

Competitive Strategies for Online Cloud Resource Allocation with Discounts

The 2-Dimensional Parking Permit Problem

Xinhui Hu, **Arne Ludwig**, Andrea Richa, Stefan Schmid



Motivation

- 30% CAGR cloud 2013-2018
→ Plethora of cloud providers



Google Cloud Platform

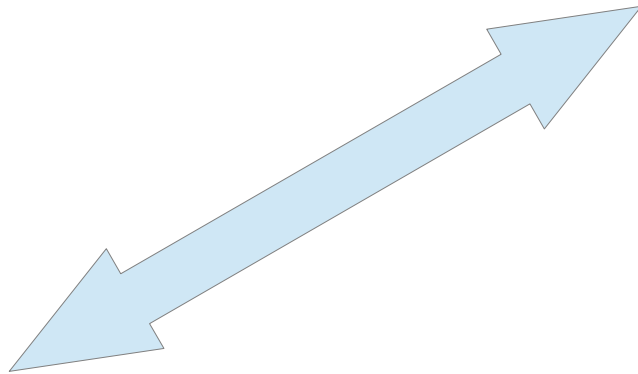


rackspace
the open cloud company



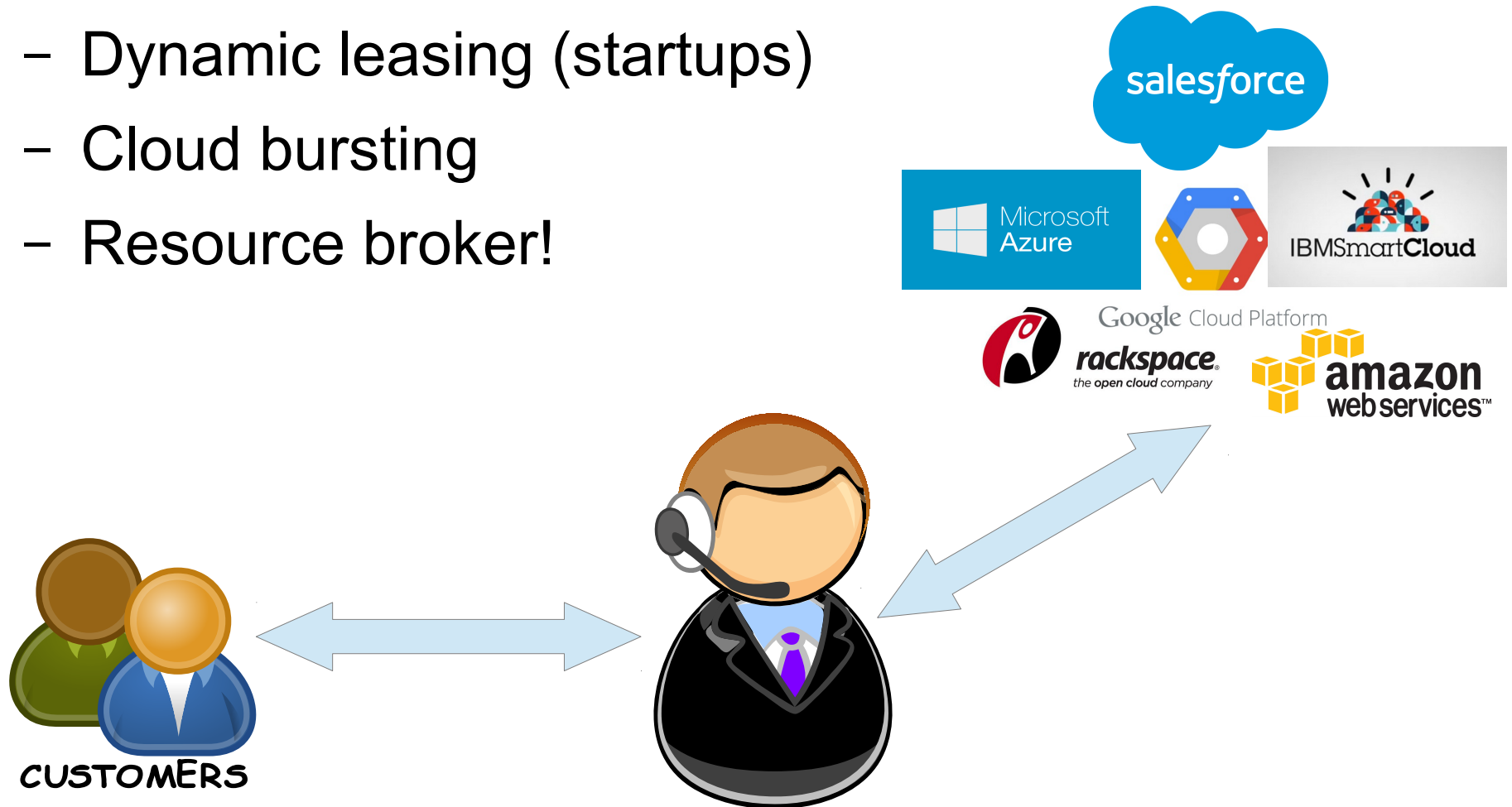
Motivation

- Virtualization enables new business models
 - Dynamic leasing (startups)
 - Cloud bursting



Motivation

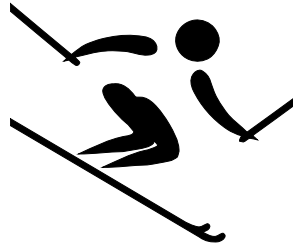
- Virtualization enables new business models
 - Dynamic leasing (startups)
 - Cloud bursting
 - Resource broker!



Related work

- Ski rental (classical problem):

- Buy or rent skis?



- Parking Permit Problem (Meyerson 2005):

- Unpredictable car usage.
 - Discount on longer permits.
 - Which duration to buy?

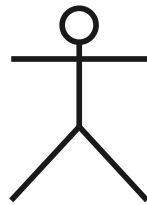


What is a clever way to buy
(discounted) resources?

Overview

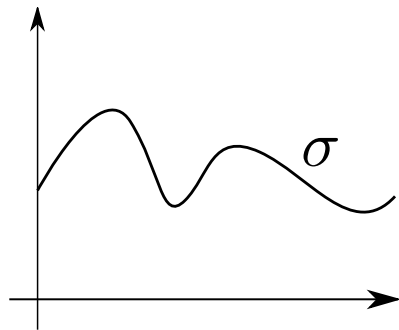
- Model
- Online Algorithm
- Upper / Lower Bound
- Offline Algorithm
- Conclusion

Model

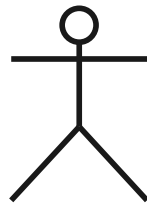
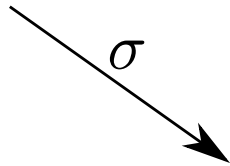


Broker

Model

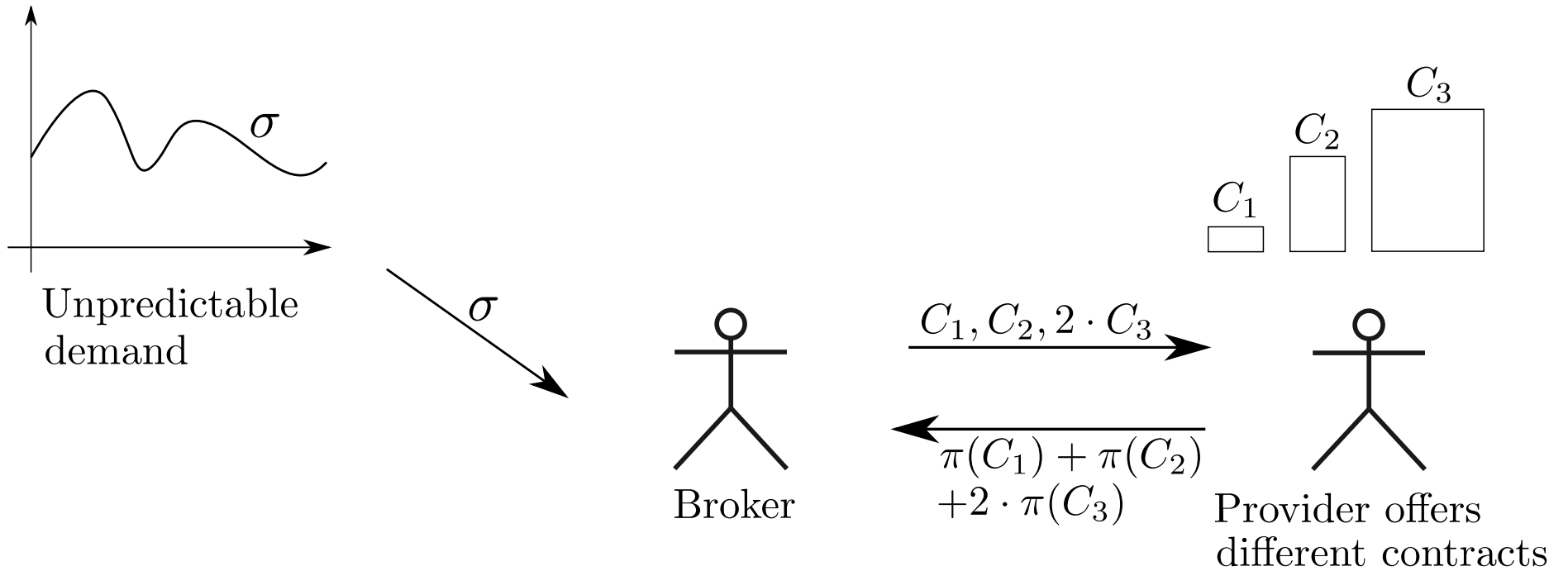


Unpredictable
demand

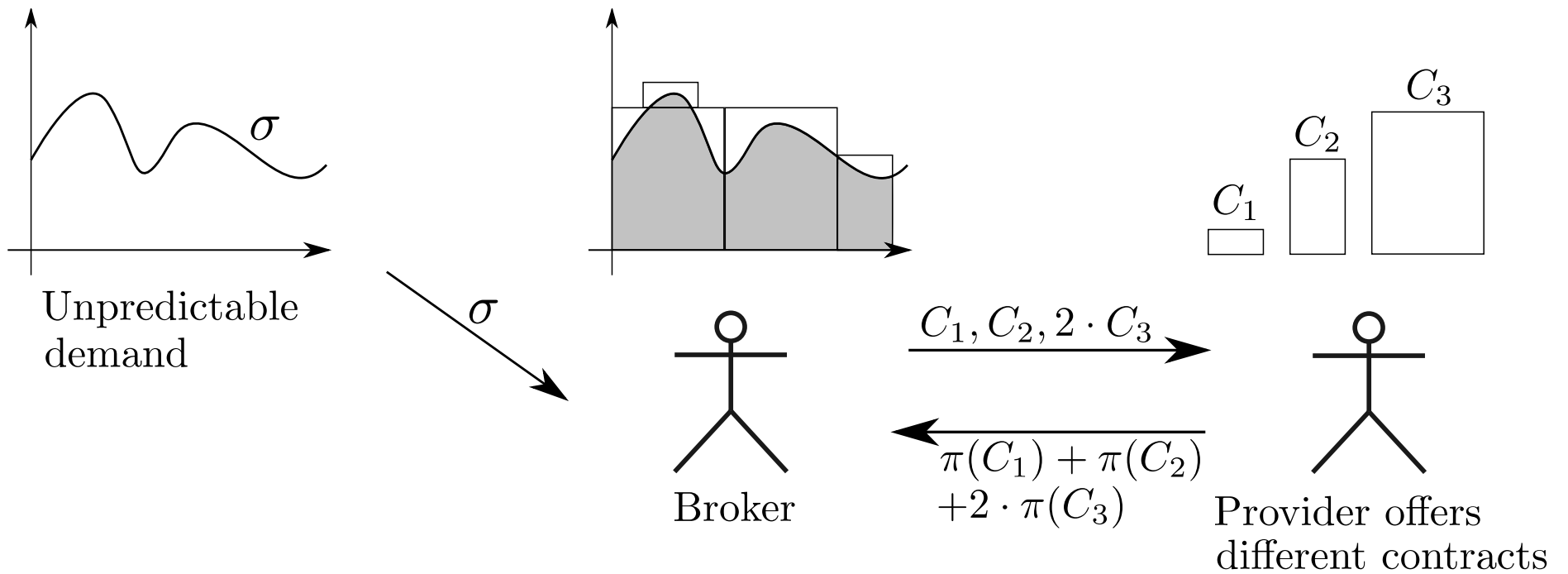


Broker

Model

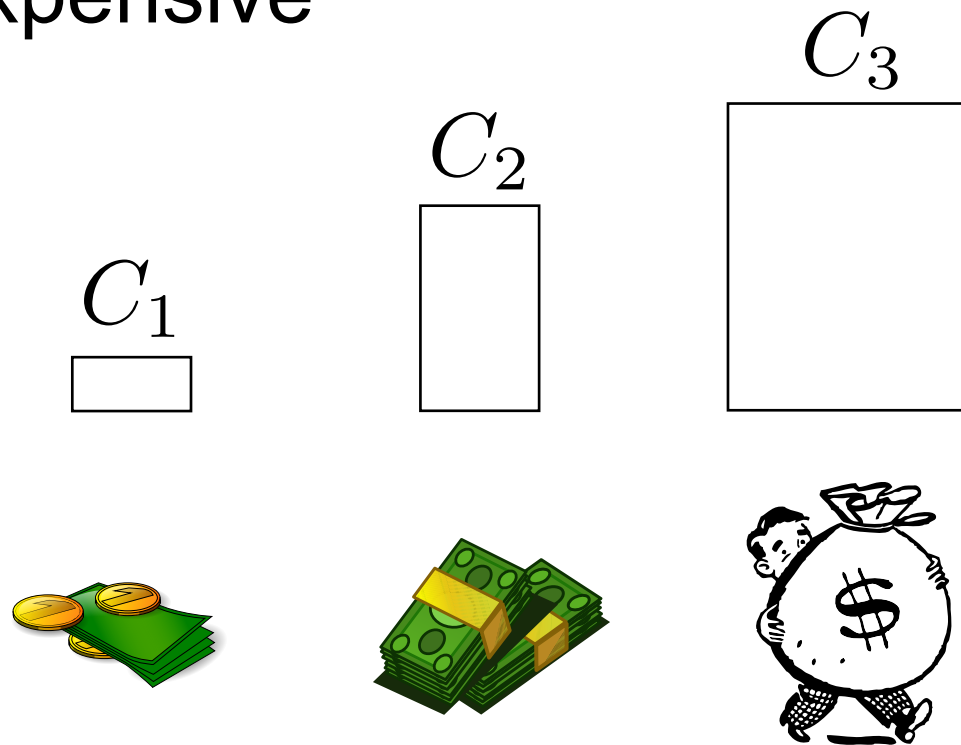


Model



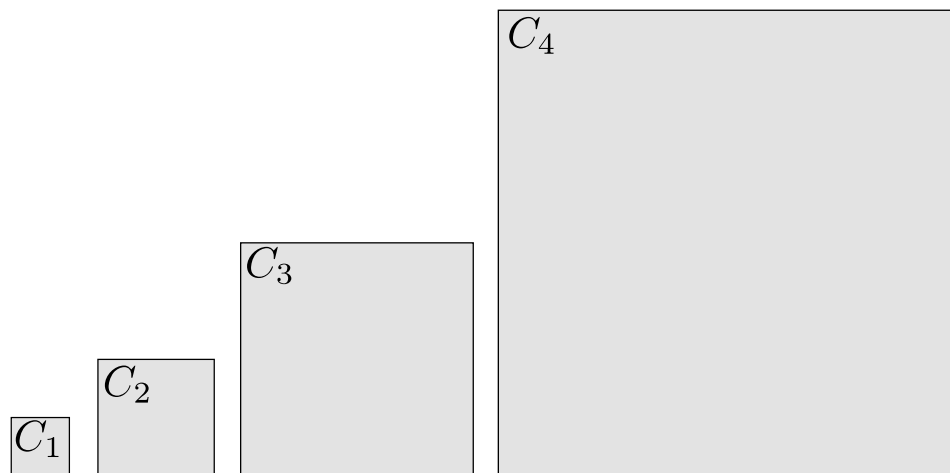
Model - assumptions

1. *Monotonic Prices*, i.e. larger contracts -> more expensive



Model - assumptions

1. *Monotonic Prices*
2. *Multiplicity*, i.e., the next larger contract has a multiple of duration and rate



Model

- Single resource (generalizable to multiple)
- Complete demand needs to be covered
- One lookahead model
- Objective: minimize overall price
 - Minimize competitive ratio

Competitive Strategy for Resource Allocation with Discounts?

