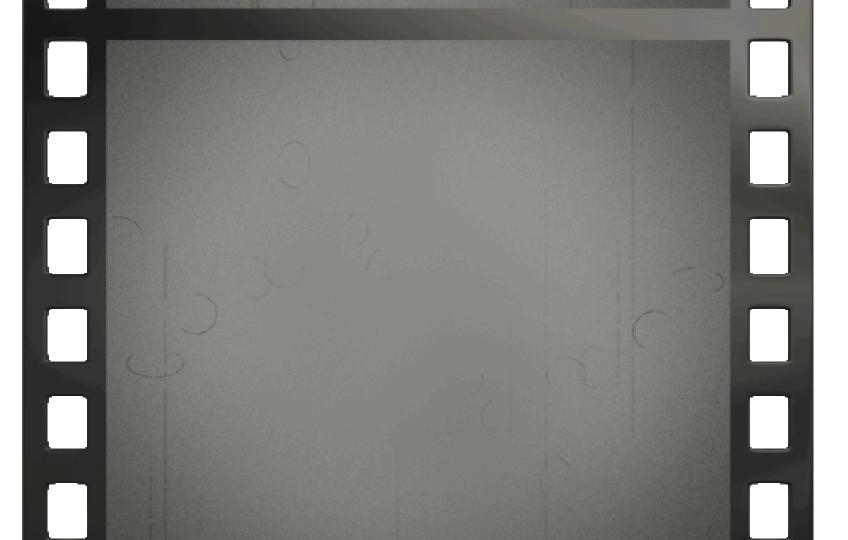
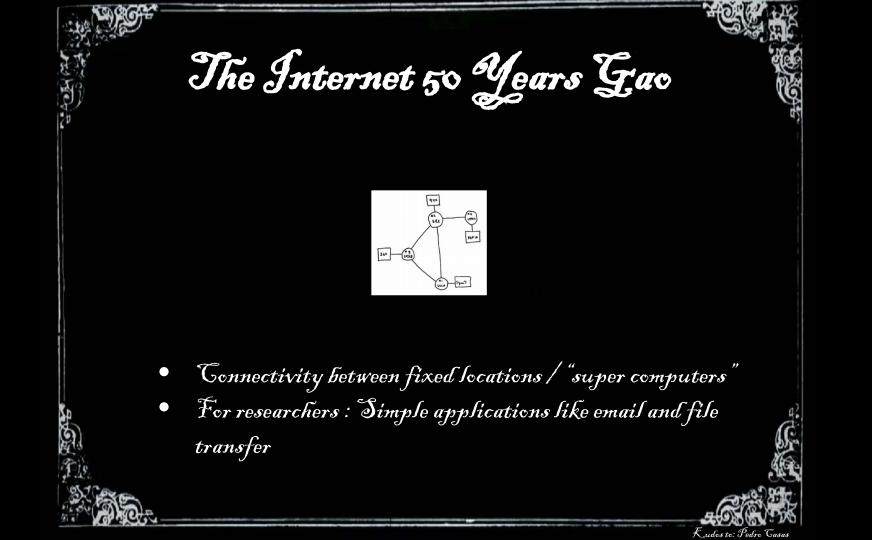
Can we trust our computer networks?

Stefan Schmid (Uni Wien)





Slide credit: Pedro Casas



The Internet: A Success Story

Today:

- Connectivity between humans, machines, datacenters, or even things
- Heterogeneous: e-commerce, VoD, science, etc.
- Wireless and mobile endpoints
- It hardly changed! But now: mission-critical infrastructure



So how secure are our networks?



The Internet at first sight:

- Monumental
- Passed the "Test-of-Time"
- Should not and cannot be changed

So how secure are our networks?



The Internet at first sight:

- Monumental
- Passed the "Test-of-Time"
- Should not and cannot be changed



The Internet at first sight:

- Antique
- Britle
- More and more successful attacks

On Security Assumptions...

- Internet in 80s: based on trust
- Danny Hillis, TED talk, Feb. 2013, "There were two Dannys. *I knew both*. Not everyone knows everyone, but there was an atmosphere of trust."



Reality: New Types of Exploits

(TS//SI//NF) Such operations involving **supply-chain interdiction** are some of the most productive operations in TAO, because they pre-position access points into hard target networks around the world.





A simple command allows the CIA to commandeer 318 models of Cisco switches

Bug relies on telnet protocol used by hardware on internal networks. DAN GOODIN - 3/20/2017, 5:35 PM



- Hardware backdoors and exploits
- We even need to ask ourselves: how can we *build a secure network if the underlying hardware can be insecure*?



The Big Trend and Challenge: Data

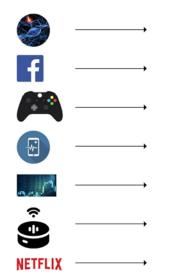
...sensors generate 6GB of data every hour...

2

Al enabled:

• collision risk prediction

- eight on-board cameras
- six radar emitters
- twelve ultrasonic sensors
- IMU sensor for autonomous driving
- computer power of 22 Macbook Pros



Datacenters ("hyper-scale") ~ +network Ŝ NETFLIX

Datacenters ("hyper-scale") * +network Ŝ **·**|**·** NETFLIX

Source: Facebook

Datacenters ("hyper-scale")

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NETFLIX



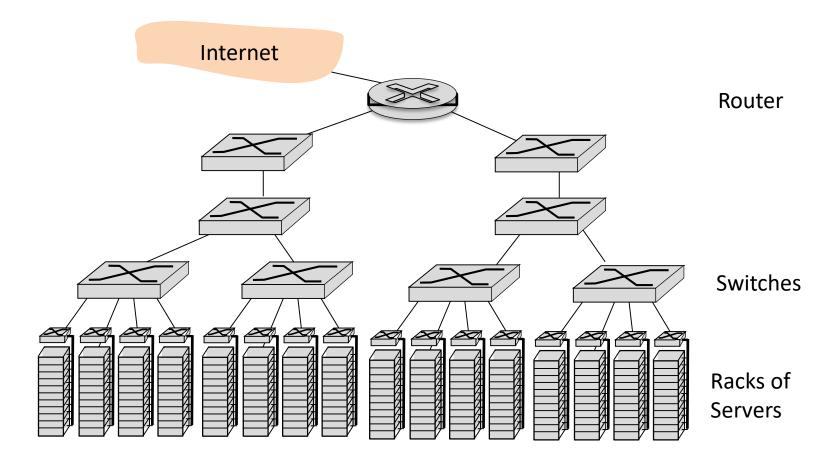
Interconnecting networks: a **critical infrastructure** of our digital society.

