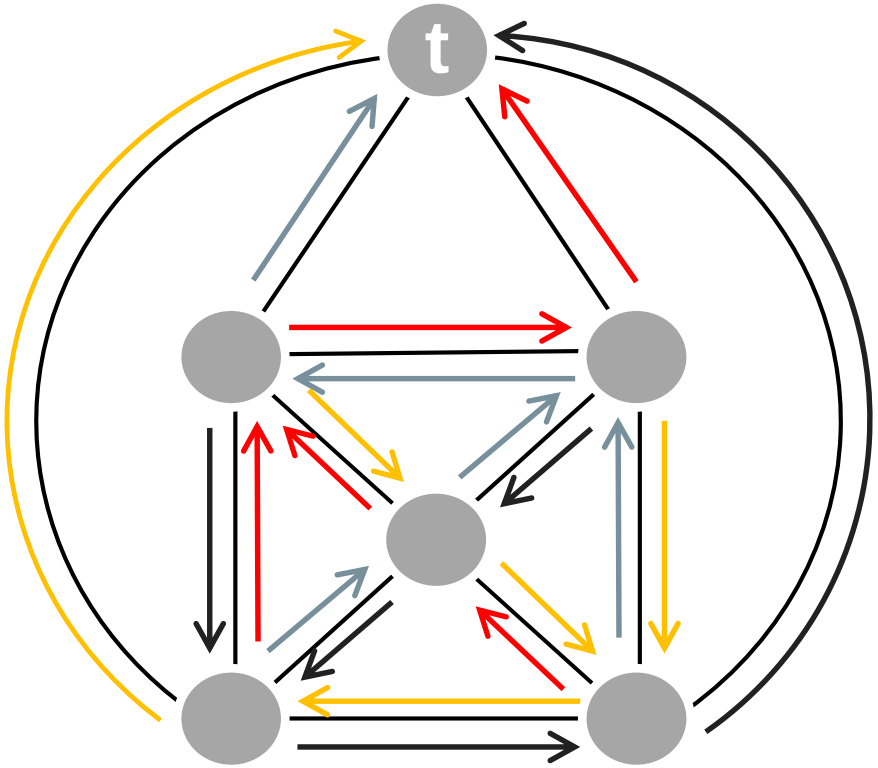

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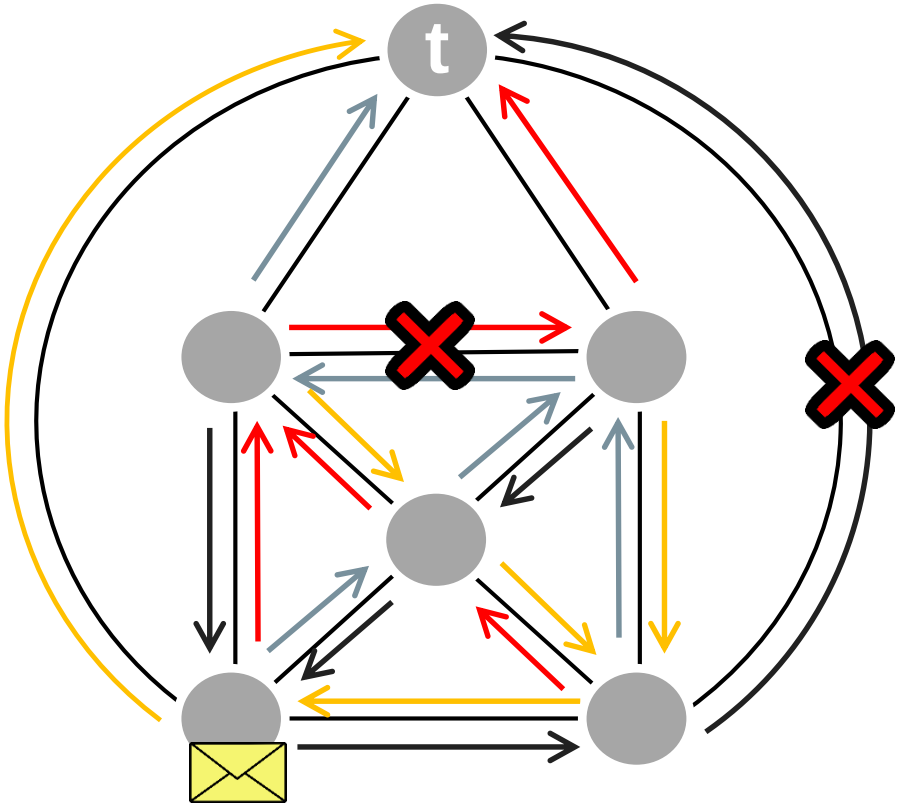

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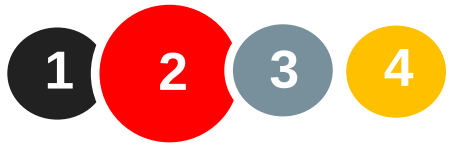