Online algorithm – Do's and Don'ts

- Try to maximize the discount
- Do not overestimate the demand



Online algorithm – Do's and Don'ts

- Try to maximize the discount
- Do not overestimate the demand

→ Let's stick to someone who should know better.



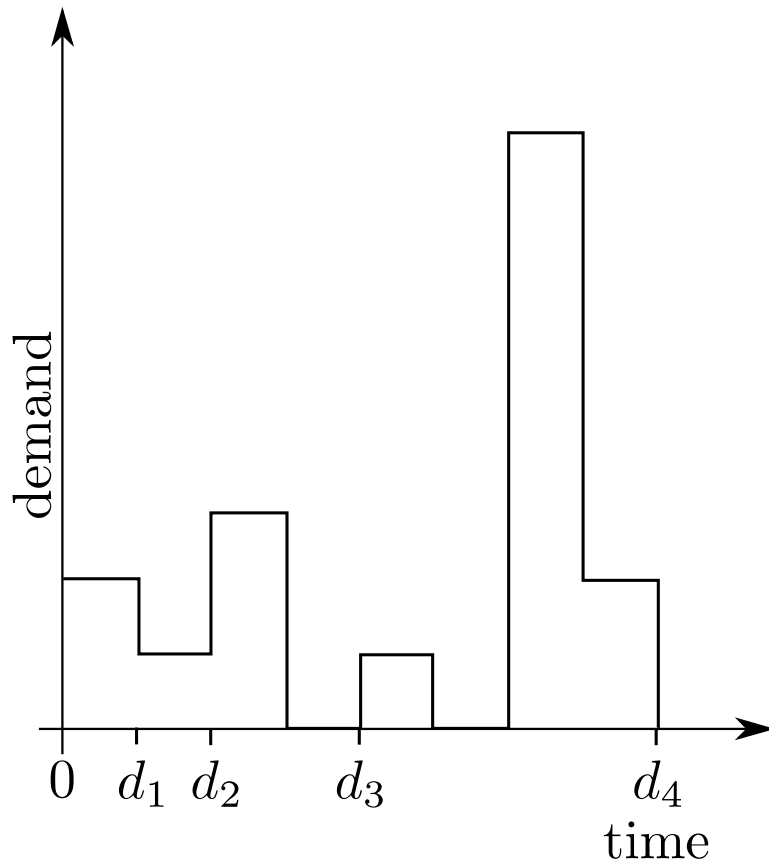
Online algorithm - ON2D

- ON2D mimics the offline algorithm OFF2D:
 1. Check for uncovered demand
 2. Buy the exact same contract OFF2D would buy