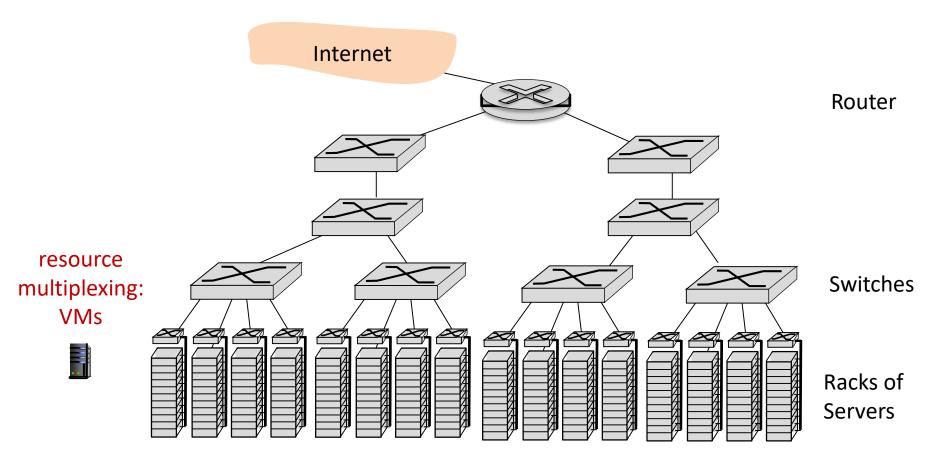


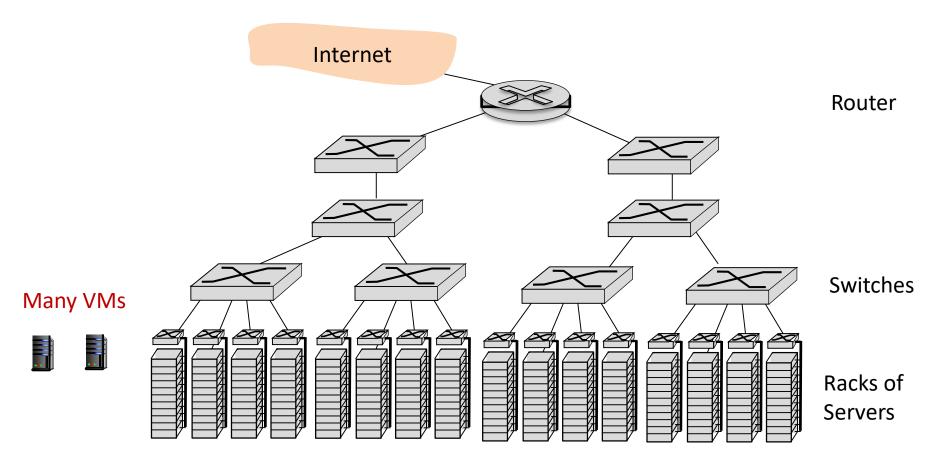
Key to Success: Resource Sharing

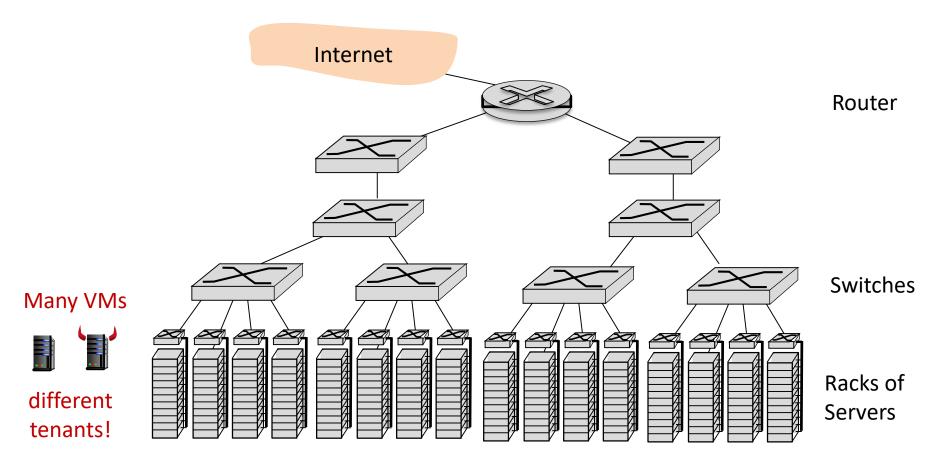
Key to Success: Resource Sharing

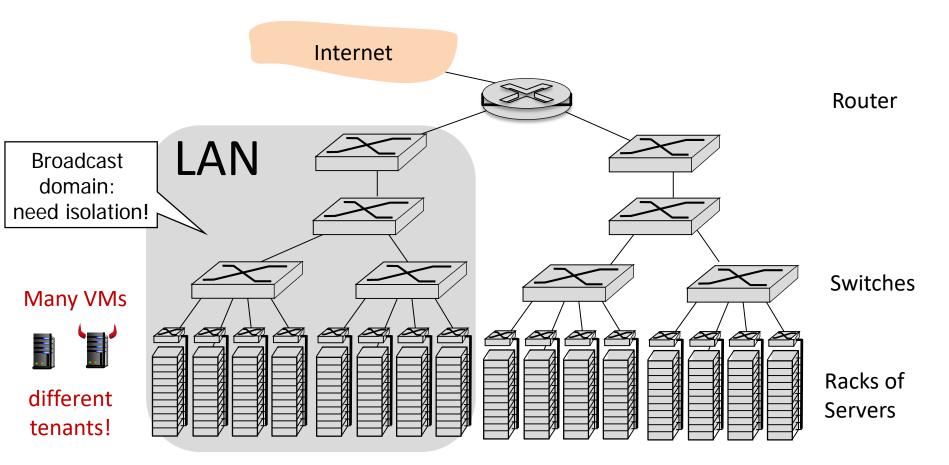
That is: virtualization



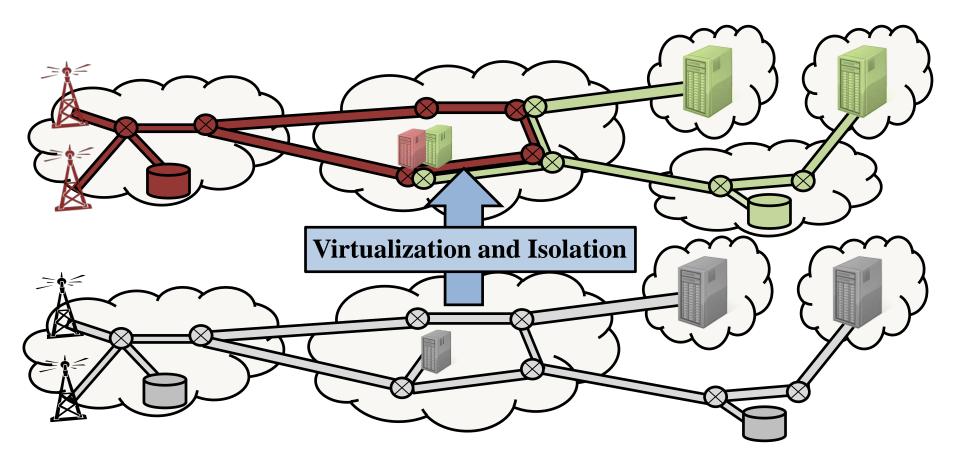