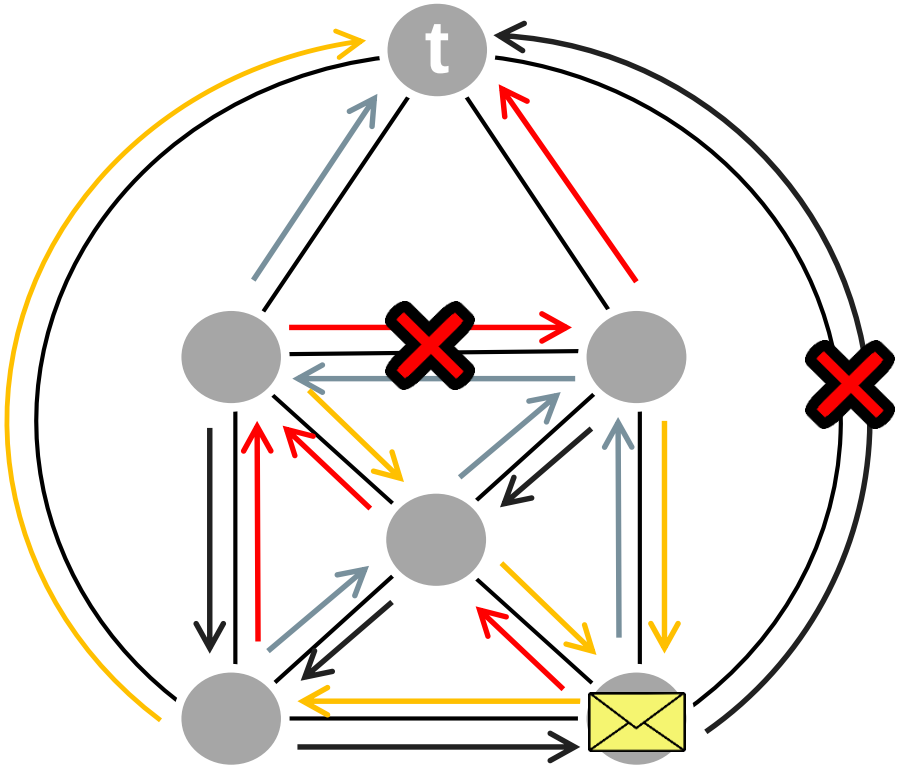

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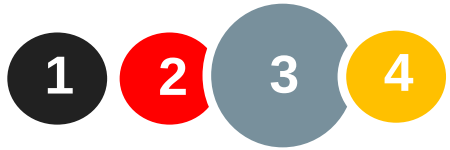