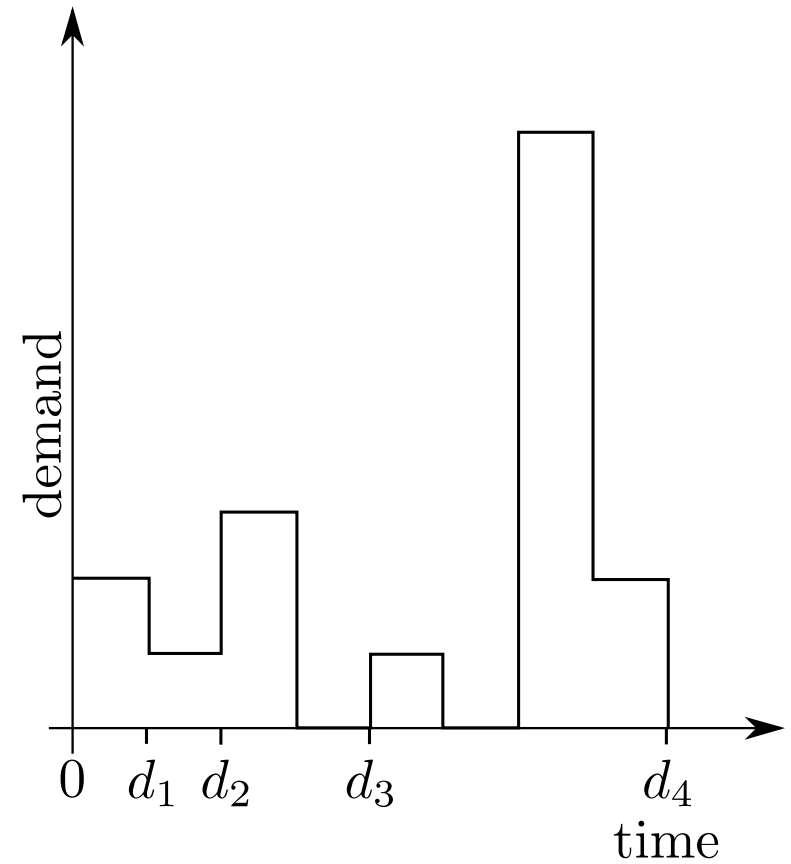


Online algorithm - example

Offline

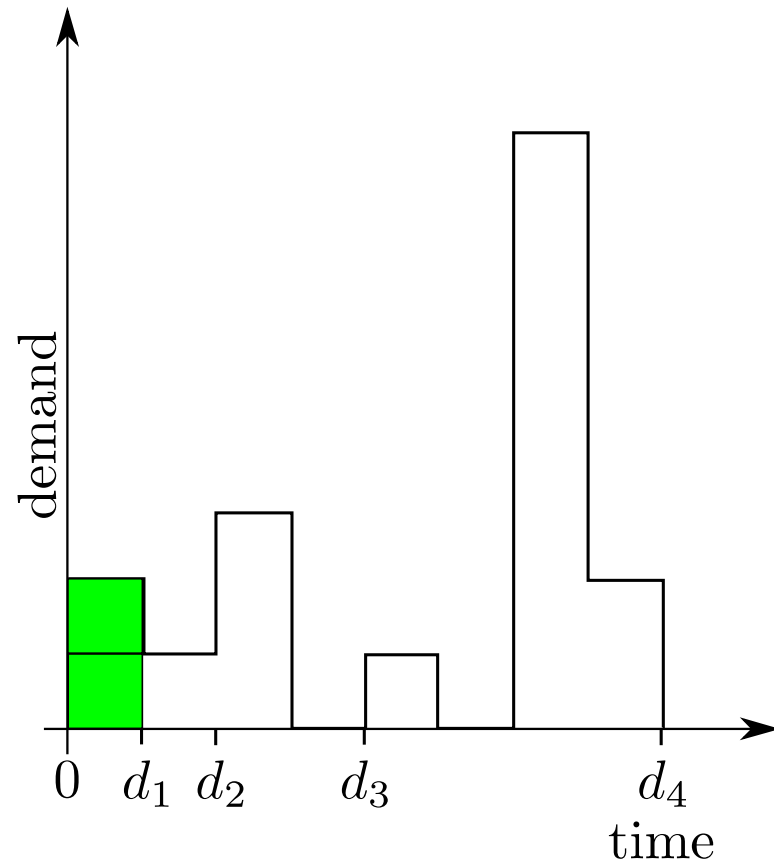


Online

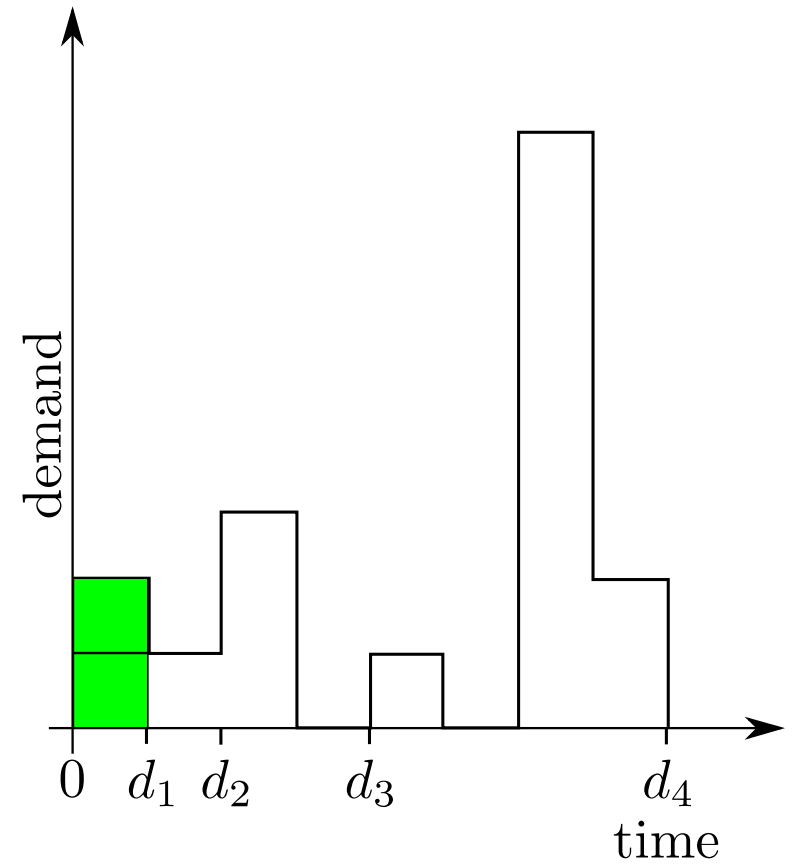


Online algorithm - example

Offline

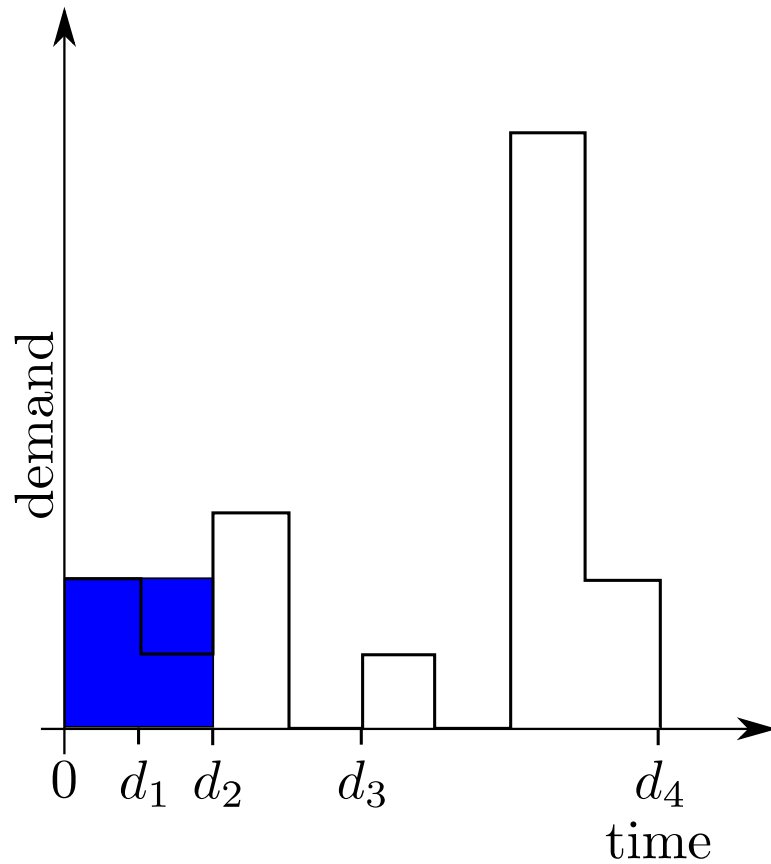


Online

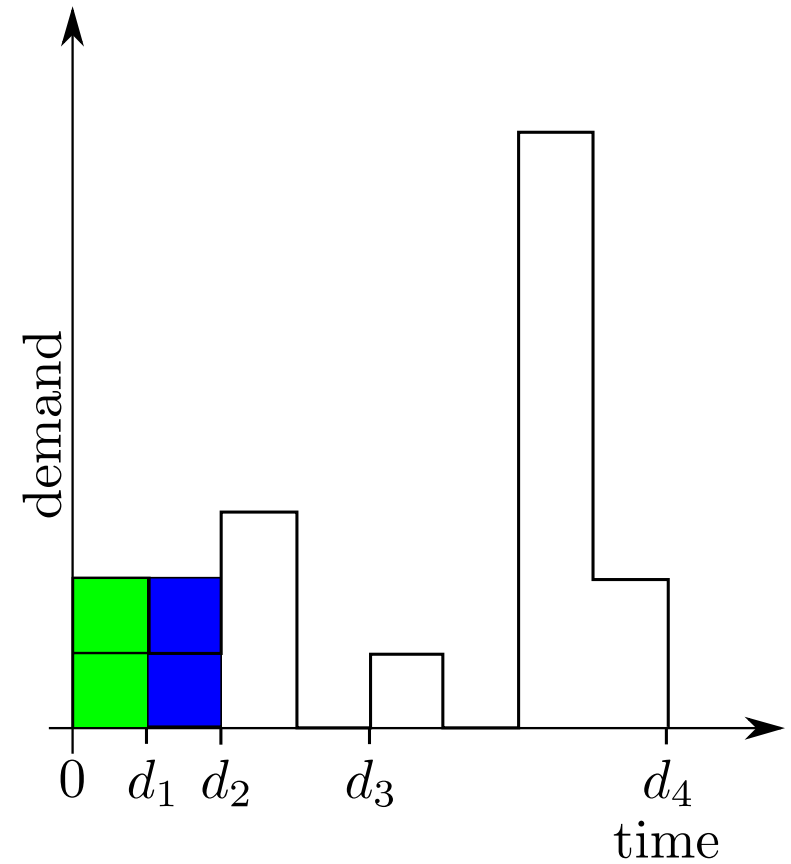


Online algorithm - example

Offline

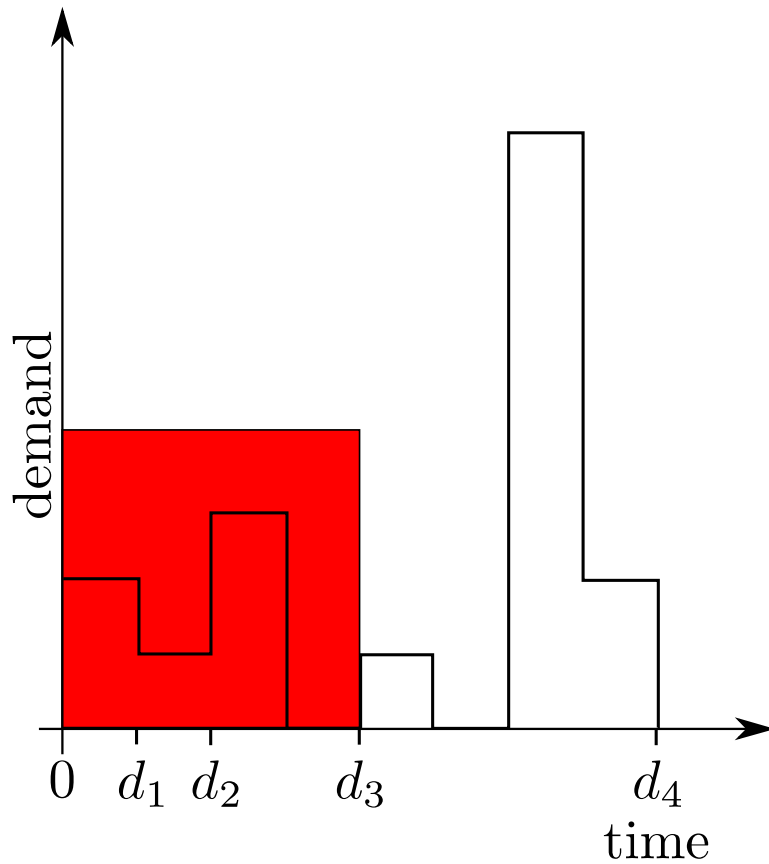


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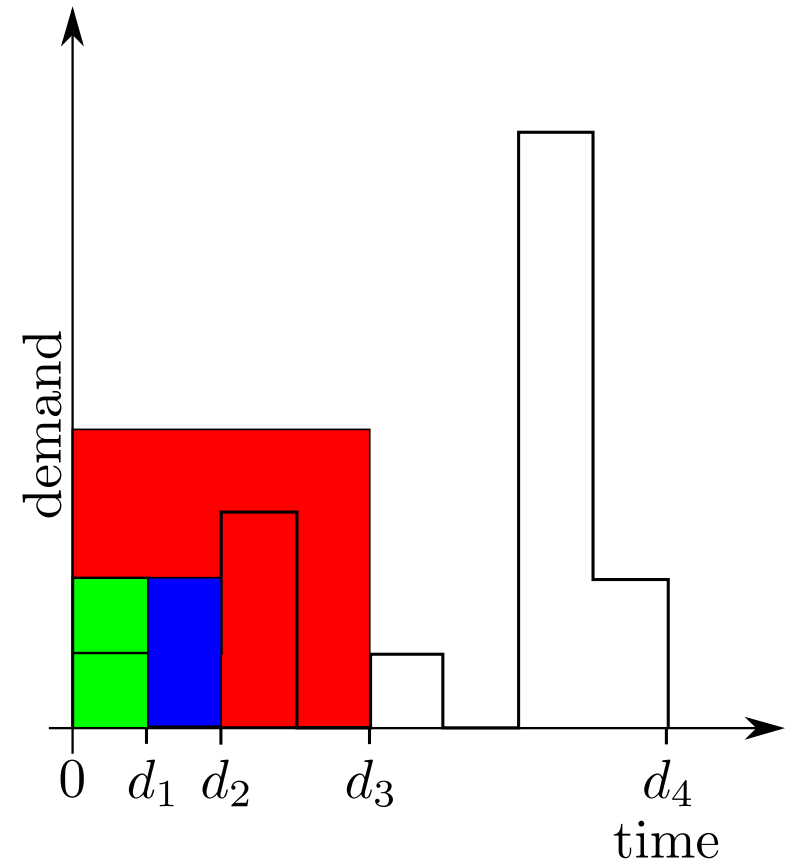


Online algorithm - example

Offline

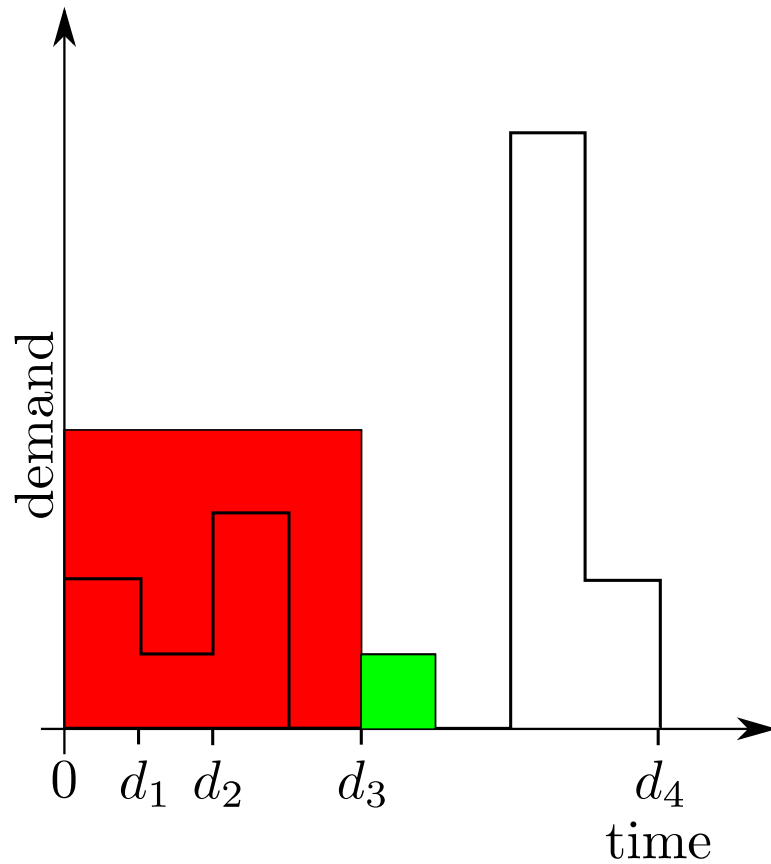


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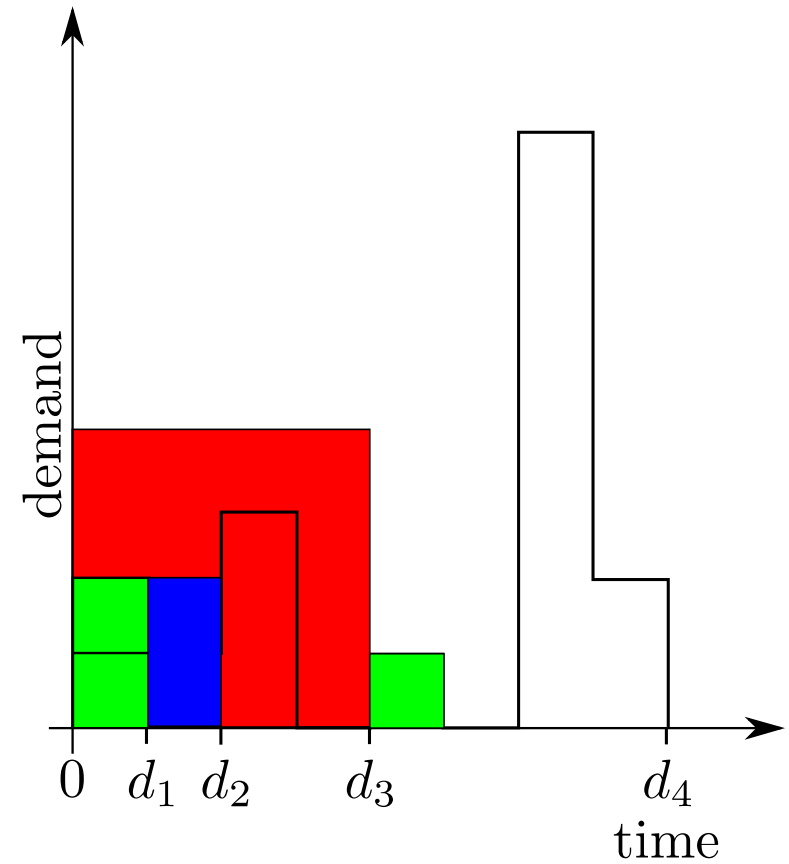


Online algorithm - example

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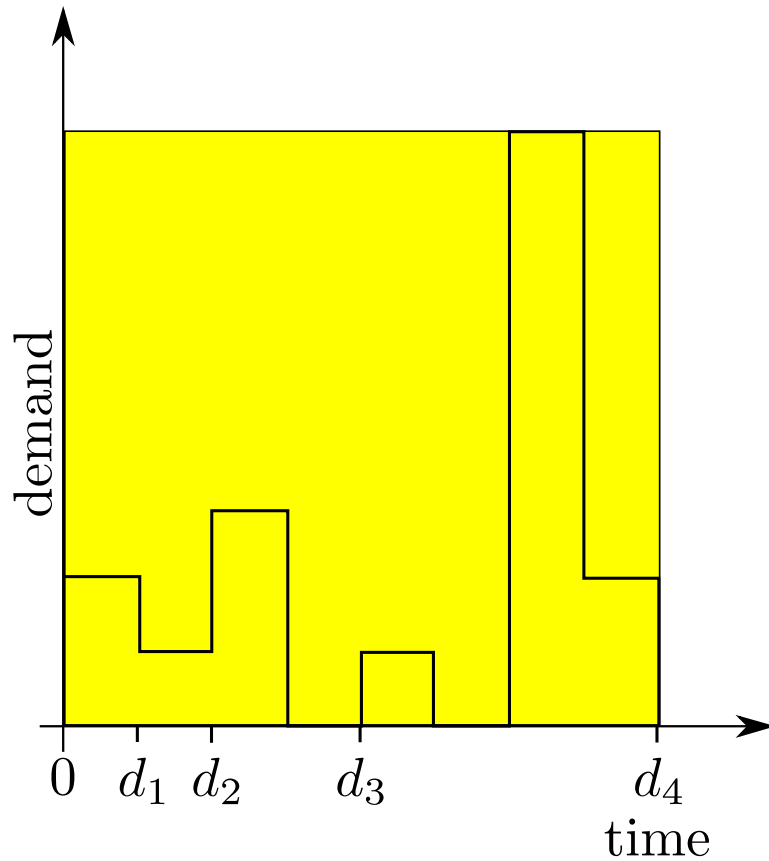


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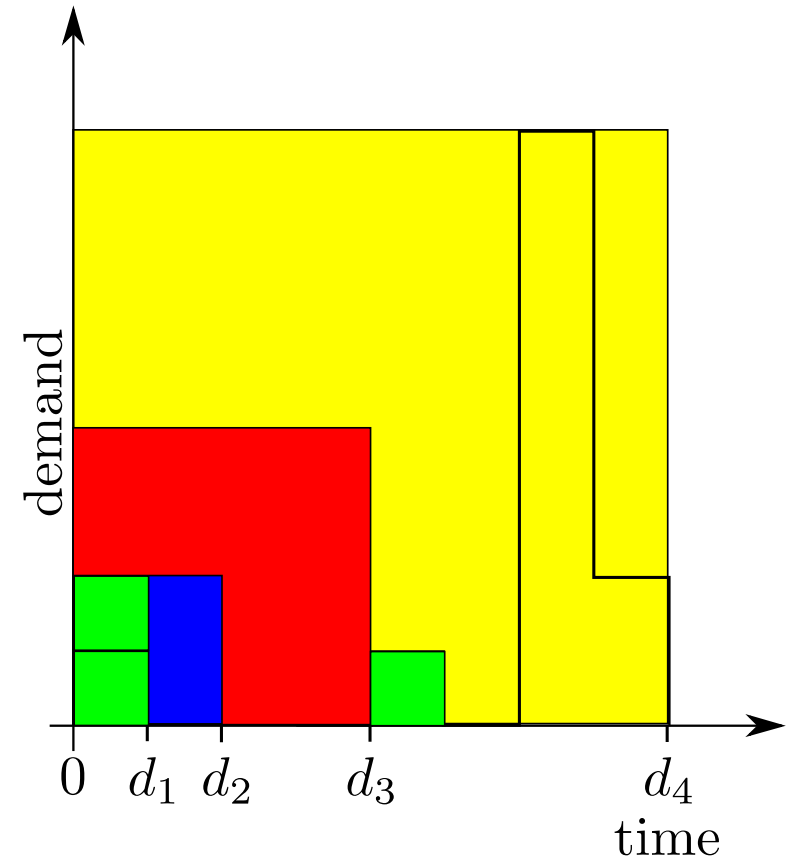


Online algorithm - example

Offline



Online



How good is ON2D?

- Is it competitive?
- Is it close to best?
- Generally applicable?

How good is ON2D?

- Is it competitive?



k-competitive!
(*k* = numbers of
contracts)

- Is it close to best?

- Generally applicable?

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Lower bound: $k/3$

- Generally applicable?

How good is ON2D?

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k -competitive!
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Lower bound: $k/3$

- Generally applicable?



Independent of the discount function!