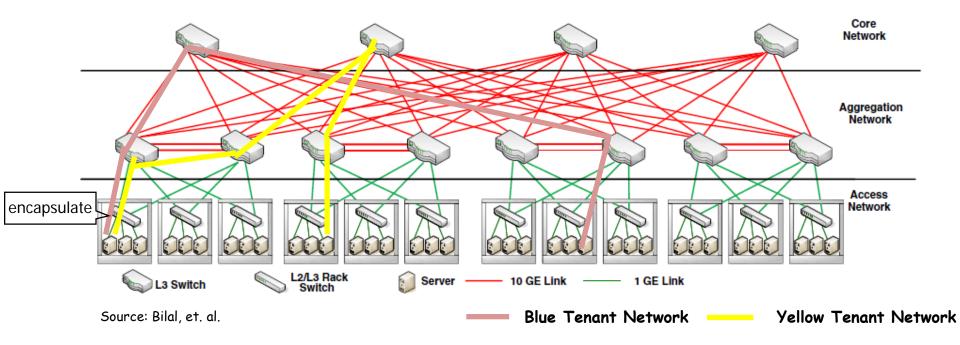


Security Requires Isolation on All Levels



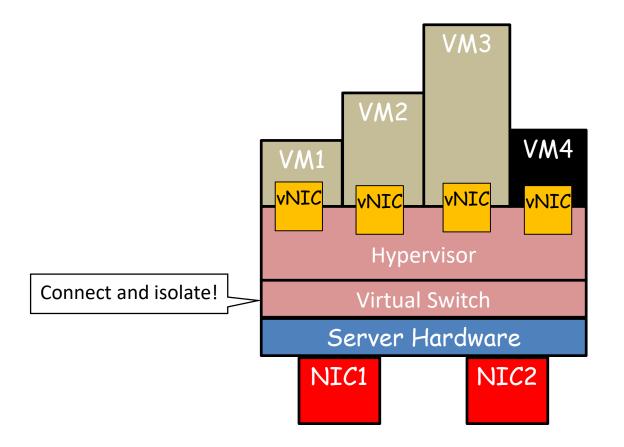
State-of-the-Art Datacenter Networks

Network Virtualization Today



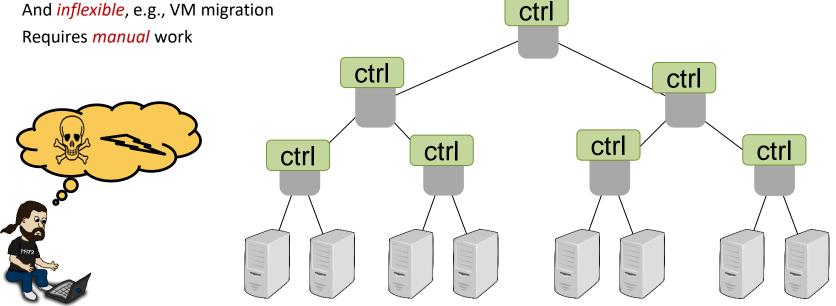
State-of-the-art: overlays, tunneling (e.g., VxLAN, VLAN, MPLS, ...)