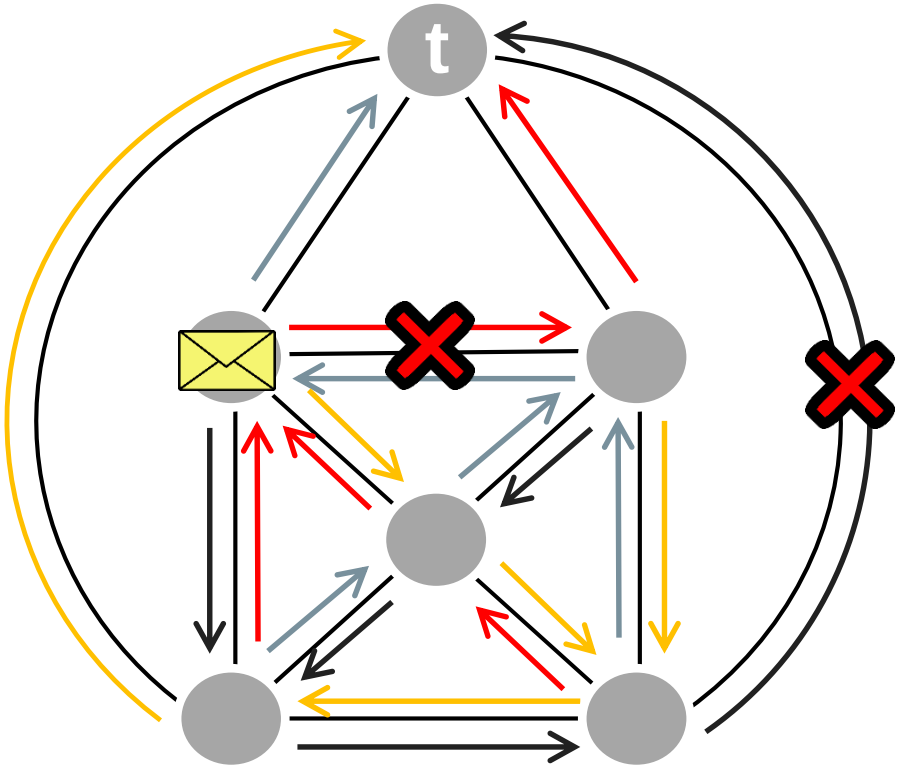

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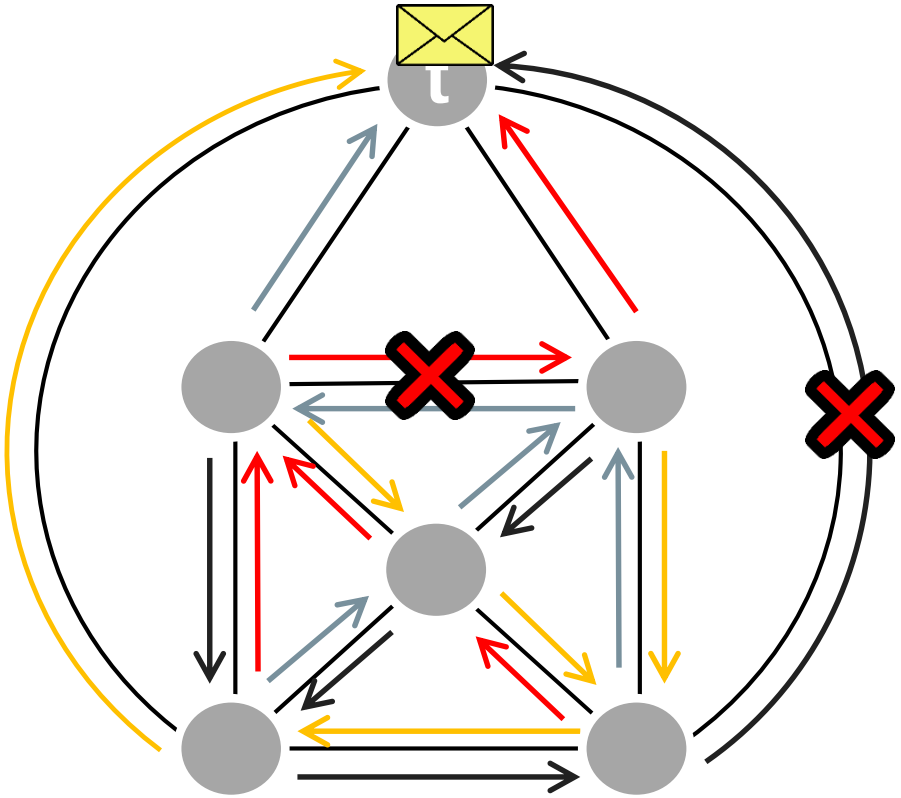


⇢ Try arborescences in order

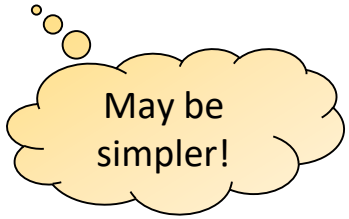
⇢ k/2-1 resilient: link failure affects at most 2 arborescences

Research Challenges

⇢ Complexity of verifying resilience and policy-compliance?

⇢ Algorithms for synthesizing resilient fast reroute mechanisms?

⇢ Application to specific protocols, like MPLS or Segment Routing?



A General Solution: Automation

Synthesis with BDDs

- Binary decision diagrams (BDDs) allow us to synthesize resilient routings
  - … or to repair
- Attractive: all solutions, compactly represented
  - Supports operator preferences!
  - Better alternative to e.g. ILPs
- Still somewhat slow

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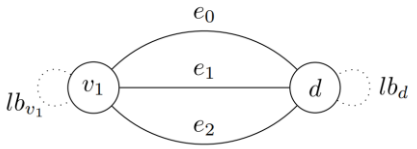

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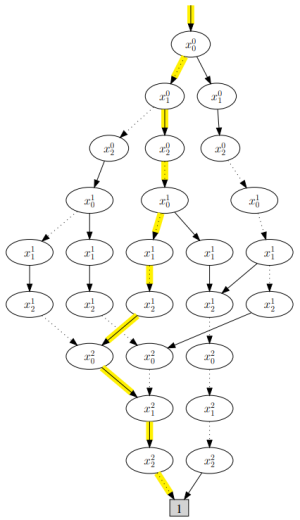

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For specific protocols we can be faster!