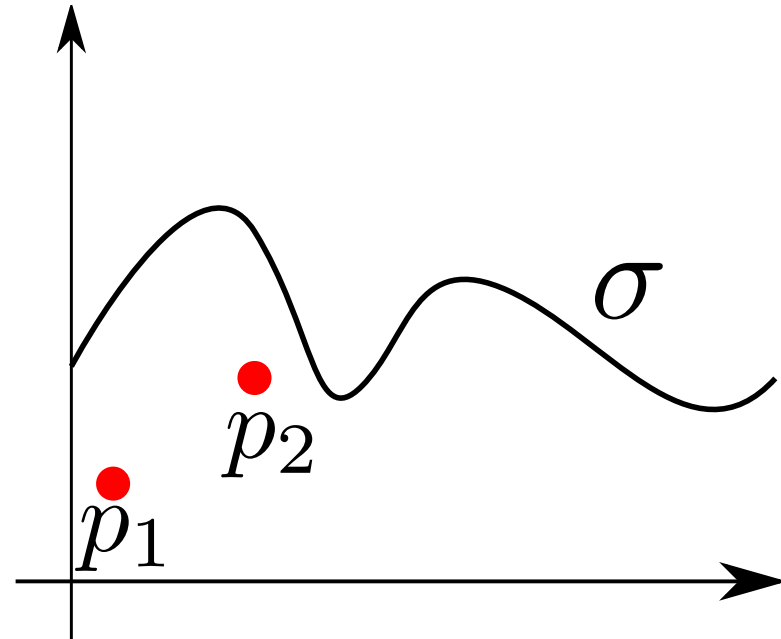
Upper bound

1. Contract independence
2. Worst case classification
3. Maximum cumulative price

→ k -competitive (k = number of contracts)

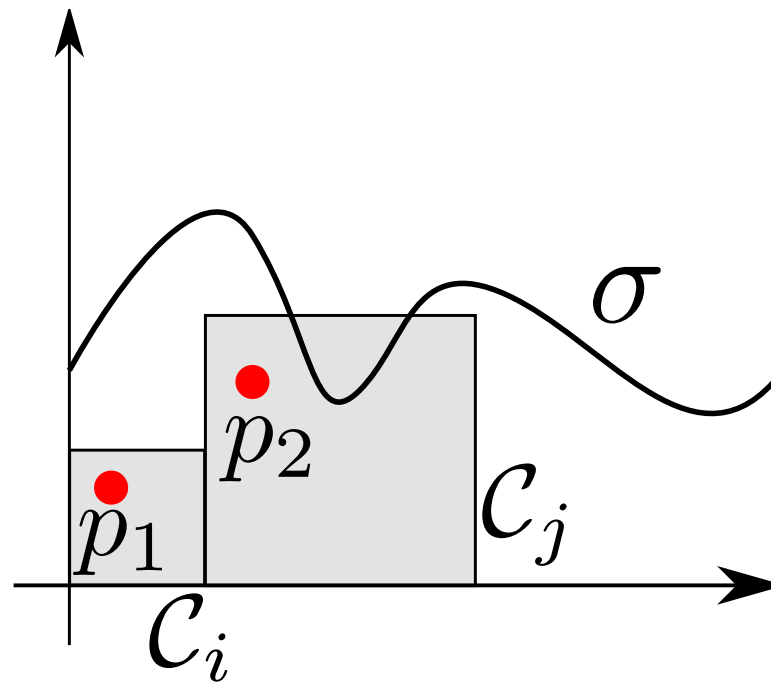
Upper bound contract independence

- p_1
- p_2



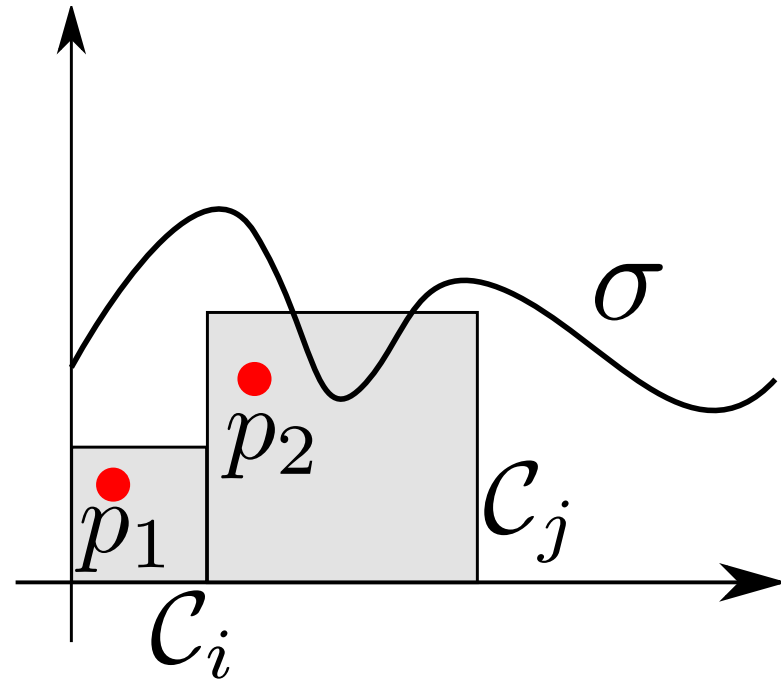
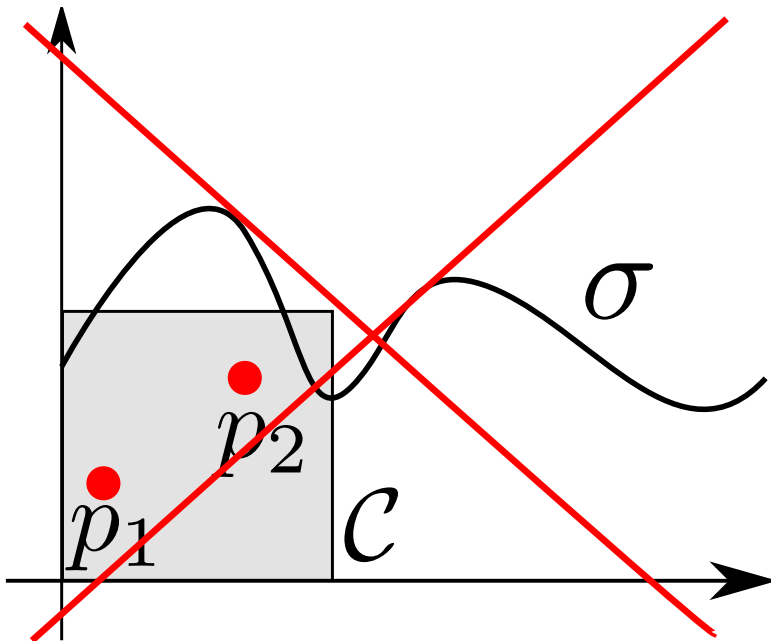
Upper bound contract independence

- p_1 covered by $\mathcal{C}_i$, at time t
- p_2 covered by $\mathcal{C}_j$, at time t



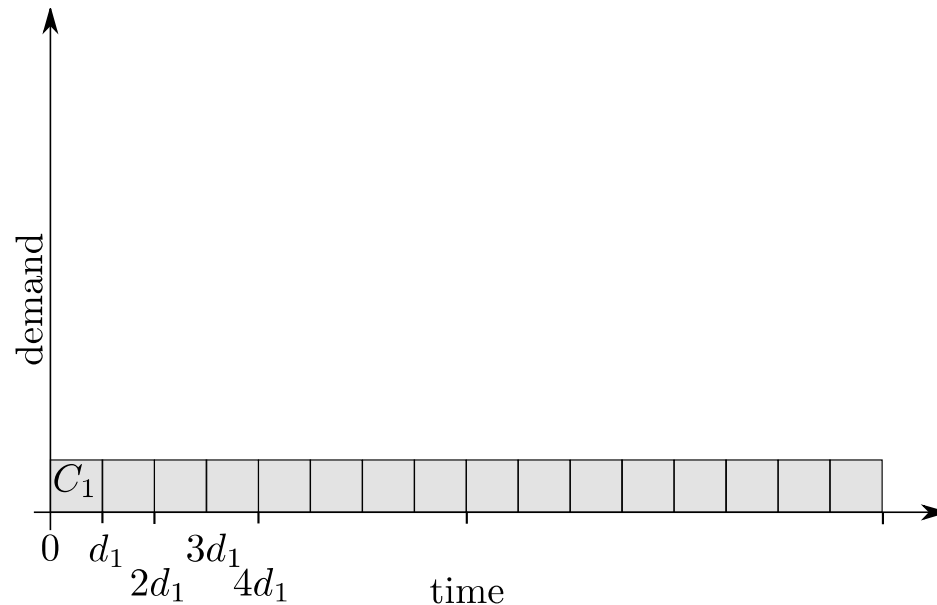
Upper bound contract independence

- p_1 covered by $\mathcal{C}_i$, at time t
 - p_2 covered by $\mathcal{C}_j$, at time t
- No contract $\mathcal{C}$ at time $t' < t$ such that,
 $\mathcal{C}$ covers both p_1 and p_2