Virtual Switches: Networking VMs

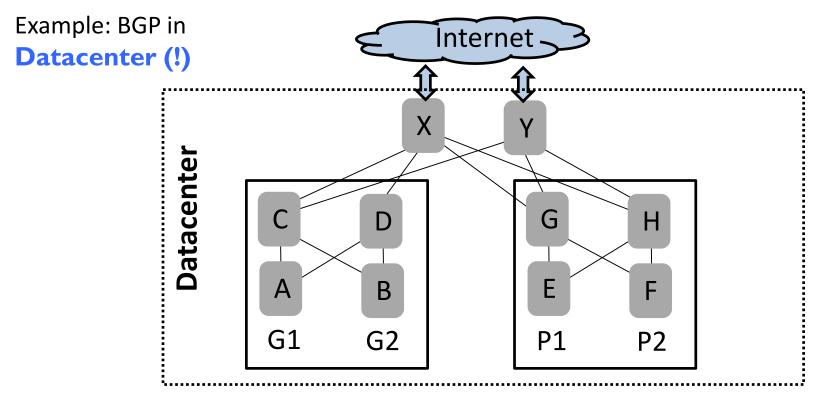


So far: Network Virtualization Complex and Inflexible

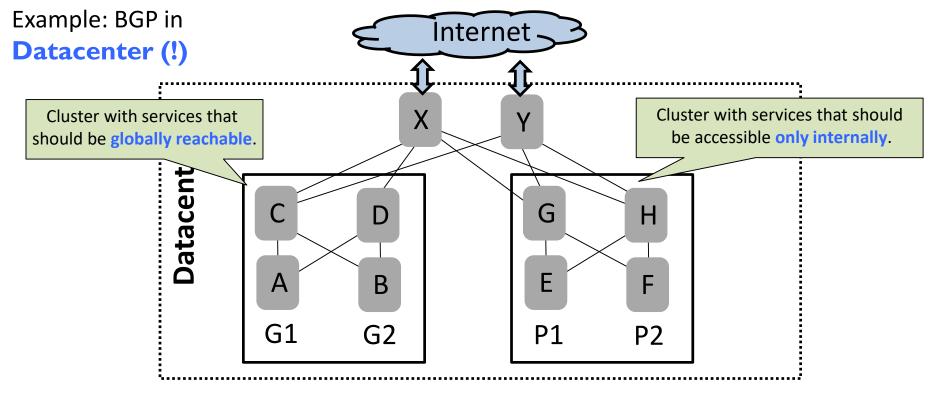
- Configuring tunnels/overlays today is ۲ complex
- And *inflexible*, e.g., VM migration ٠
- ٠

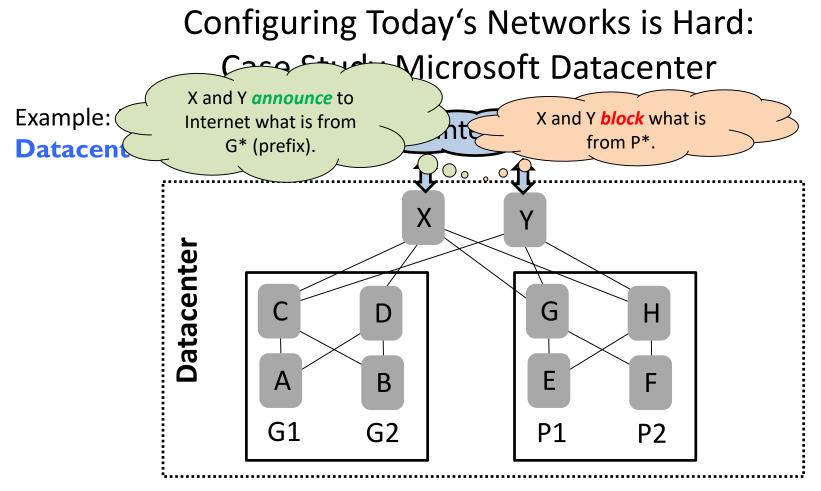


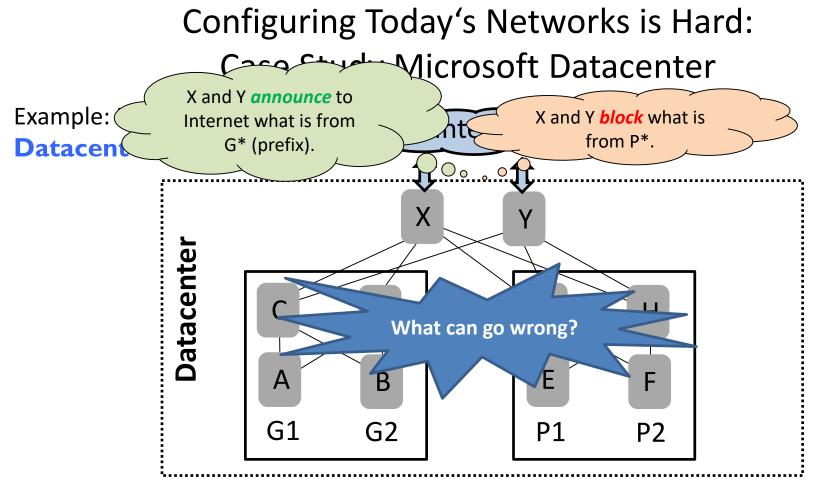
Configuring Today's Networks is Hard: Case Study Microsoft Datacenter

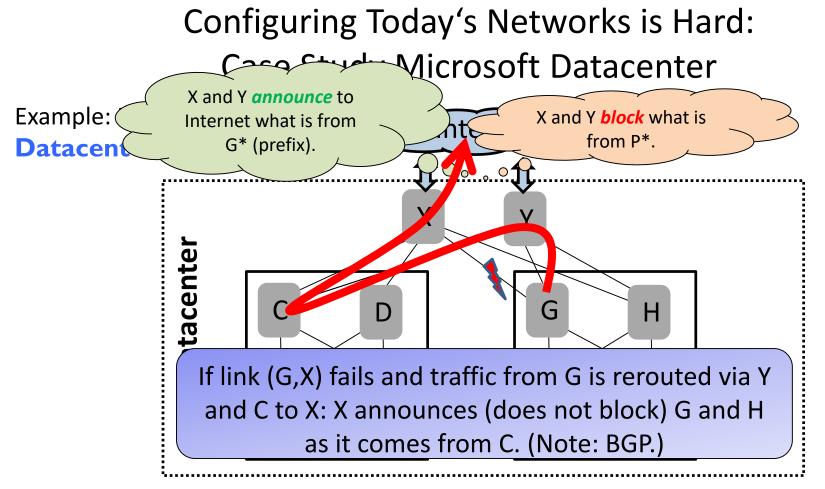


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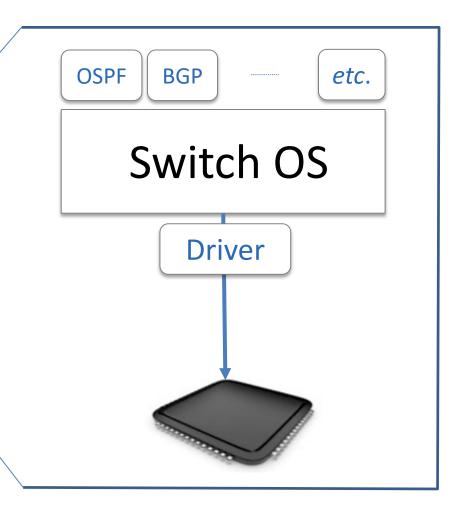