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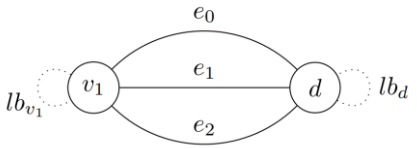

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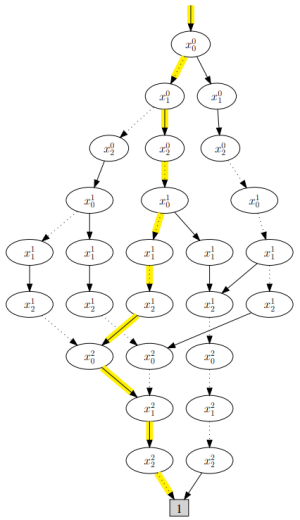
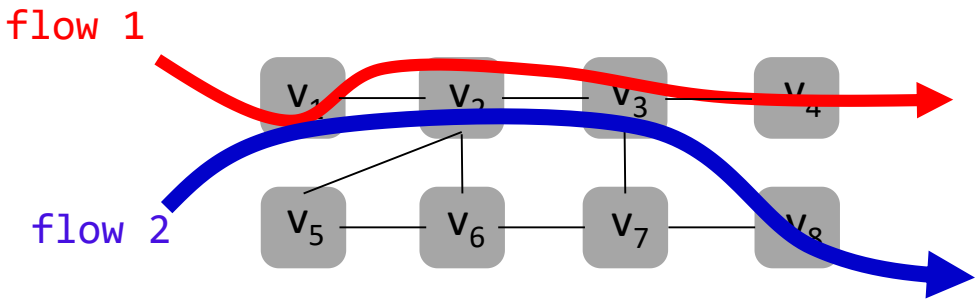


Faster for specific protocol:

MPLS Fast Reroute (FRR)

⇢ Forwarding based on **top label** of label **stack**



Default routing of two flows

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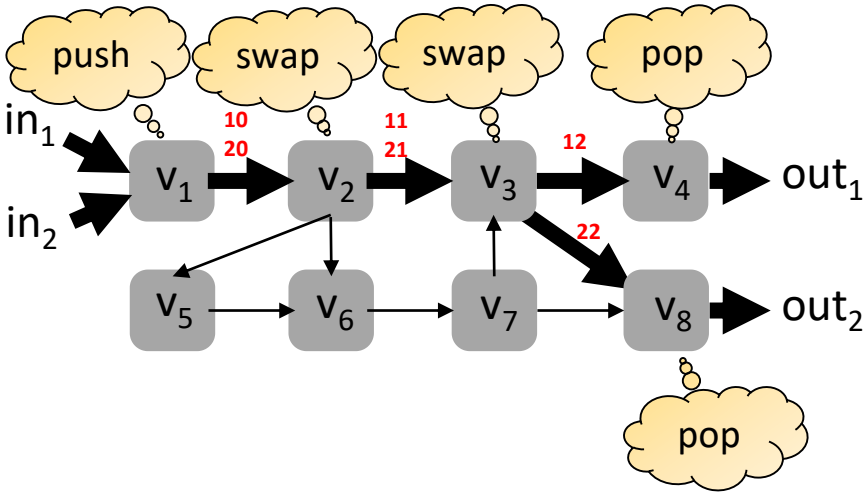

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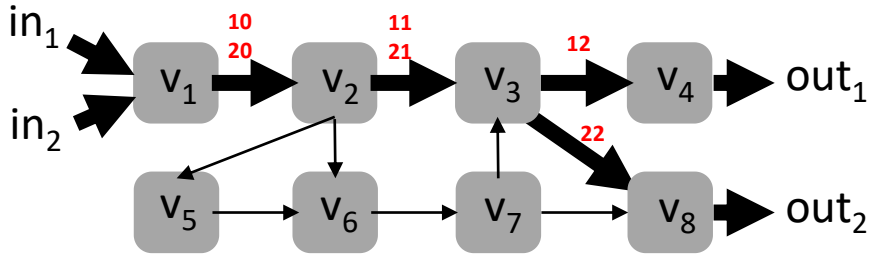

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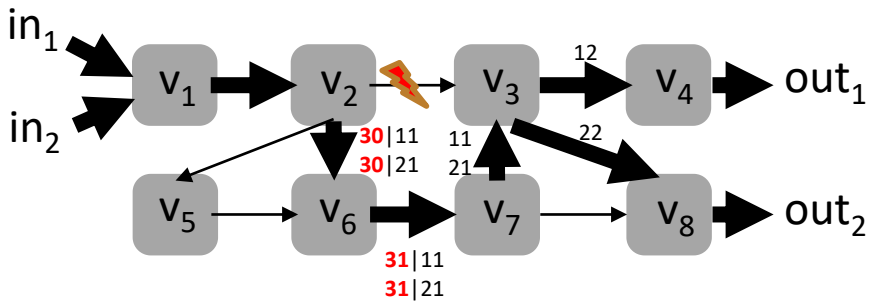