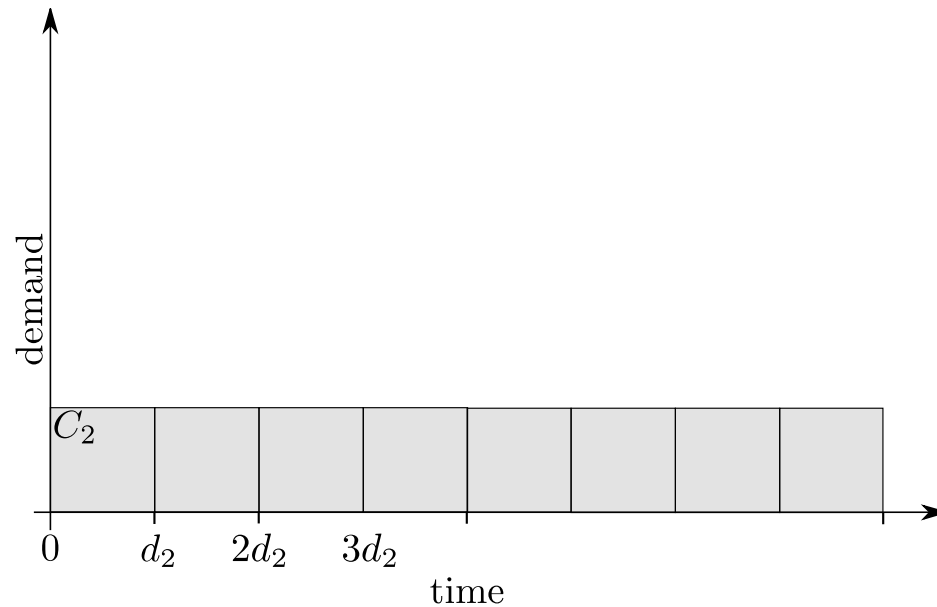
Upper bound interval assumption

- Contracts of length d start only every d time



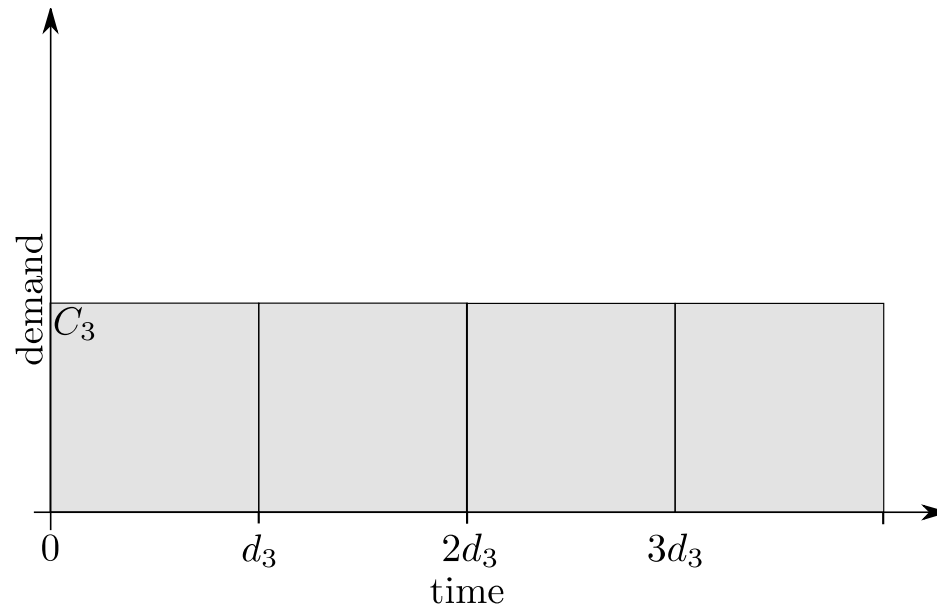
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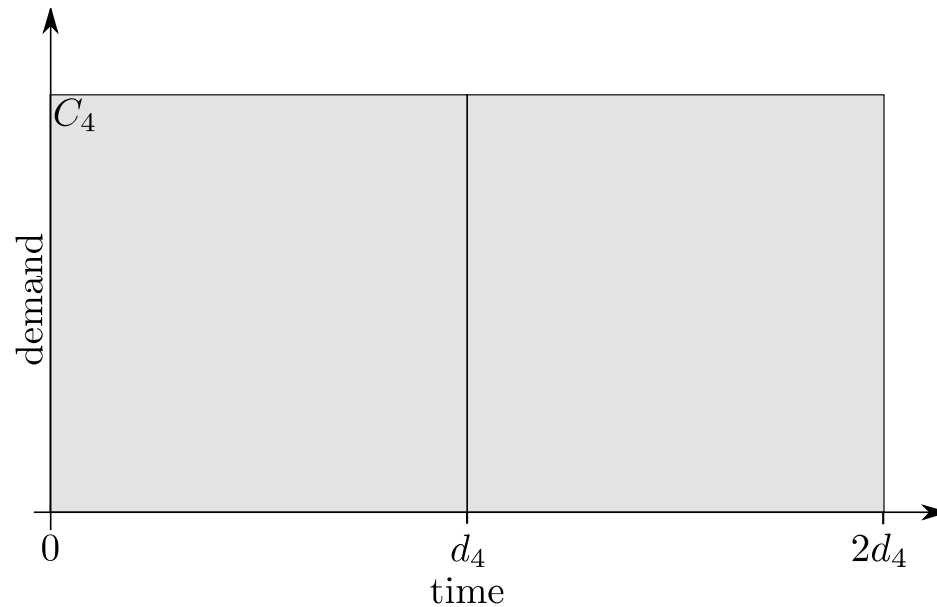
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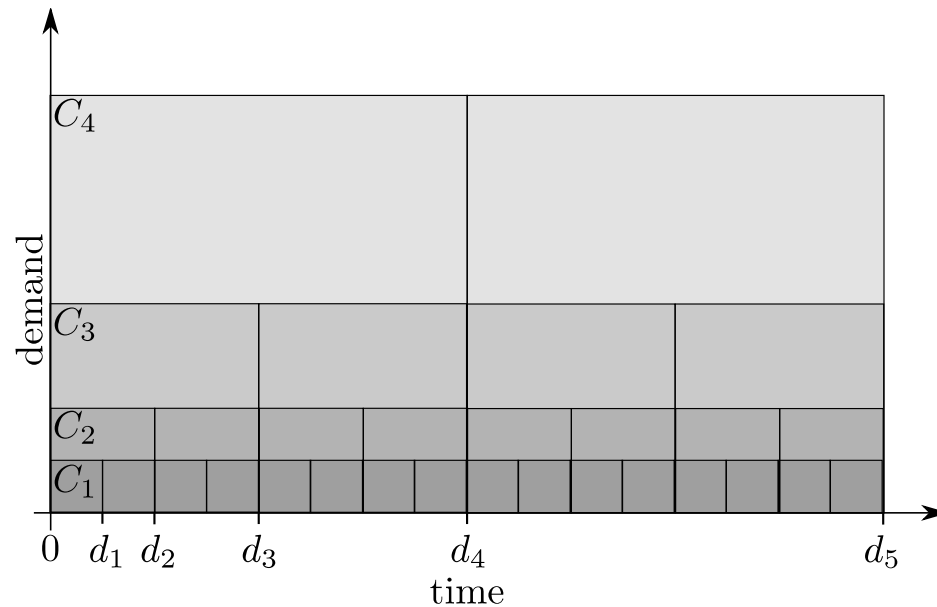
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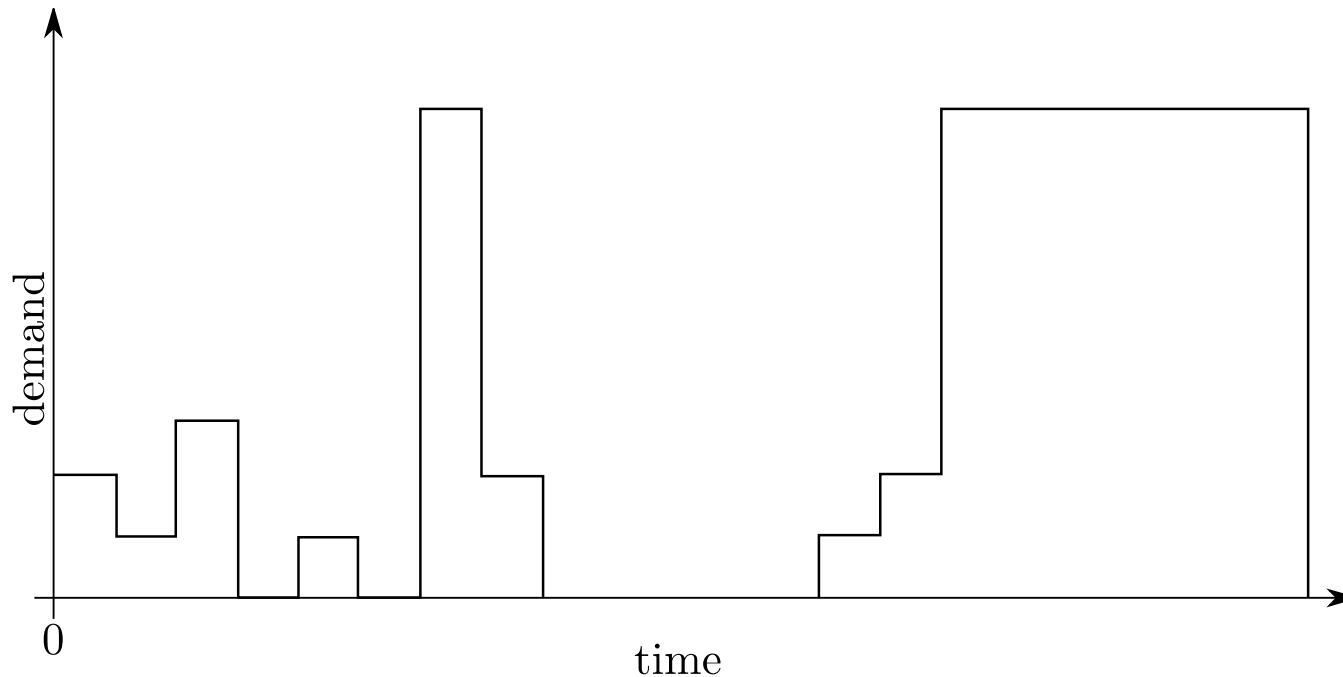
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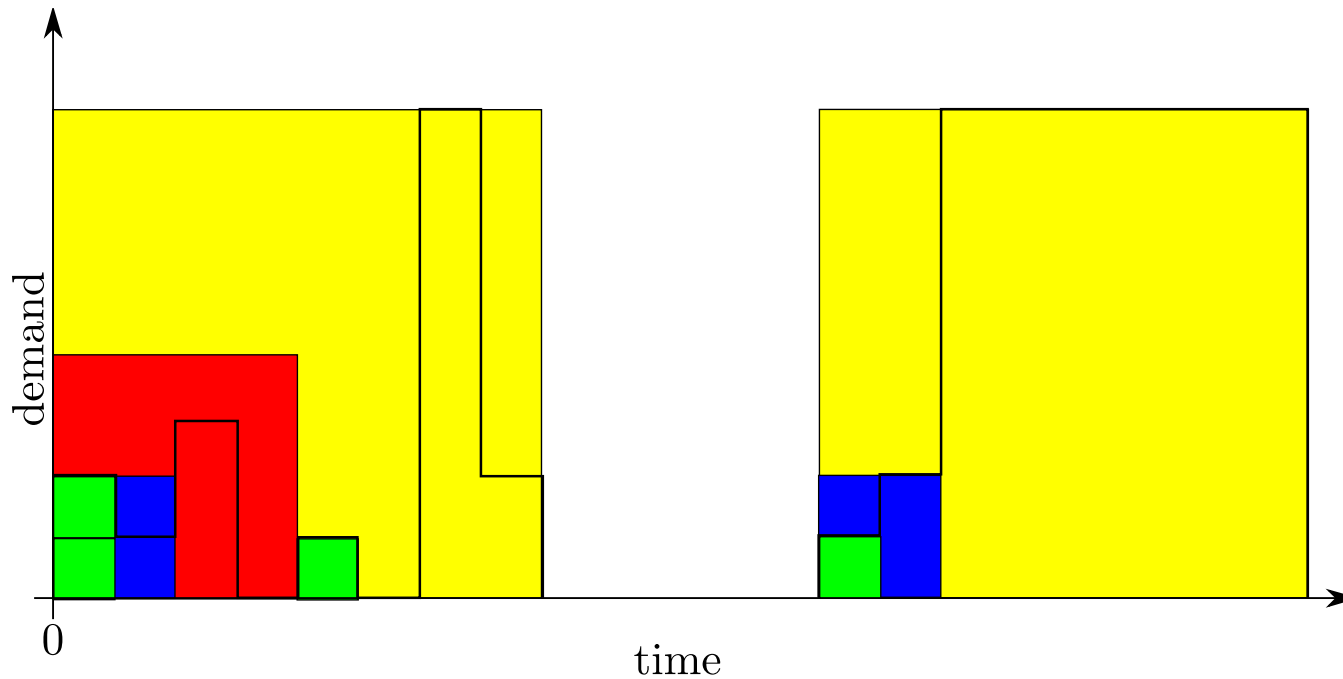