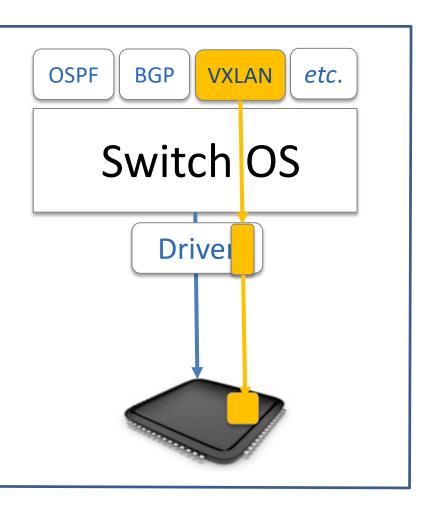




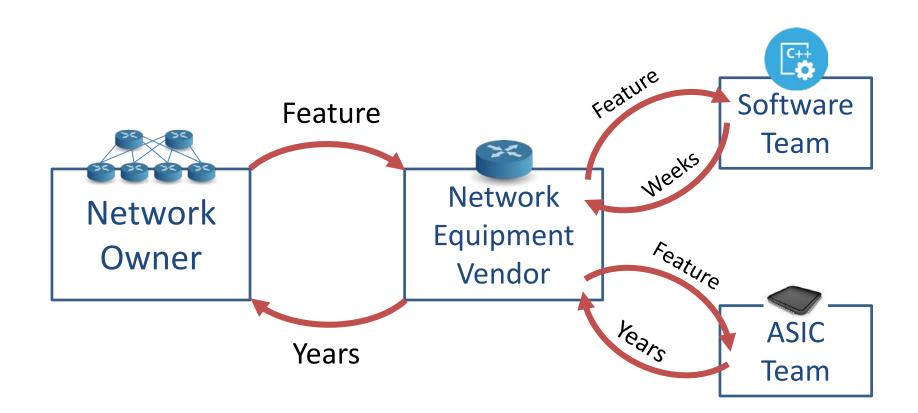
Another problem: innovation is slow...



Another problem: innovation is slow...



VxLAN: Took Years...



Slow Innovation...

I need extended VTP (VLAN Trunking Protocol) / a 3rd spanport etc. !

Operator says:

Cisco's answer:

Buy one of these!

Slow Innovation...

Operator says:

Cisco's answer:

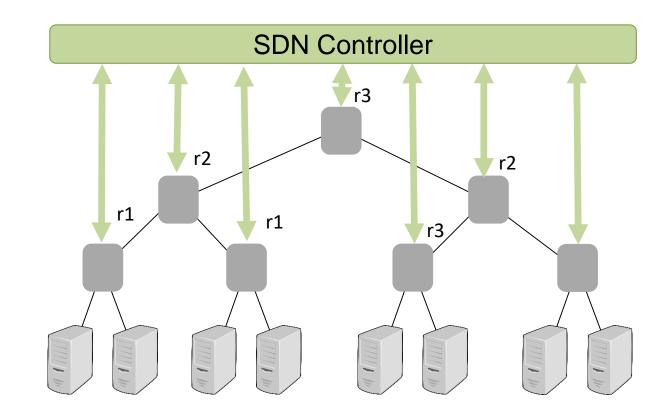
I need something better than STP for my datacenter...



Trends in Networking: Opportunities

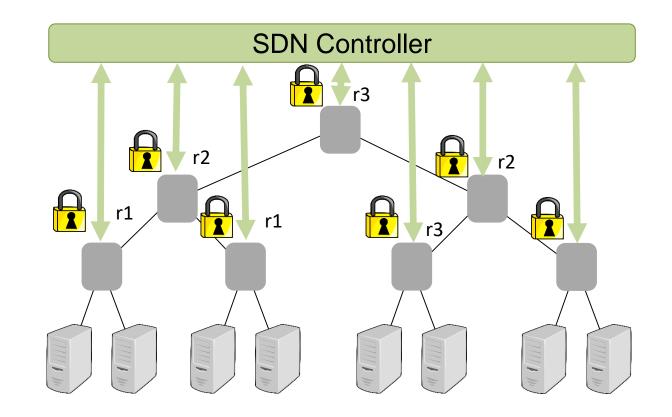
Emerging Software-Defined Networks

- SDN = "The Linux of Networking"
 - Open interfaces
- Centralized and
 programmatic control
- Fine-grained control, lots of flexibilities
- *Killer application*: network virtualization



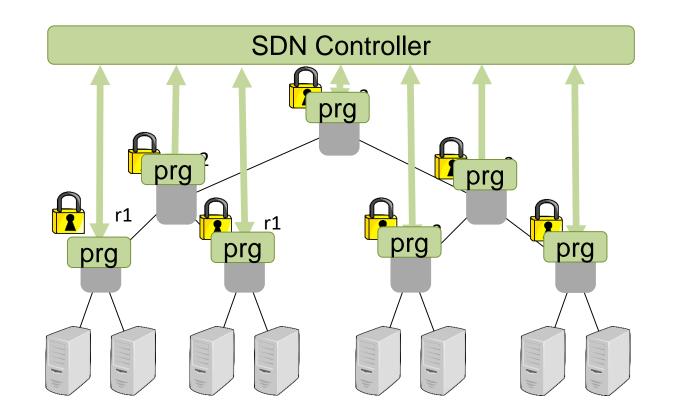
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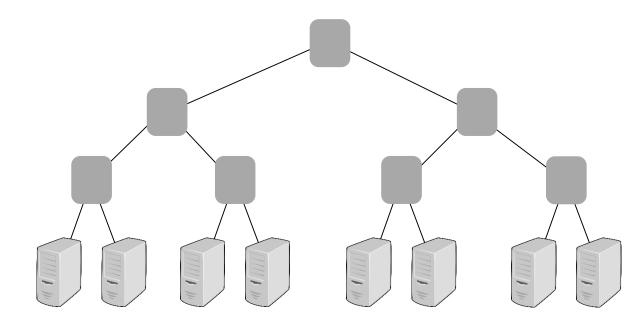