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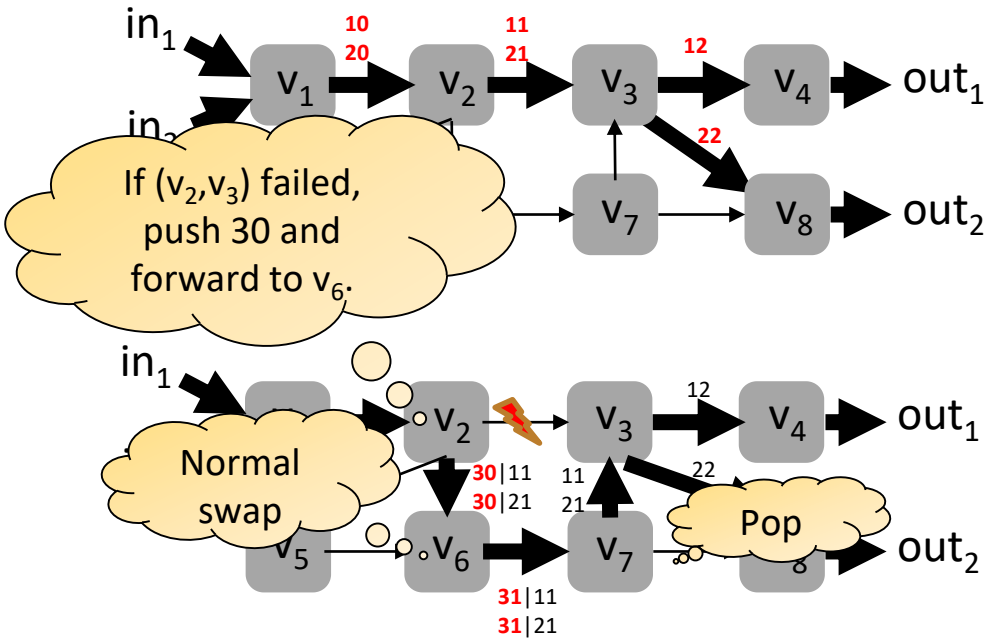

Default routing of two flows

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Faster for specific protocol:

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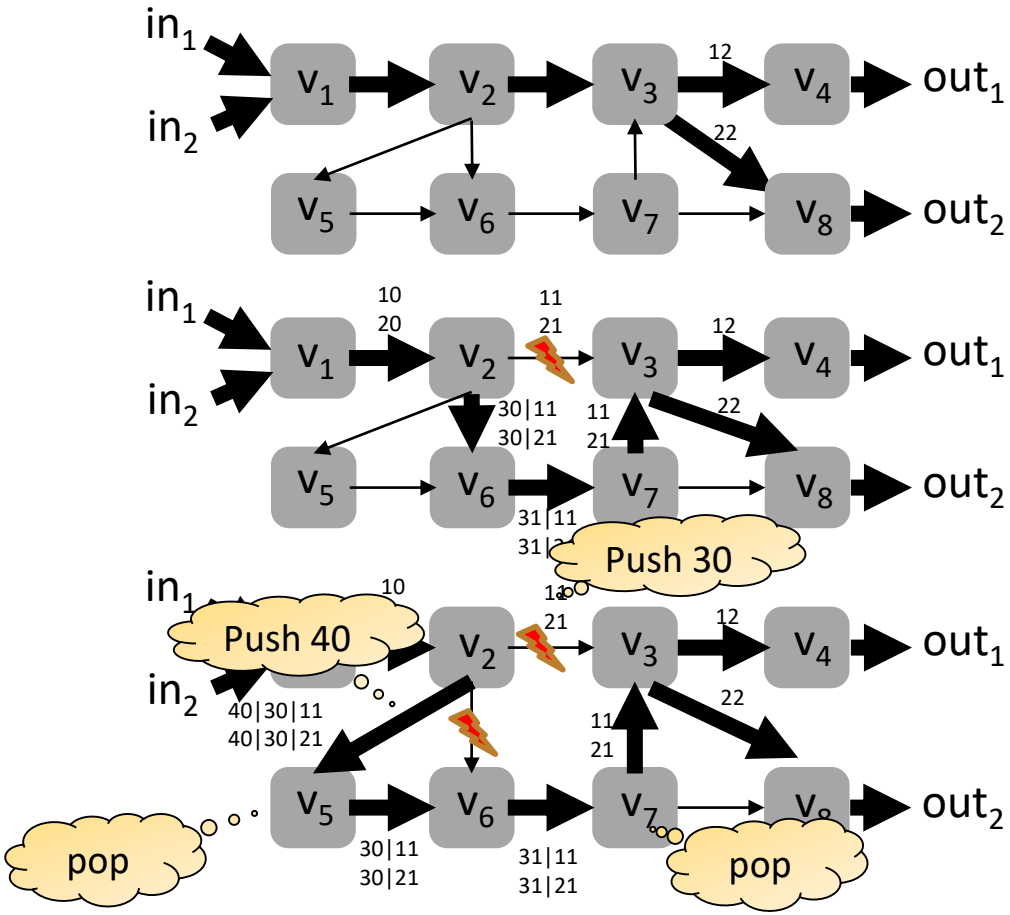
⇢ Multiple link failures: simply recursive