Upper bound worst case

- Worst case: OFF2D buys only one contract



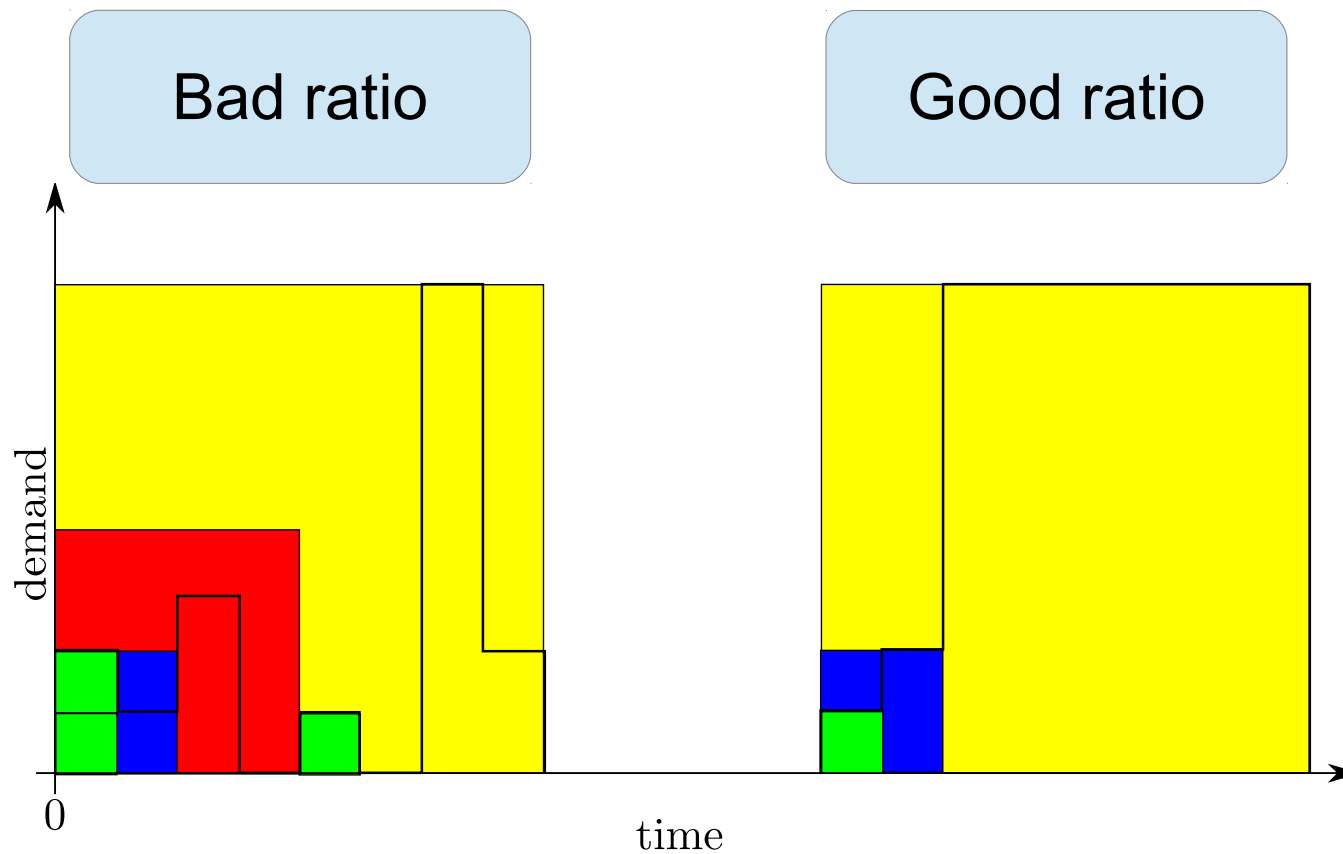
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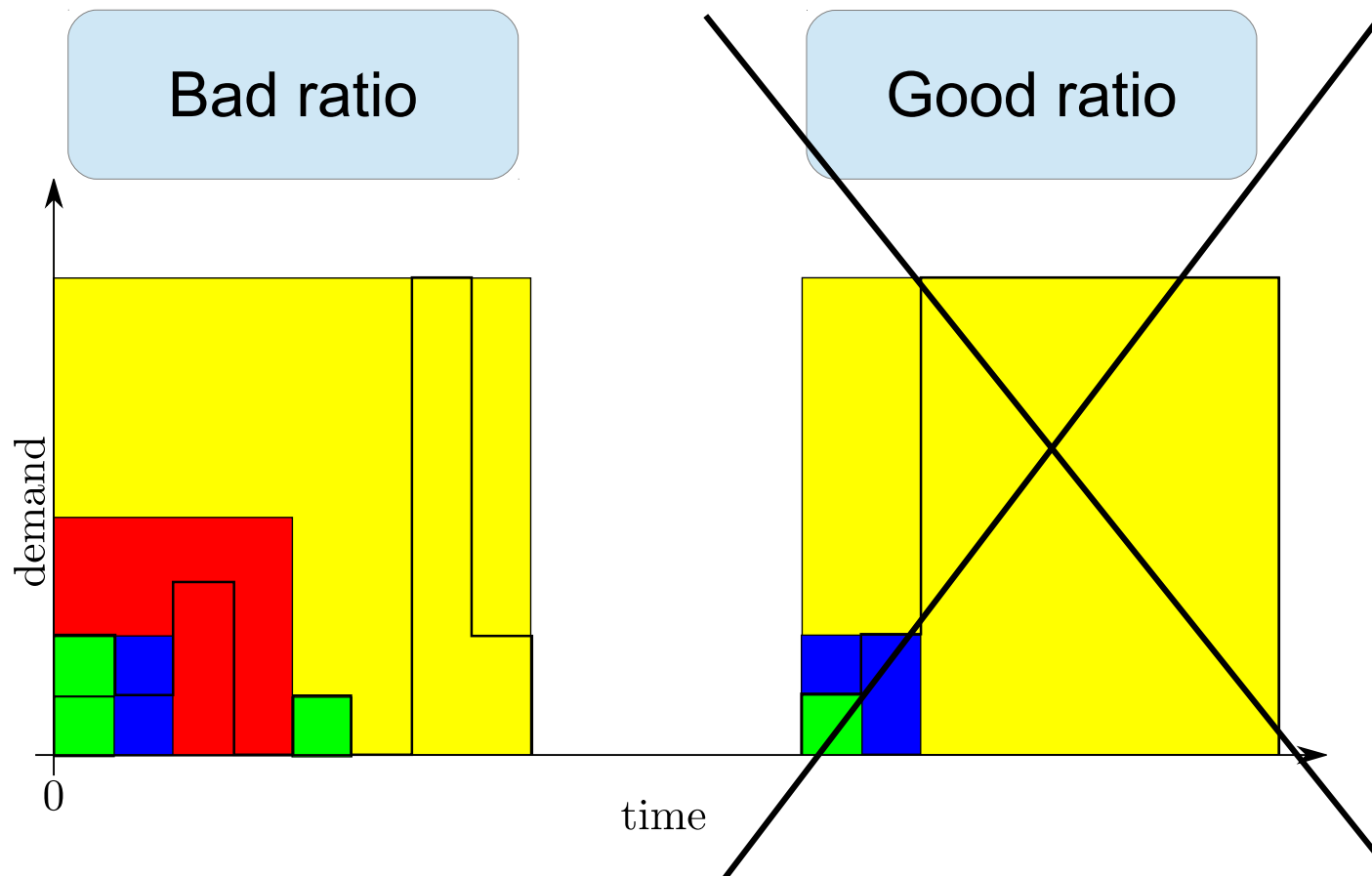
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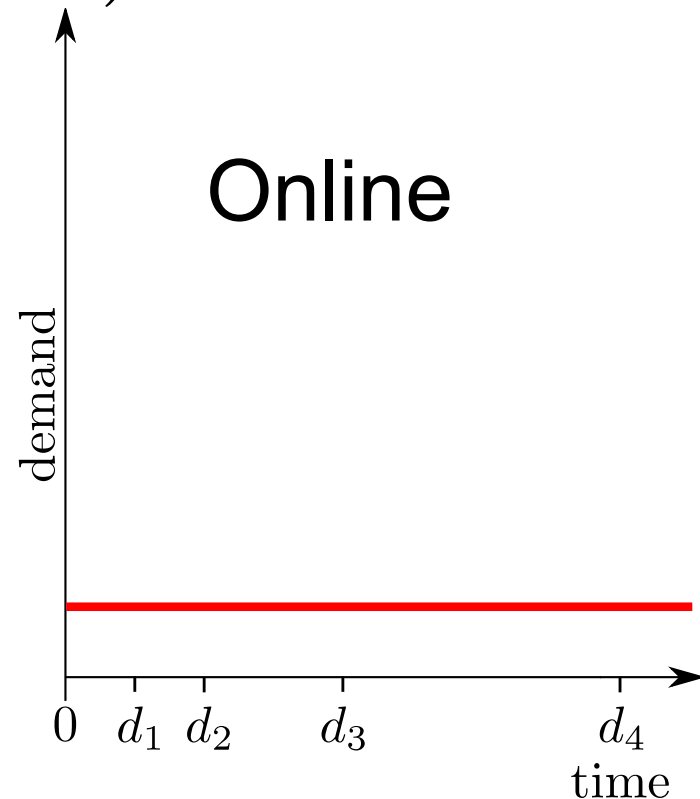
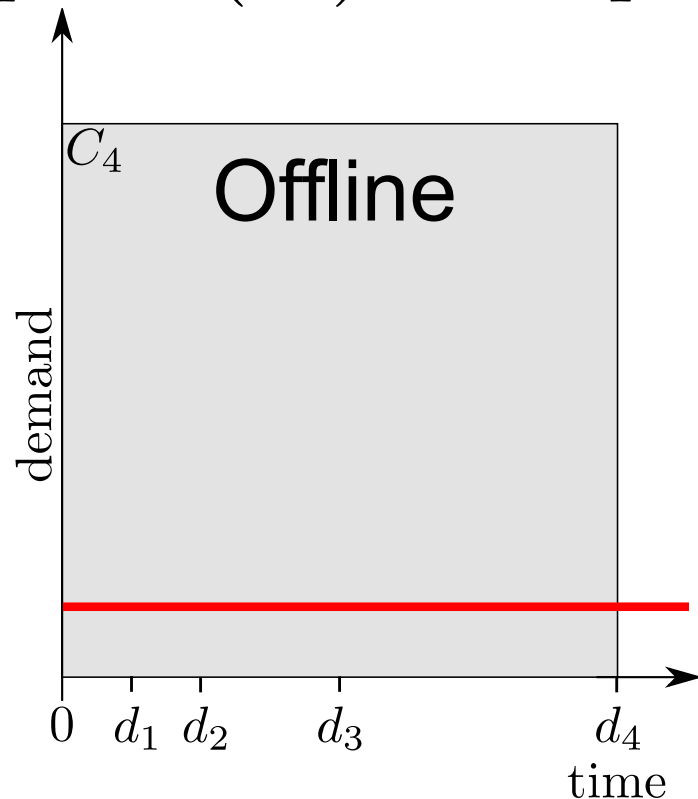
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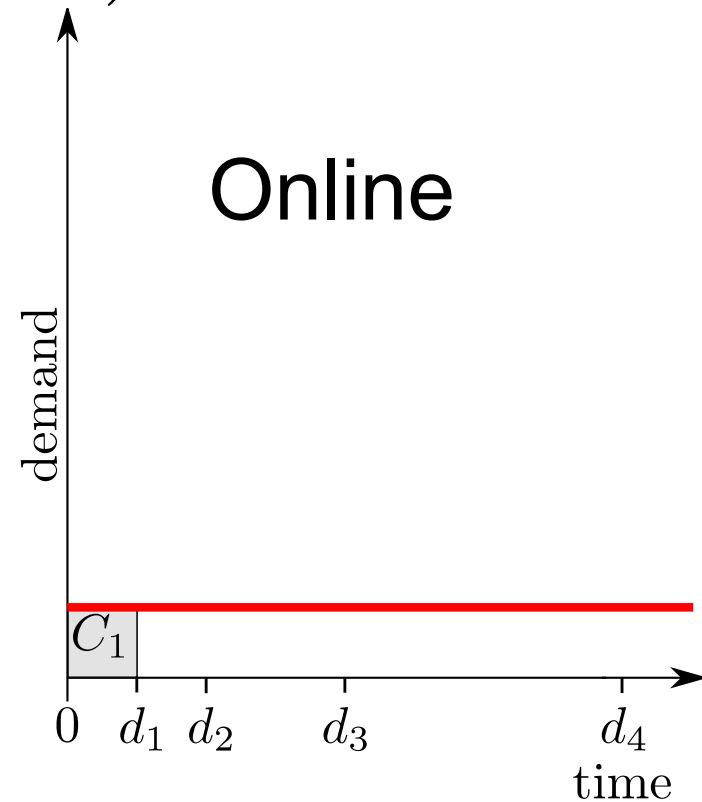
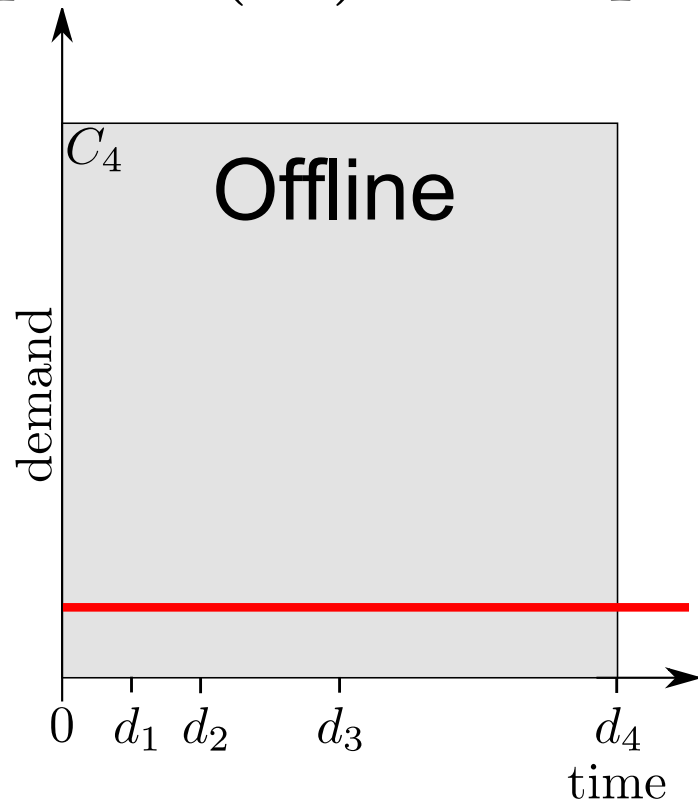
Upper bound worst case - example