Emerging Software-Defined Networks

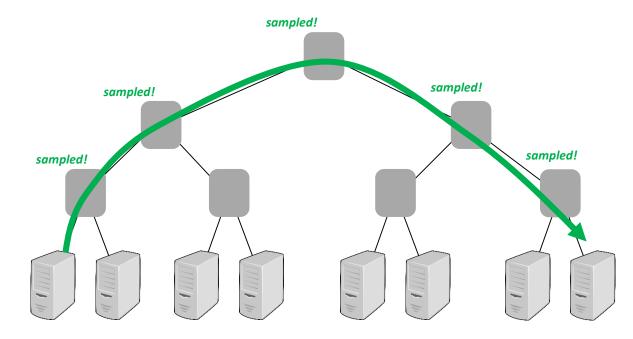
- SDN = "The Linux of Networking"
 - Open interfaces
- Centralized and programmatic control
- Fine-grained control, lots of flexibilities
- *Killer application*: network virtualization
- Secure communication
- Also programmable dataplane
 - Introducing VxLAN easy!



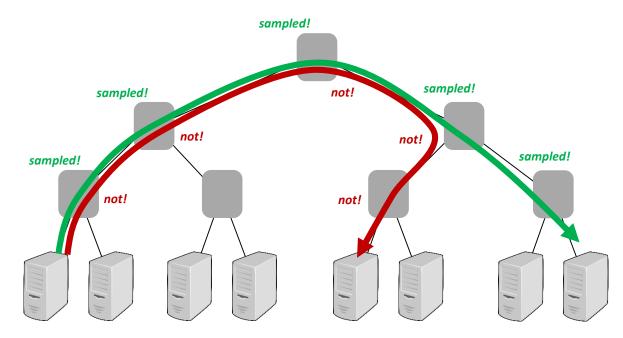
- Traditionally: e.g., trajectory sampling
 - Sample packets with
 hash(imm. header) ∈ [x,y]
 - See routes of *some* packets



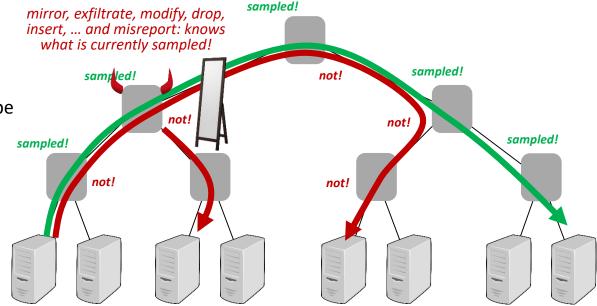
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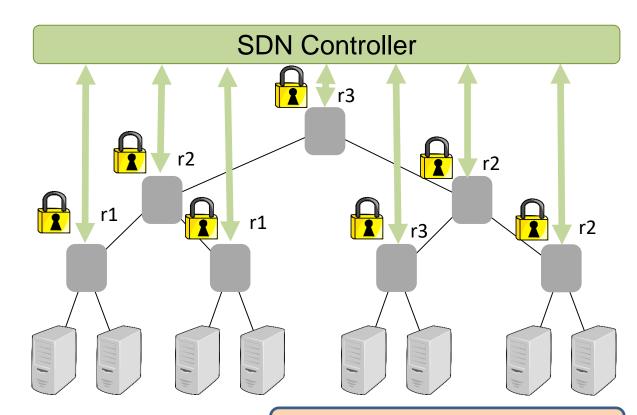
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- Traditionally: e.g., trajectory sampling
 - Sample packets with
 hash(imm. header) ∈ [x,y]
 - See routes of *some* packets
 - Others not! (Usually later...)
- What can we do if switches may be *malicious*?
 - Problem: all switches sample the same space: known!
 - Can exploit, e.g., know when unobserved.



- Solution: adversarial trajectory sampling with SDN
- Idea:
 - Use secure channels between controller and switches to distribute hash ranges
 - Give different hash ranges hash ranges to different switches, but add some redundancy: risk of being caught!
- In general: obtaining live data from the network *becomes easier!*

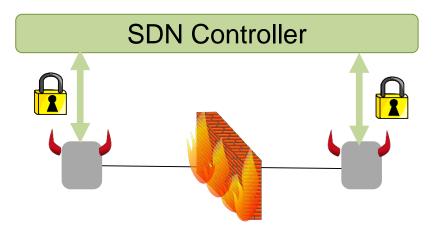


Network Policy Checker for Adversarial Environments. Kashyap Thimmaraju, Liron Schiff, and S. SRDS 2019.

Trends in Networking: Challenges

Challenge 1: New Threat Vectors

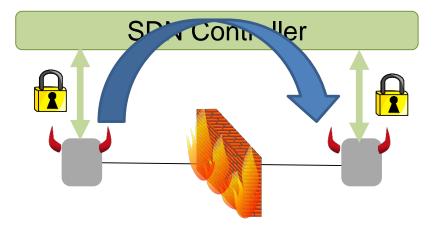
- Controller may be attacked or exploited
- E.g., introduces new covert communication channels:
 - Communication along existing connections but *bypassing security elements* in the dataplane



Outsmarting Network Security with SDN Teleportation Kashyap Thimmaraju, Liron Schiff, and S. EuroS&P, Paris, France, April 2017.

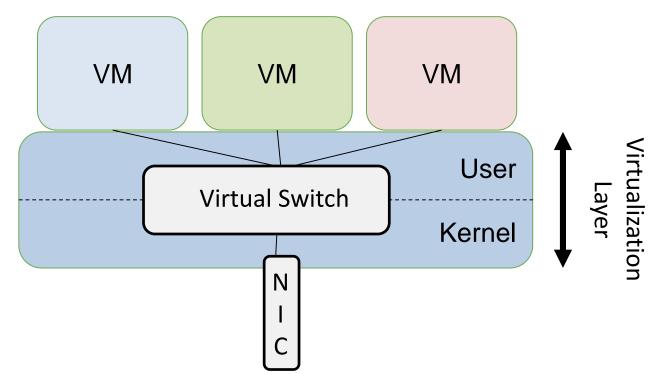
Challenge 1: New Threat Vectors

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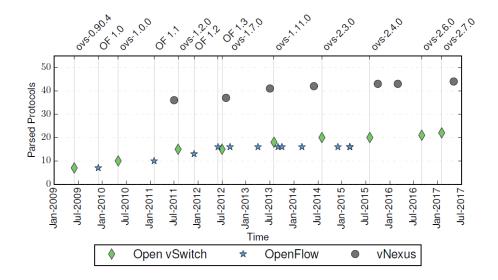
Outsmarting Network Security with SDN Teleportation Kashyap Thimmaraju, Liron Schiff, and S. EuroS&P, Paris, France, April 2017.