Original Routing

One failure: push 30: route around (v_2,v_3)

Two failures: first push 30: route around (v_2,v_3)

Push recursively 40: route around (v_2,v_6)

Faster for specific protocol:

MPLS Fast Reroute (FRR)

⇢ Specific structure of MPLS networks can be exploited for fast what-if analysis: it‘s a stack machine

⇢ Can use the result by Büchi: set of all reachable configurations of pushdown automaton is regular set

⇢ We hence simply use Nondeterministic Finite Automata when reasoning about the pushdown automata

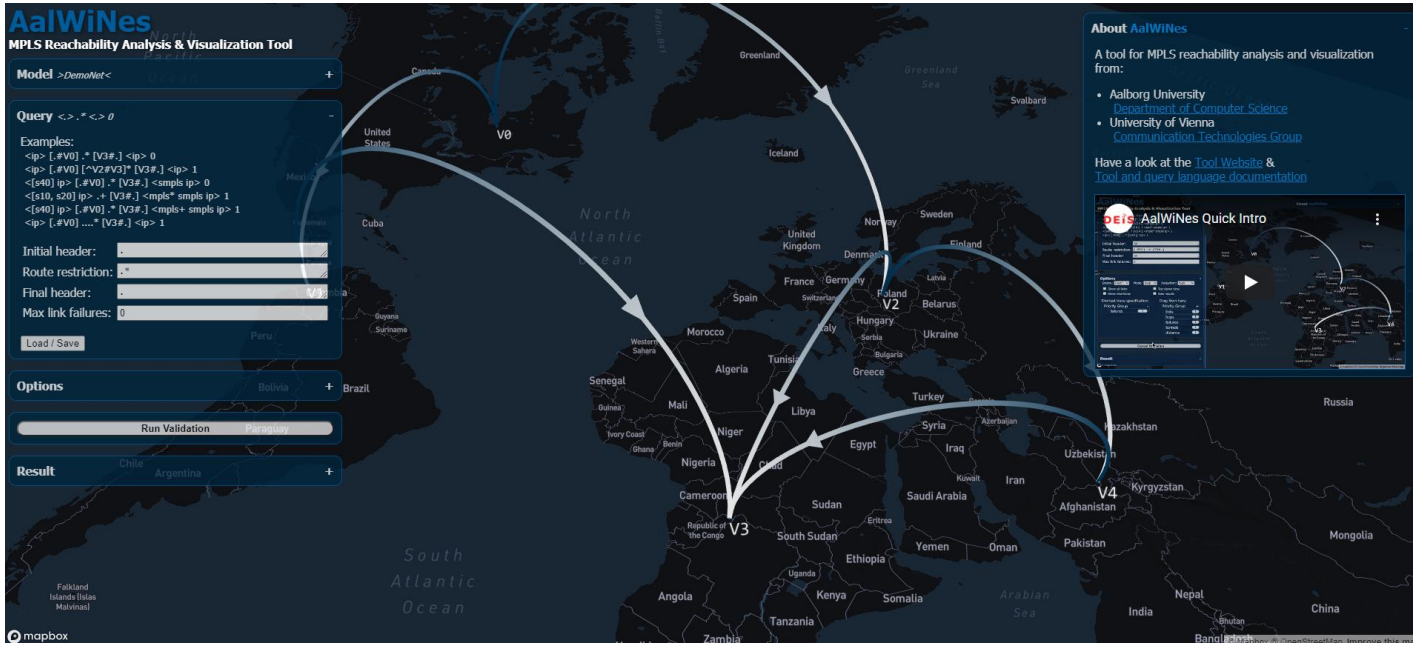
⇢ The resulting regular operations are all polynomial time