- Uniform demand of 1 per timeslot
- $C_i = (2^{i-1}, 2^{i-1})$
- $price(C_i) = 2 \cdot price(C_{i-1})$



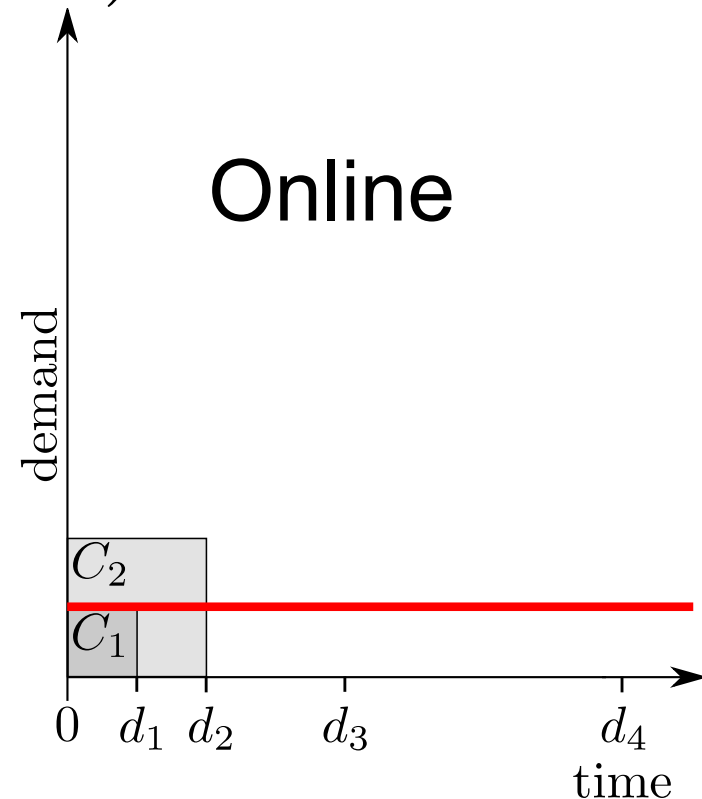
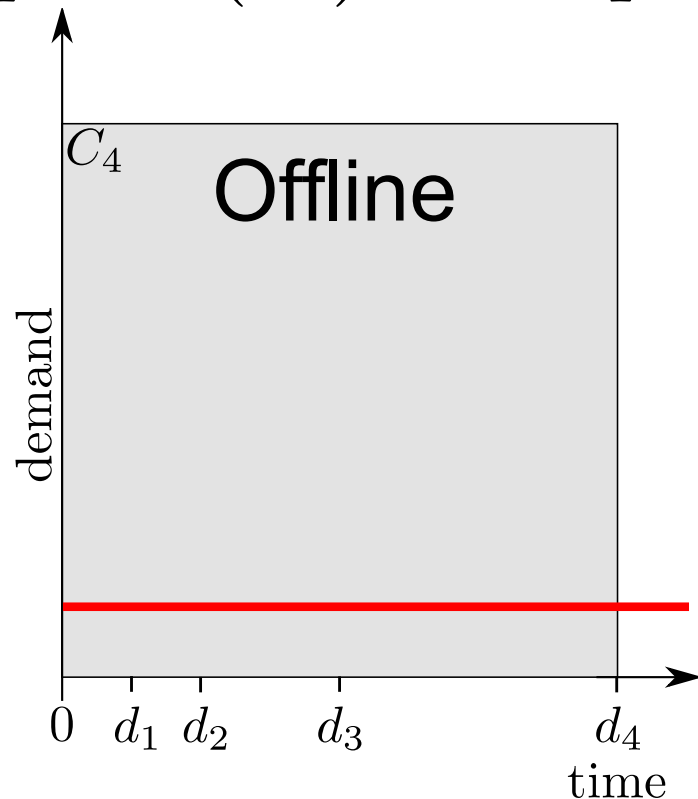
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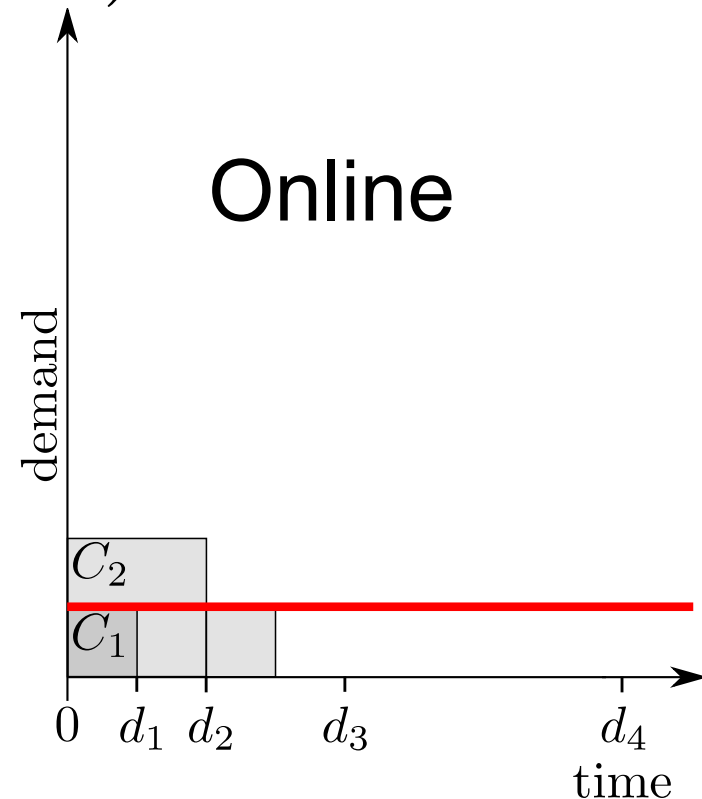
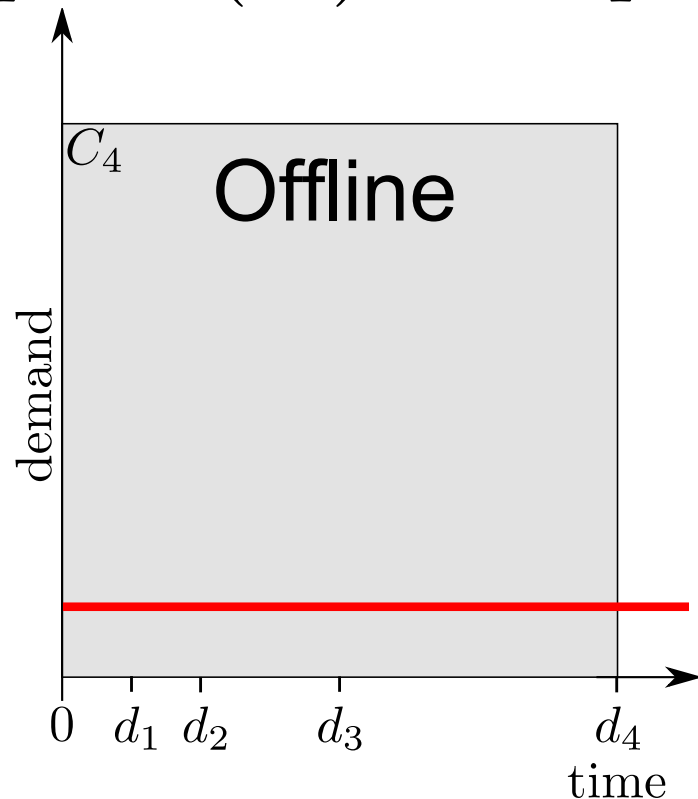
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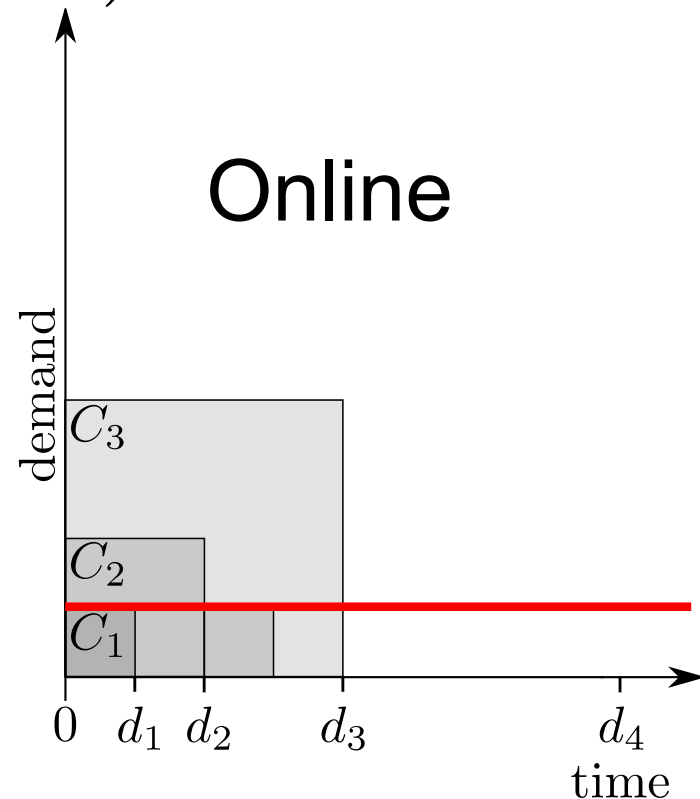
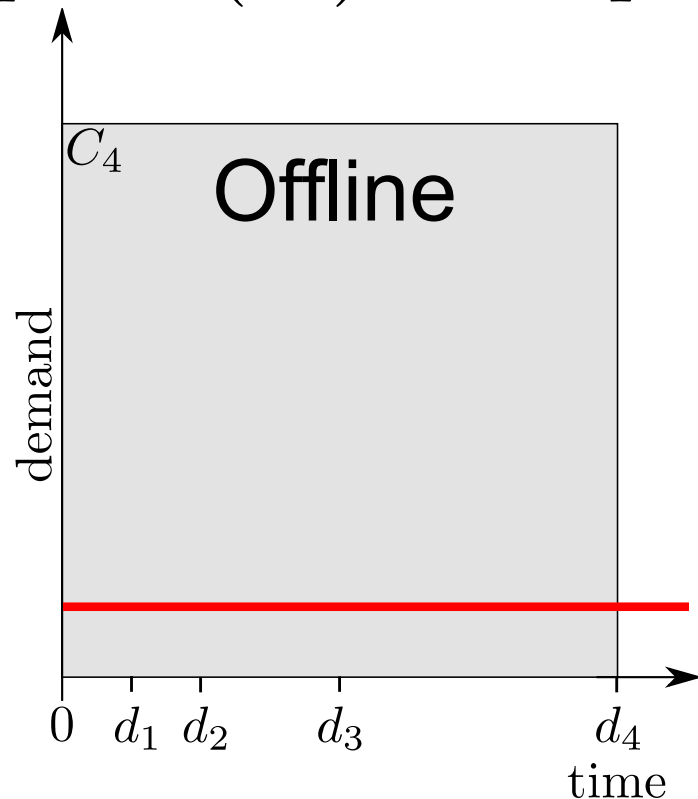
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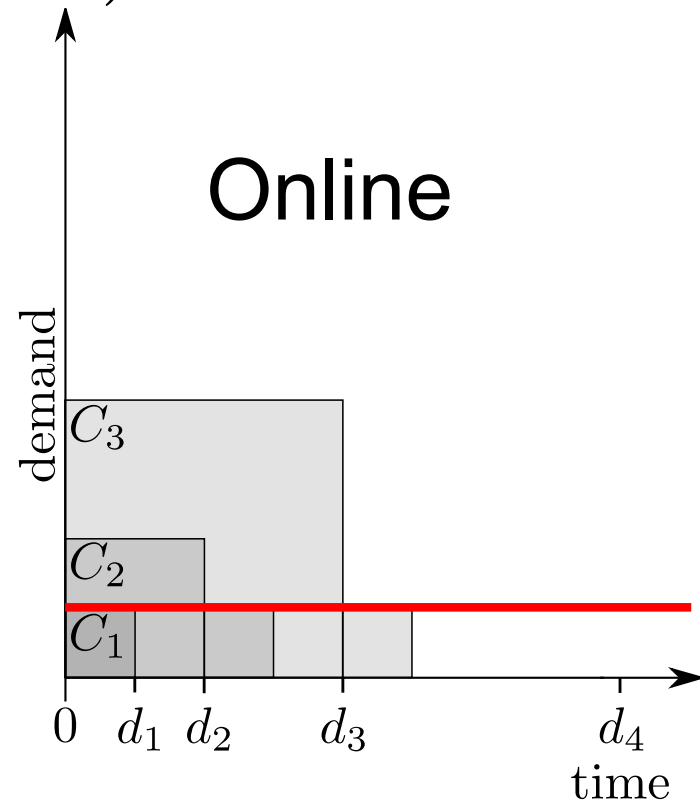
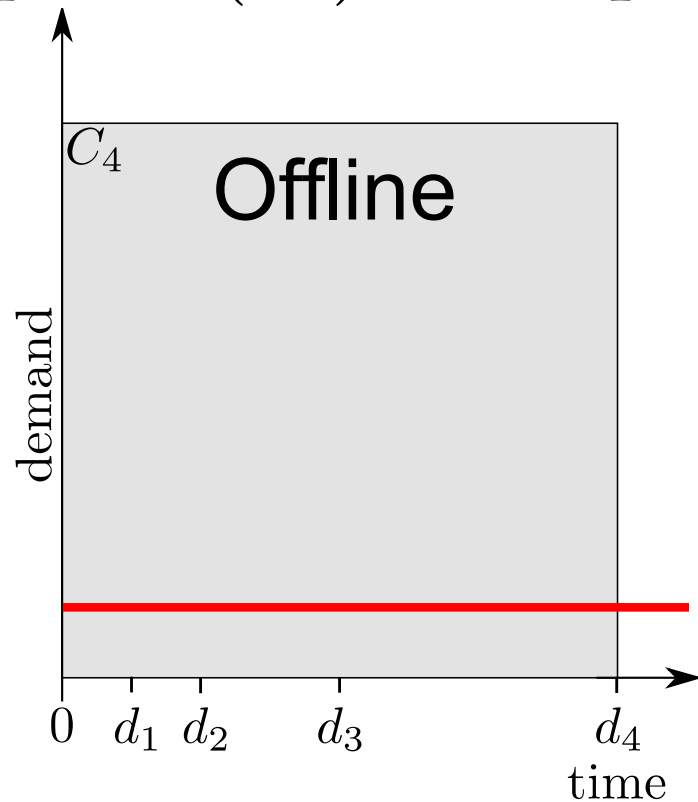
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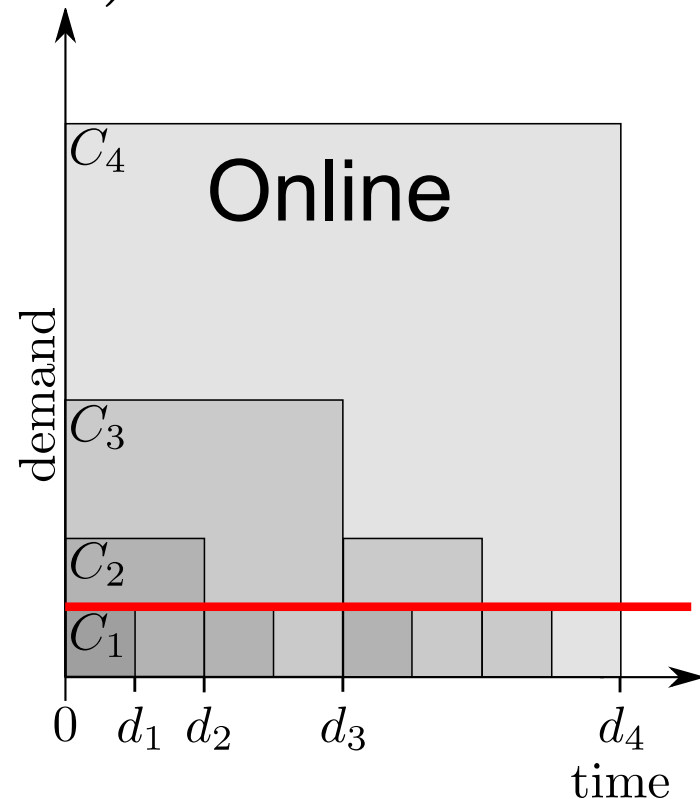
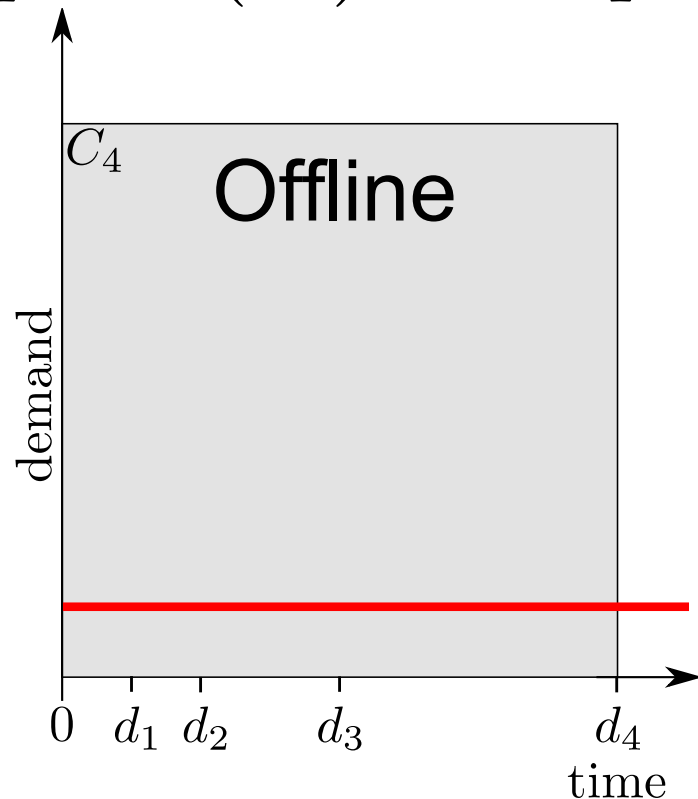
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Upper bound worst case - example

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Upper bound maximum cumulative price

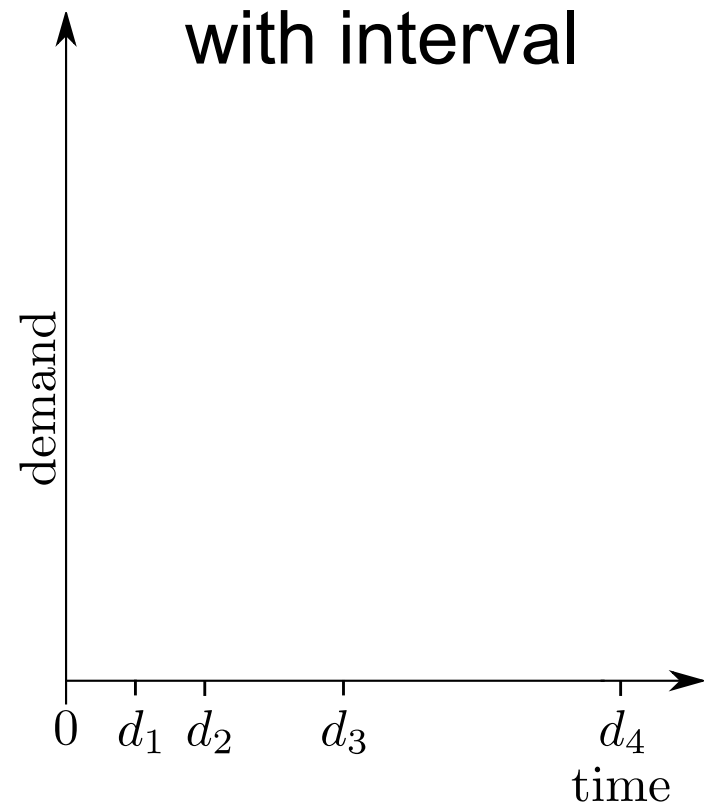
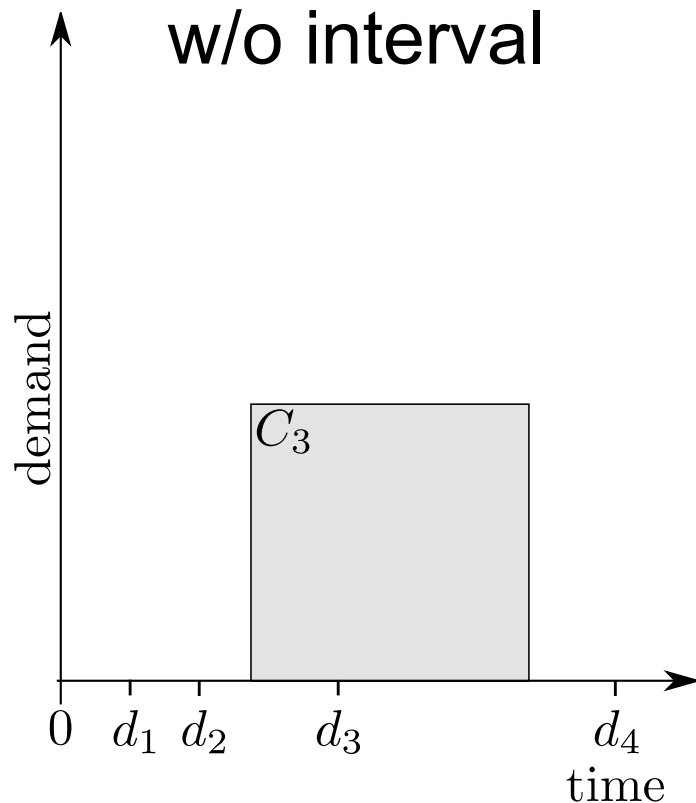
- $\sum price_{ON}(\mathcal{C}_i) \leq i \cdot price(\mathcal{C}_i)$