Challenge 2: Security of vSwitch



Virtual switches reside in the **server's virtualization layer** (e.g., Xen's Dom0). Goal: provide connectivity and isolation.

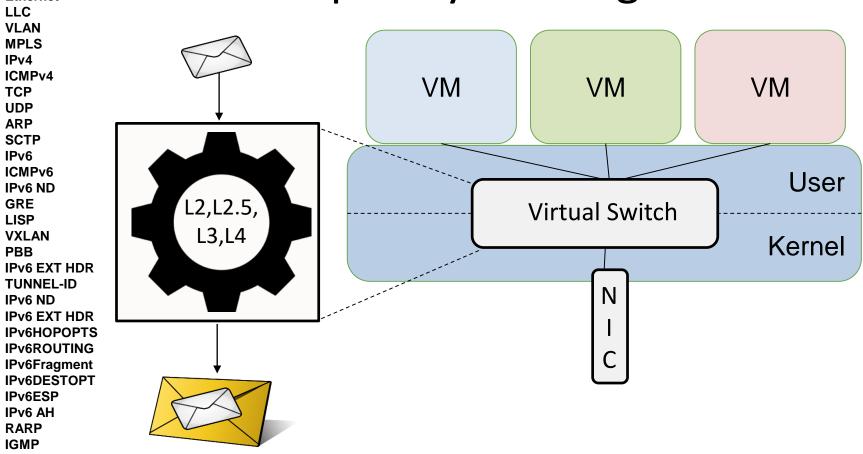
The Underlying Problem: Complexity



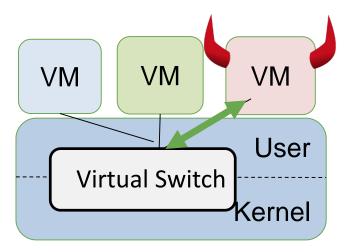
Number of parsed high-level protocols constantly increases...

Complexity: Parsing

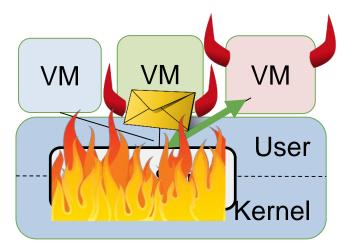
Ethernet

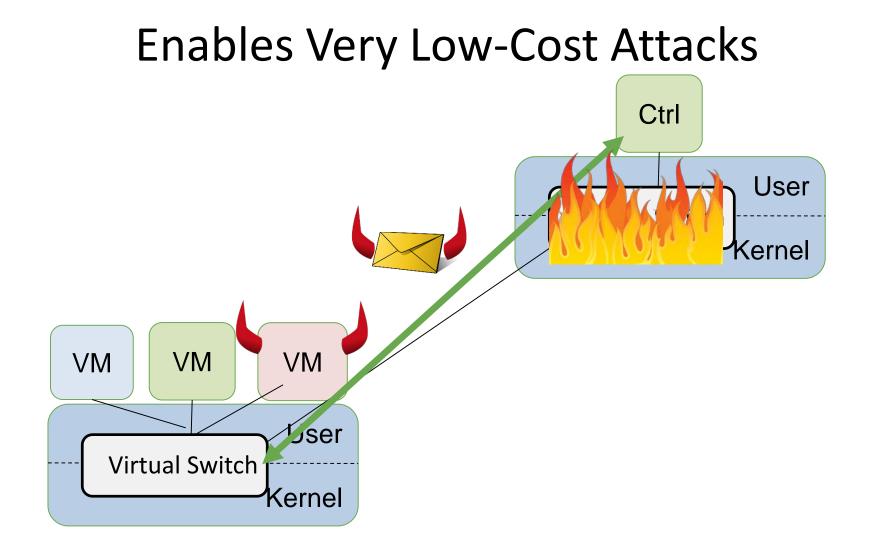


Enables Very Low-Cost Attacks

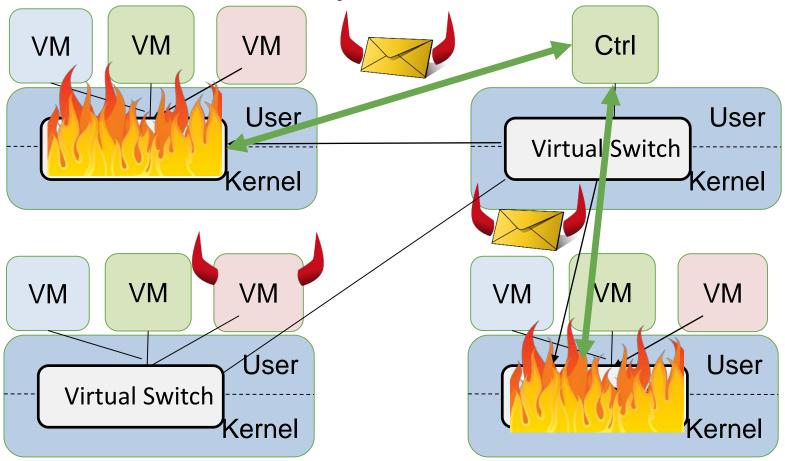


Enables Very Low-Cost Attacks





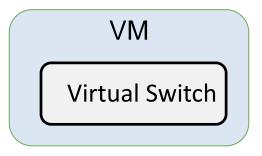
Enables Very Low-Cost Attacks



Hopes: MTS, SCION, and Automation?