Julius Richard Büchi

1924-1984

Swiss logician

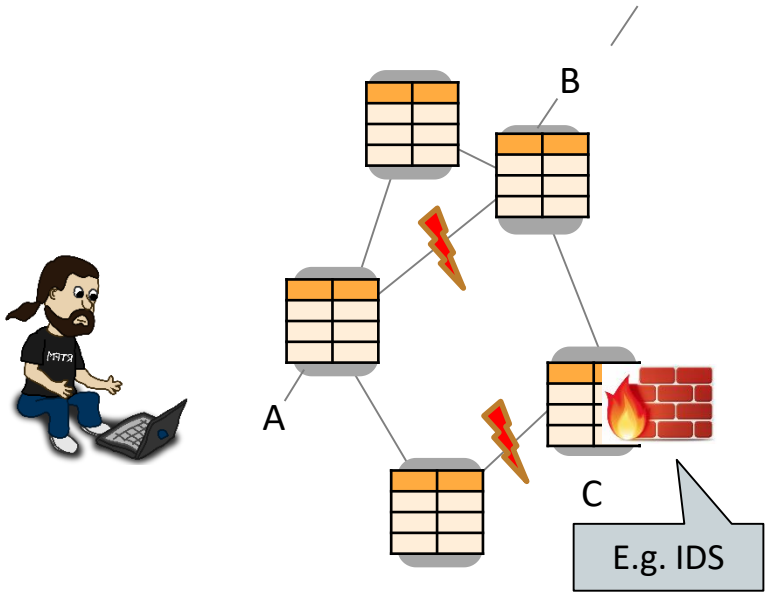
Example: AalWiNes Tool



Tool: https://demo.aalwines.cs.aau.dk/

Youtube: https://www.youtube.com/watch?v=mvXAn9i7_Q0

Can cover many policies!



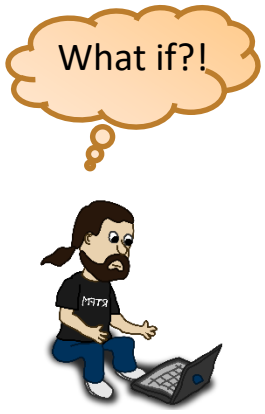
Sysadmin responsible for:

- **Reachability:** Can traffic from ingress port A reach egress port B?
- **Loop-freedom:** Are the routes implied by the forwarding rules loop-free?
- **Policy:** Is it ensured that traffic from A to B never goes via C?
- **Waypoint enforcement:** Is it ensured that traffic from A to B is always routed via a node C (e.g., intrusion detection system or a firewall)?

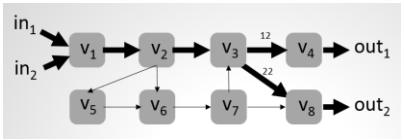
… and everything under multiple failures!

Opportunity: Automation for

Self-Driving Networks



FT	In-I	In-Label	Out-I	op
τ_{v_1}	in_1	$\perp$	(v_1, v_2)	$push(10)$
	in_2	$\perp$	(v_1, v_2)	$push(20)$
τ_{v_2}	(v_1, v_2)	10	(v_2, v_3)	$swap(11)$
	(v_1, v_2)	20	(v_2, v_3)	$swap(21)$
τ_{v_3}	(v_2, v_3)	11	(v_3, v_4)	$swap(12)$
	(v_2, v_3)	21	(v_3, v_8)	$swap(22)$
	(v_7, v_3)	11	(v_3, v_4)	$swap(12)$
	(v_7, v_3)	21	(v_3, v_8)	$swap(22)$
τ_{v_4}	(v_3, v_4)	12	out_1	pop
τ_{v_5}	(v_2, v_5)	40	(v_5, v_6)	pop
τ_{v_6}	(v_2, v_6)	30	(v_6, v_7)	$swap(31)$
	(v_5, v_6)	30	(v_6, v_7)	$swap(31)$
	(v_5, v_6)	61	(v_6, v_7)	$swap(62)$
	(v_5, v_6)	71	(v_6, v_7)	$swap(72)$
τ_{v_7}	(v_6, v_7)	31	(v_7, v_3)	pop
	(v_6, v_7)	62	(v_7, v_3)	$swap(11)$
	(v_6, v_7)	72	(v_7, v_8)	$swap(22)$
τ_{v_8}	(v_3, v_8)	22	out_2	pop
	(v_7, v_8)	22	out_2	pop



local FFT	Out-I	In-Label	Out-I	op
τ_{v_2}	(v_2, v_3)	11	(v_2, v_6)	$push(30)$
	(v_2, v_3)	21	(v_2, v_6)	$push(30)$
	(v_2, v_6)	30	(v_2, v_5)	$push(40)$
global FFT	**Out-I**	**In-Label**	**Out-I**	**op**
τ'_{v_2}	(v_2, v_3)	11	(v_2, v_6)	$swap(61)$
	(v_2, v_3)	21	(v_2, v_6)	$swap(71)$
	(v_2, v_6)	61	(v_2, v_5)	$push(40)$
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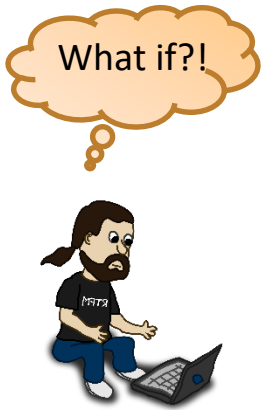
Router **configurations**
(Cisco, Juniper, etc.)