See paper for
inductive proof

→ ON2D is k -competitive, where k is the total number of contracts

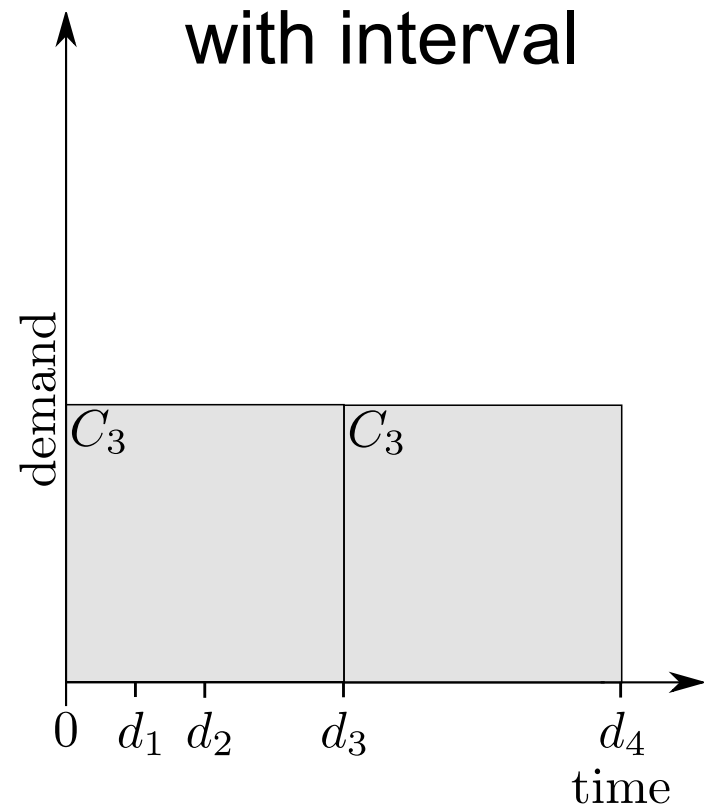
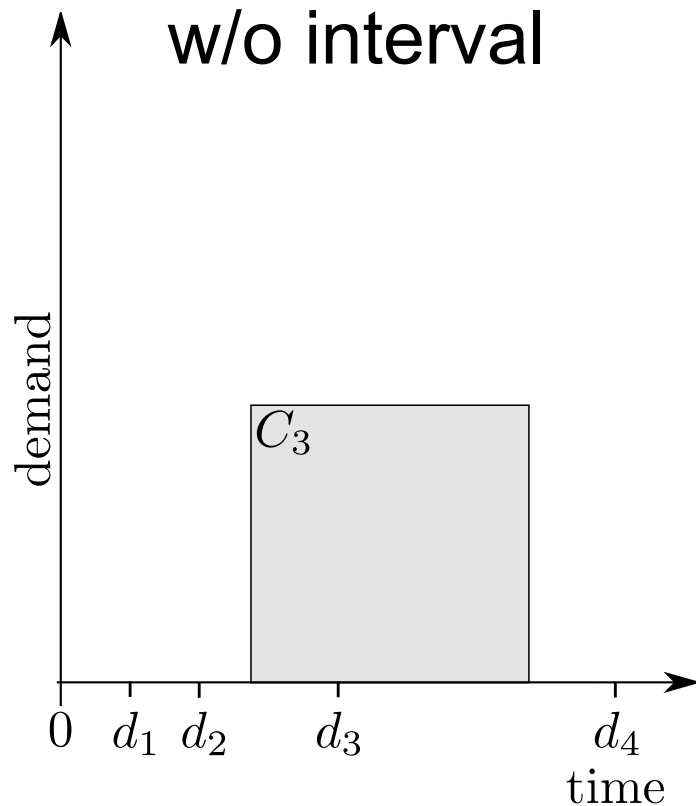
Upper bound relaxing intervals assumption

- ON2D is $2k$ -competitive for the general PPP^2 without *intervals*



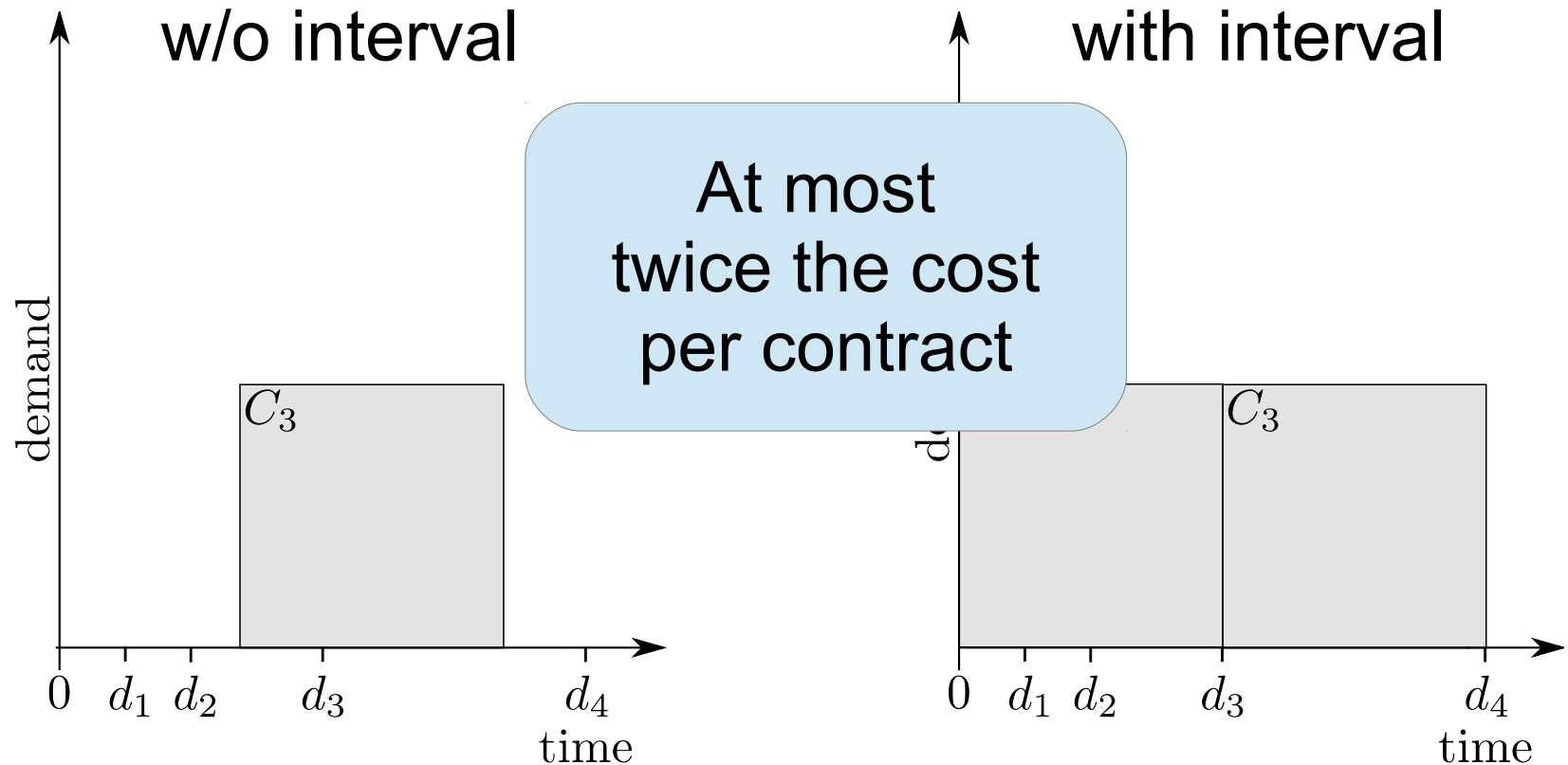
Upper bound relaxing intervals assumption

- ON2D is $2k$ -competitive for the general PPP^2 without *intervals*



Upper bound relaxing intervals assumption

- ON2D is $2k$ -competitive for the general PPP^2 without *intervals*



Lower Bound

- Scenario: each contract is $2k$ times longer and has $2k$ times more rate; contracts double in cost
 - Demand scheduled when ON has no contract
 - Minimal cost per interval that starts with demand
- Lower bound: $k/3$

Offline Algorithm

Algorithm 2 Pre-computation of matrix M for d_k -length

Input: Demand sequence $\sigma_t, \dots, \sigma_{t+d_k}$ (over interval $[t, t + d_k]$).

Output: Matrix M .

```

1: for  $i = 1$  to  $d_k$  do
2:    $M[i, i] \leftarrow \sigma_{t+i}$ 
3: for  $i = 1$  to  $d_k - 1$  do
4:   for  $j = i + 1$  to  $d_k$  do
5:      $M[i, j] \leftarrow \max\{M[i, j - 1], \sigma_{t+j}\}$ 
6: return  $M$ 

```

Algorithm 3 Offline Algorithm for d_k -length interval

Input: Precomputed matrix M over interval $[t, t + d_k]$.

Output: Optimal total costs $\text{OPT}[i, j, \cdot]$ for all intervals within $[t, t + d_k]$.

```

1: Initialize all entries in  $\text{OPT}$  to be 0.
2: Let  $\hat{\sigma} = M[i, j]$ .
3: for  $i = 1$  to  $d_k$  do
4:   for  $\lambda = M[i, i] - 1$  to 0 do
5:      $\text{OPT}[i, i, \lambda] \leftarrow$ 
        $\min_{C(r, d) \in \mathcal{C}} \{ \text{OPT}[i, i, \min\{\hat{\sigma}, \lambda + r\}] + \pi(r, d) \}$ 
6:   for  $\ell = 2$  to  $d_k$  do
7:     for  $i = 1$  to  $d_k - \ell + 1$  do
8:        $j = i + \ell - 1$ 
9:       for  $\lambda = M[i, j] - 1$  to 0 do
10:         $\text{OPT}[i, j, \lambda] \leftarrow$ 
           $\min_{i \leq z < j} \{ \text{OPT}[i, z, \min\{M[i, z], \lambda\}] +$ 
             $\text{OPT}[z + 1, j, \min\{M[z + 1, j], \lambda\}] \}$ 
11:         $\mathcal{C}' \leftarrow \{ C^{(x)}(t^{(x)}, r, d) \in \mathcal{C} : t^{(x)} = b \cdot d \text{ for}$ 
          some positive integer  $b$  and  $t^{(x)} \leq i < j \leq$ 
           $t^{(x)} + d \}$ 
12:        if  $\mathcal{C}'$  is not empty then
13:           $\text{OPT}[i, j, \lambda] \leftarrow \min\{ \text{OPT}[i, j, \lambda];$ 
             $\min_{C(r, d) \in \mathcal{C}'} \text{OPT}[i, j, \min\{\hat{\sigma}, \lambda + r\}] +$ 
             $\pi(r, d) \}$ 
14: return  $\text{OPT}[1, d_k, 0]$ 

```

Offline Algorithm

Algorithm 2 Pre-computation of matrix M for d_k -length

Input: Demand sequence $\sigma_t, \dots, \sigma_{t+d_k}$ (over interval $[t, t + d_k]$).

Output: Matrix M

```

1: for  $i = 1$  to  $d_k$ 
2:    $M[i, i] = 0$ 
3: for  $i = 1$  to  $d_k$ 
4:   for  $j = i + 1$  to  $d_k$ 
5:      $M[i, j] = \infty$ 
6: return  $M$ 

```

Algorithm 3 Offline Algorithm for d_k -length interval

Input: Precomputed matrix M over interval $[t, t + d_k]$.
All intervals

- Dynamic program:
- Split time into intervals
- Compute minimum per interval
- Polynomial runtime

$\leftarrow$
 $\pi(r, d)\}$

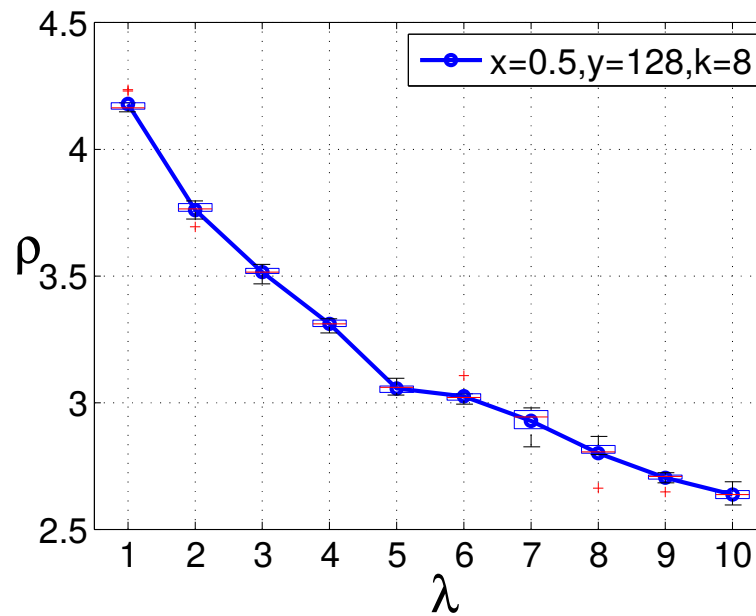
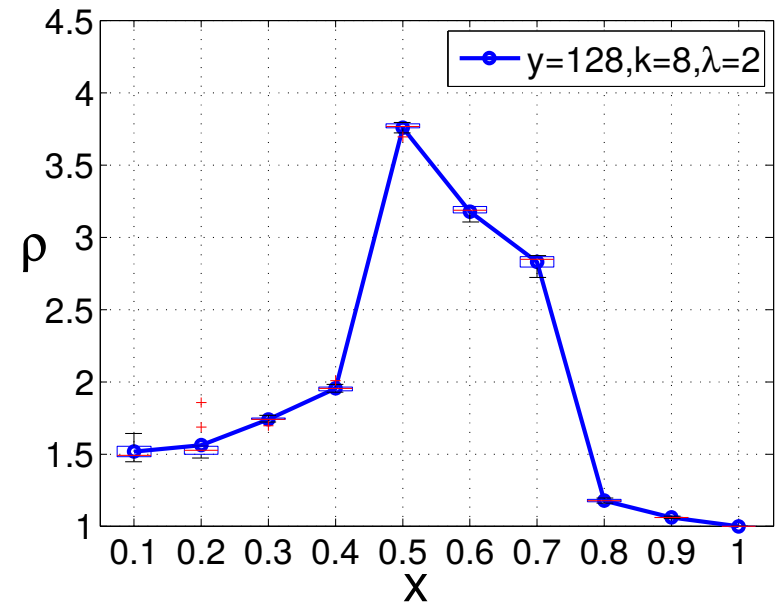
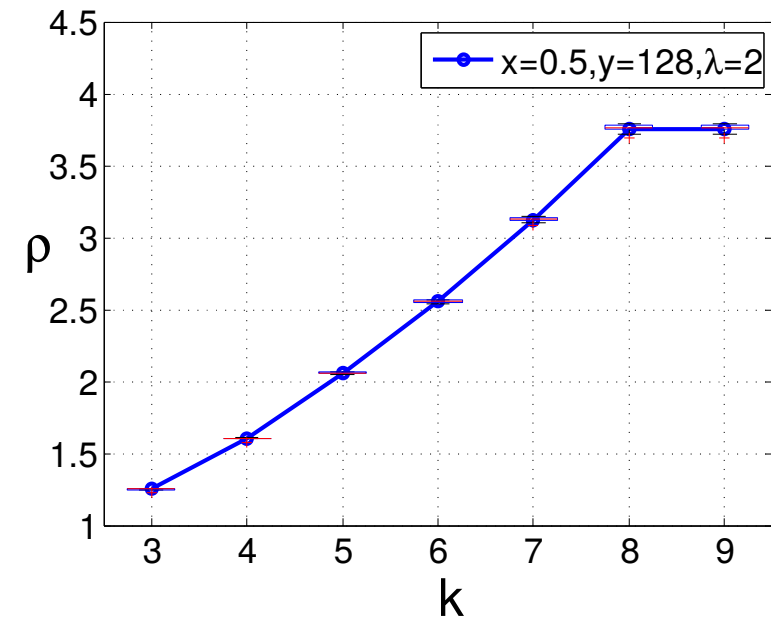
$\leftarrow$
+

$\cdot d$ for
 $< j \leq$

$\min_{C(r,d) \in \mathcal{C}'} \{ \text{OPT}[i, j, \lambda]; \text{OPT}[i, j, \min\{\hat{\sigma}, \lambda + r\}] + \pi(r, d) \}$

14: **return** $\text{OPT}[1, d_k, 0]$

Simulation verification



Conclusion

- Introduction of PPP²
- Deterministic online algorithm $O(k)$
- Almost optimal (lower bound $k/3$)
- Polynomial offline algorithm
- Algorithms and results generalize to higher dimensions