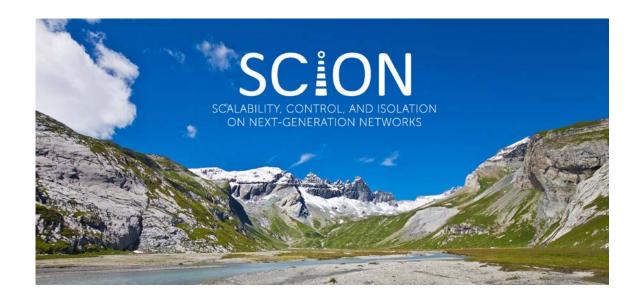
Hope 1: Better Isolation Mechanisms

- Idea for better *isolation*: put vSwitch in a VM
- But what about *performance*?
- Or container?



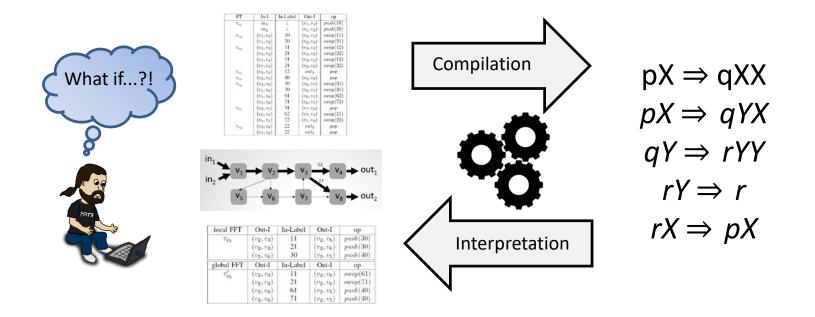
MTS: Bringing Multi-Tenancy to Virtual Switches Kashyap Thimmaraju, Saad Hermak, Gabor Retvari, and S. USENIX ATC, 2019.

Hope 2: Successful Clean Slate Approaches



E.g., the SCION project

Hope 3: Automated What-If Analysis Tools



Network configurations

Automated reasoning (logic)

E.g., P-Rex

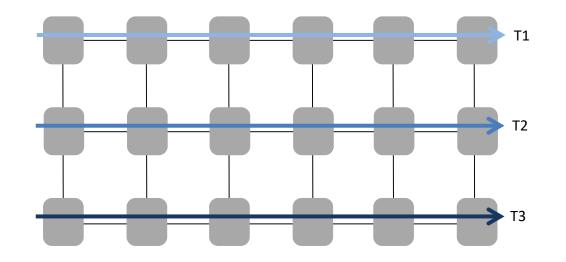
But Many Other Fronts Where Solutions are Needed!

E.g., BitCoin Network

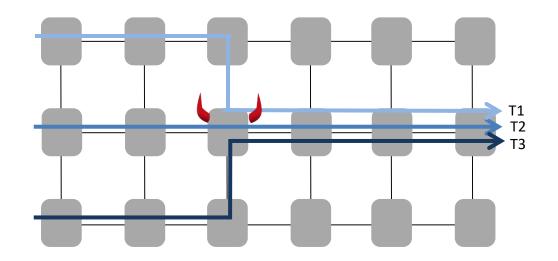


Hijacking Routes in Payment Channel Networks:

Attracting Transaction Routes



Attracting Transaction Routes



By announcing low fees, can attract significant fraction of transactions on offchain networks!

Conclusion

- Networks are *critical* backbone of our digital society
- Cloud computing introduces new security *challenges*
- Opportunities and threats of network *virtualization* and *programmable* networks
- Security of network also important in other emerging applications, e.g., *bitcoin*

MTS: Bringing Multi-Tenancy to Virtual Switches

Kashyap Thimmaraju, Saad Hermak, Gabor Retvari, and Stefan Schmid.
USENIX Annual Technical Conference (ATC), Renton, Washington, USA, July 2019.
Taking Control of SDN-based Cloud Systems via the Data Plane (Best Paper Award)
Kashyap Thimmaraju, Bhargava Shastry, Tobias Fiebig, Felicitas Hetzelt, Jean-Pierre Seifert, Anja Feldmann, and Stefan Schmid.
ACM Symposium on SDN Research (SOSR), Los Angeles, California, USA, March 2018.
Outsmarting Network Security with SDN Teleportation
Kashyap Thimmaraju, Liron Schiff, and Stefan Schmid.
2nd IEEE European Symposium on Security and Privacy (EuroS&P), Paris, France, April 2017.
Preacher: Network Policy Checker for Adversarial Environments
Kashyap Thimmaraju, Liron Schiff, and Stefan Schmid.
38th International Symposium on Reliable Distributed Systems (SRDS), Lyon, France, October 2019.
P-Rex: Fast Verification of MPLS Networks with Multiple Link Failures
Jesper Stenbjerg Jensen, Troels Beck Krogh, Jonas Sand Madsen, Stefan Schmid, Jiri Srba, and Marc Tom Thorgersen.
14th International Conference on emerging Networking EXperiments and Technologies (CoNEXT), Heraklion, Greece, December 2018.

Hijacking Routes in Payment Channel Networks: A Predictability Tradeoff

And

Saar Tochner and Aviv Zohar The Hebrew University of Jerusalem {saart,avivz}@cs.huji.ac.il Stefan Schmid Faculty of Computer Science, University of Vienna stefan_schmid@univie.ac.at

Abstract—Off-chain transaction networks can mitigate the scalability issues of loady's translates electronic cash systems such as Bitcoin. However, these peer-to-peer networks also introduce a new attack surface which is not well-understood loady. This paper identifies and analyzes, a novel Denial-of-Service attack which is based on route higk-facing, i.e., which exploits the way transactions are routed and executed along the created channels of the network. This statack is conceptually interesting as even a limited attacker that manipulates the topology through the creation of new channels can maximise transform for lated to the way. done using bidirectional payment channels that only require direct communications between a handful of nodes, while the blockchain is used only rarely, to establish or terminate channels. As an incentive to participate in others' transactions, the nodes obtain a small fee from every transaction that was routed through their channels. Over the last few years, payment channel networks such as Lightning [24], Ripple [4], and Raiden [23] have been implemented, deployed and have started growing.