Opportunity: Automation for

Self-Driving Networks



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τ_{v_2}	(v_1, v_2)	10	(v_2, v_3)	$swap(11)$
	(v_1, v_2)	20	(v_2, v_3)	$swap(21)$
τ_{v_3}	(v_2, v_3)	11	(v_3, v_4)	$swap(12)$
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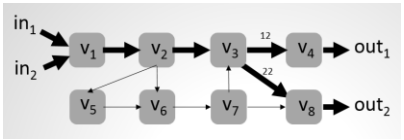

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Compilation

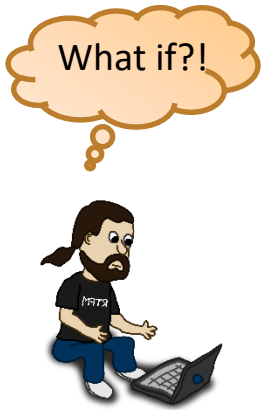
Compliant?

$pX \Rightarrow qXX$
$pX \Rightarrow qYX$
$qY \Rightarrow rYY$
$rY \Rightarrow r$
$rX \Rightarrow pX$

Formal language
which supports
automated analysis

Opportunity: Automation for

Self-Driving Networks



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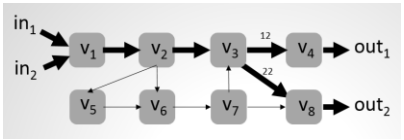

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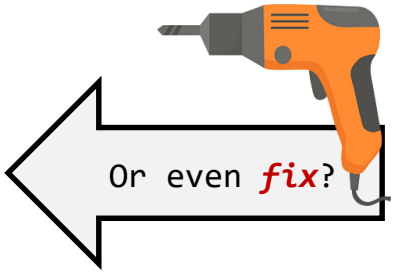

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Formal language
which supports
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⇢ Would be nice but synthesis slow.

Opportunity: Automation for

Self-Driving Networks

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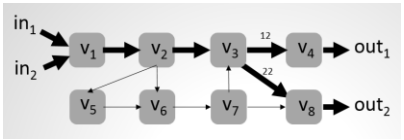
$rX \Rightarrow pX$

Feedback/Train

Synthesize

Verify



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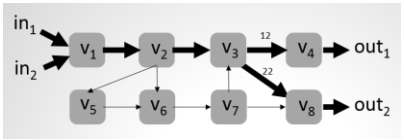

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Fast Synthesis: FM+ML

⇢ ***Ideally ML+FM***: guarantees from formal methods, performance from ML

⇢ For example: synthesize with ML then verify with formal methods

⇢ Examples: DeepMPLS, DeepBGP, …

⇢ ***Self-driving networks!***

Thank you!

A Survey of Fast-Recovery Mechanisms in Packet-Switched Networks
Marco Chiesa, Andrzej Kamisinski, Jacek Rak, Gabor Retvari, and Stefan Schmid.
IEEE Communications Surveys and Tutorials (**COMST**), 2021.

AalWiNes: A Fast and Quantitative What-If Analysis Tool for MPLS Networks
Peter Gjøl Jensen, Morten Konggaard, Dan Kristiansen, Stefan Schmid, Bernhard Clemens Schrenk, and Jiri Srba.
16th ACM International Conference on emerging Networking EXperiments and Technologies (**CoNEXT**), Barcelona, Spain, December 2020.

A Tight Characterization of Fast Failover Routing: Resiliency to Two Link Failures is Possible
Wenkai Dai, Klaus-Tycho Foerster, and Stefan Schmid.
35th ACM Symposium on Parallelism in Algorithms and Architectures (**SPAA**), Orlando, Florida, USA, June 2023.

On the Price of Locality in Static Fast Rerouting
Klaus-Tycho Foerster, Juho Hirvonen, Yvonne-Anne Pignolet, Stefan Schmid, and Gilles Tredan.
52nd IEEE/IFIP International Conference on Dependable Systems and Networks (**DSN**), Baltimore, Maryland, USA, June 2022.

SyPer: Synthesis of Perfectly Resilient Local Fast Rerouting Rules for Highly Dependable Networks
Csaba Györgyi, Kim G. Larsen, Stefan Schmid, and Jiri Srba.
IEEE Conference on Computer Communications (**INFOCOM**), Vancouver, Canada, May 2024.

DeepMPLS: Fast Analysis of MPLS Configurations Using Deep Learning
Fabien Geyer and Stefan Schmid.
IFIP Networking, Warsaw, Poland, May 2019.

Latte: Improving the Latency of Transiently Consistent Network Update Schedules
Mark Glavind, Niels Christensen, Jiri Srba, and Stefan Schmid.
38th International Symposium on Computer Performance, Modeling, Measurements and Evaluation (**PERFORMANCE**) and ACM Performance Evaluation Review (**PER**), Milan, Italy, November 2020.

Model-Based Insights on the Performance, Fairness, and Stability of BBR
Simon Scherrer, Markus Legner, Adrian Perrig, and Stefan Schmid.
ACM Internet Measurement Conference (**IMC**), Nice, France, October 2022.

Slides available: