



# Active Buffer Management in Datacenters

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**Active Queue Management (AQM)**

**Buffer Management (BM)**

Controlling queueing delay

AQM

ECN  
eg., RED



AQM

Controlling queueing delay

**ECN**  
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**Trimming**  
eg., Cut payload



**AQM**

**Controlling queueing delay**

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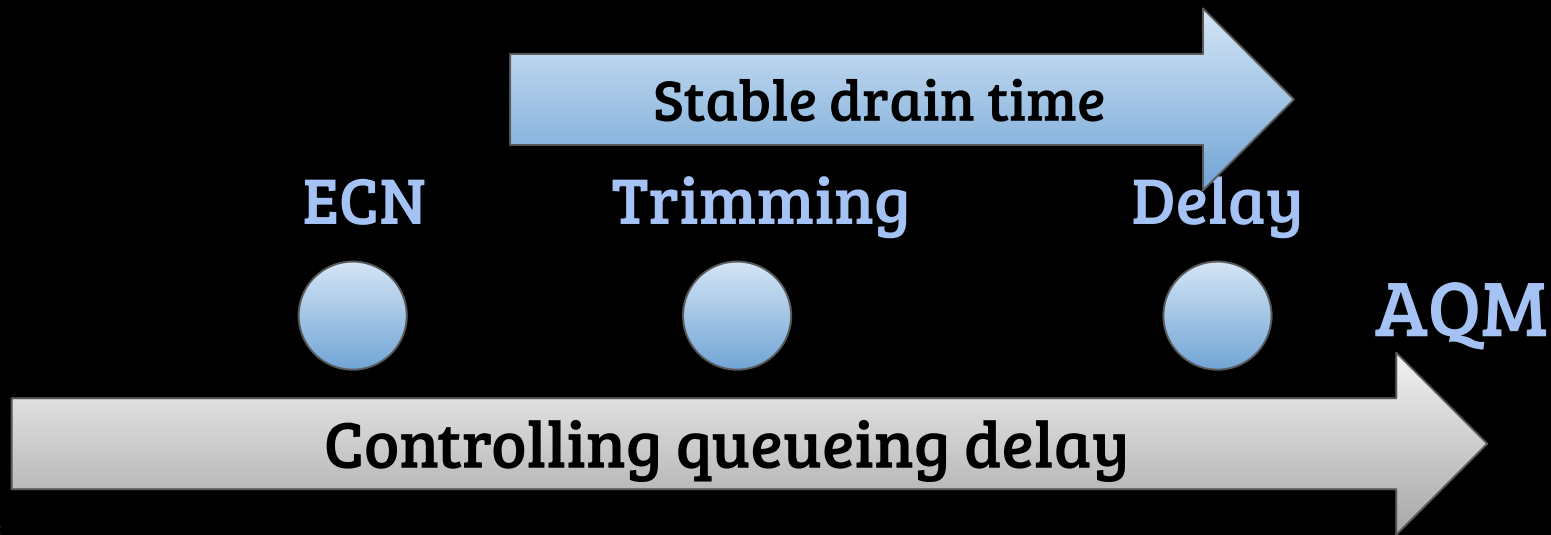


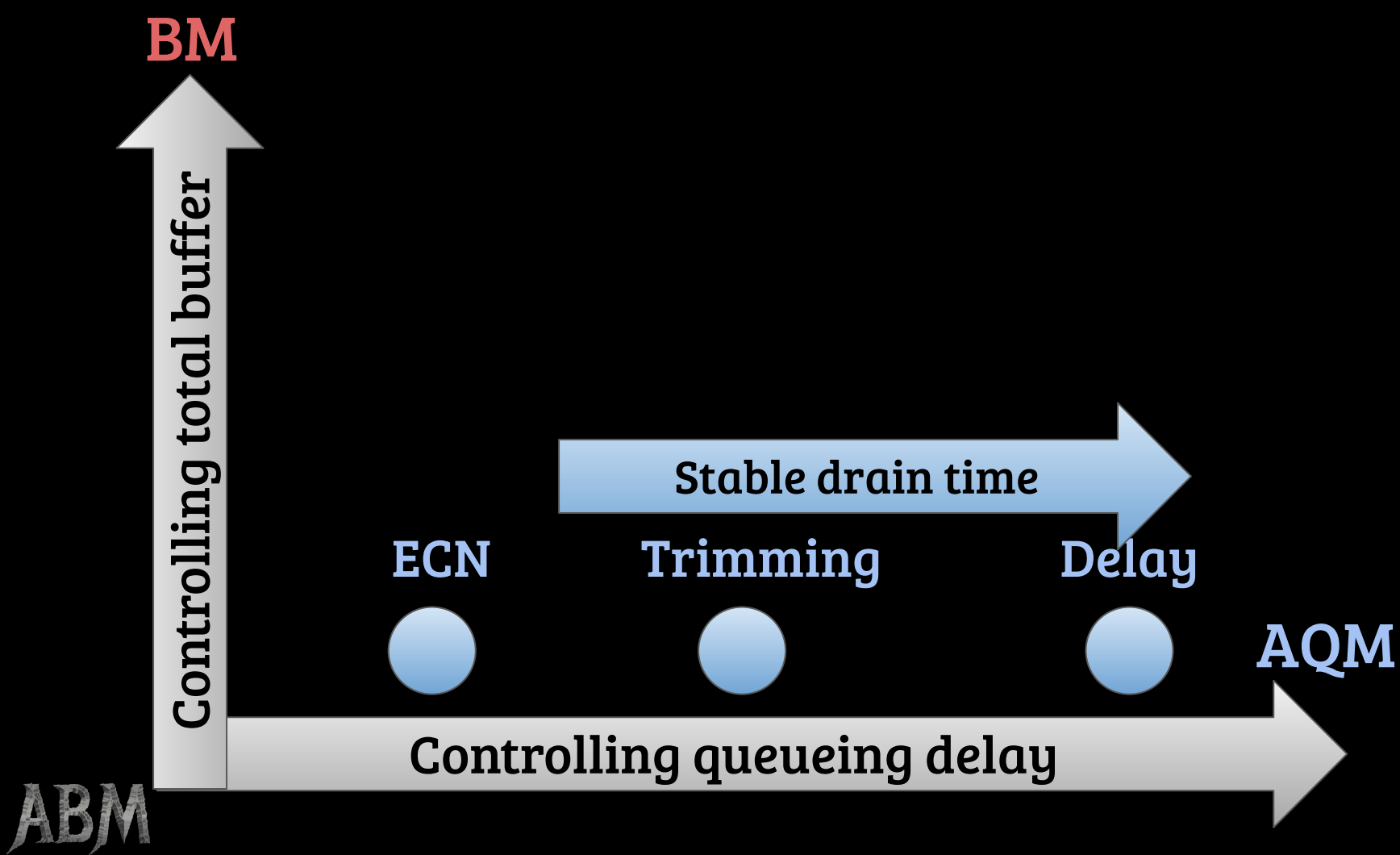
**Delay**  
eg., CoDel



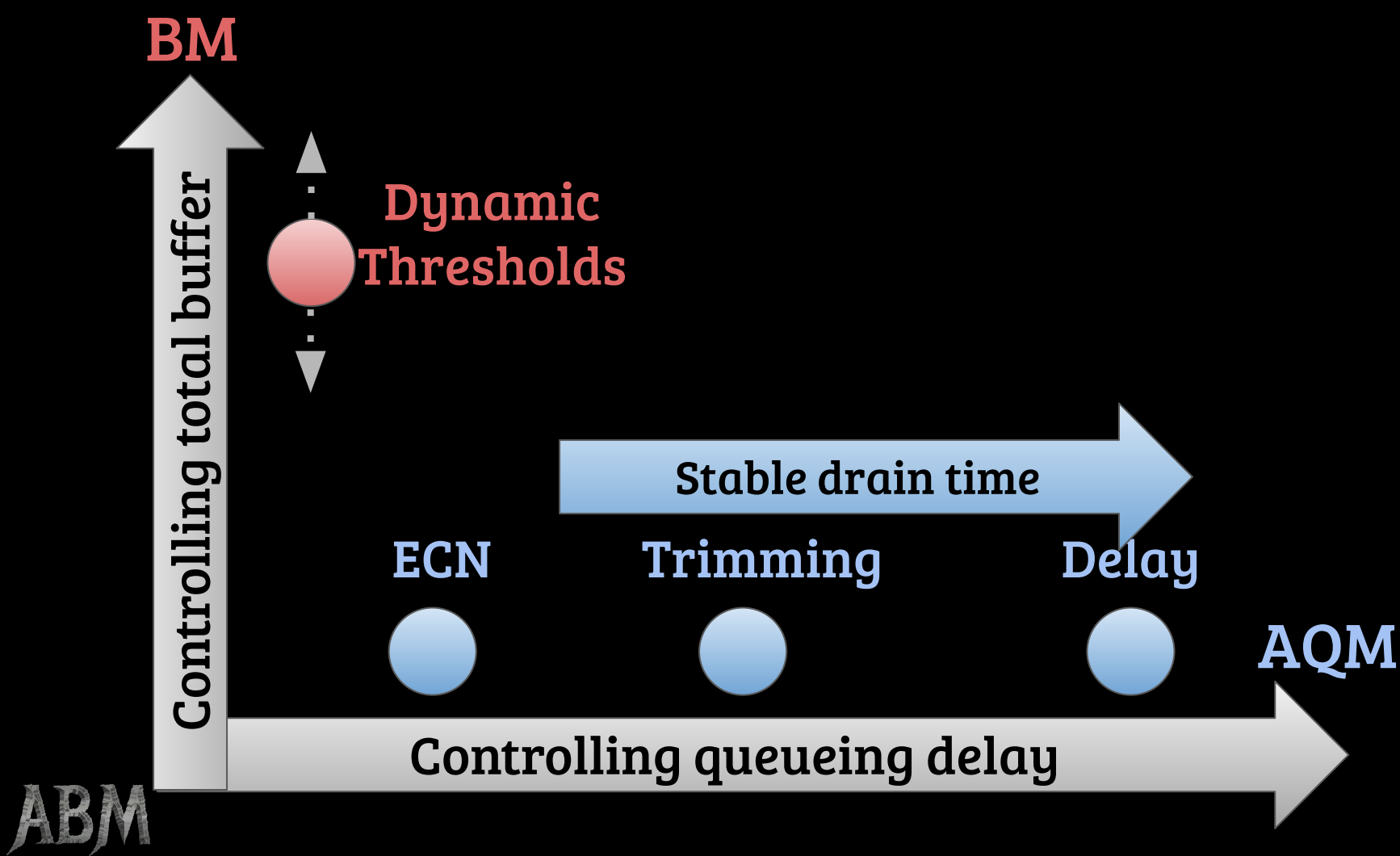
**AQM**

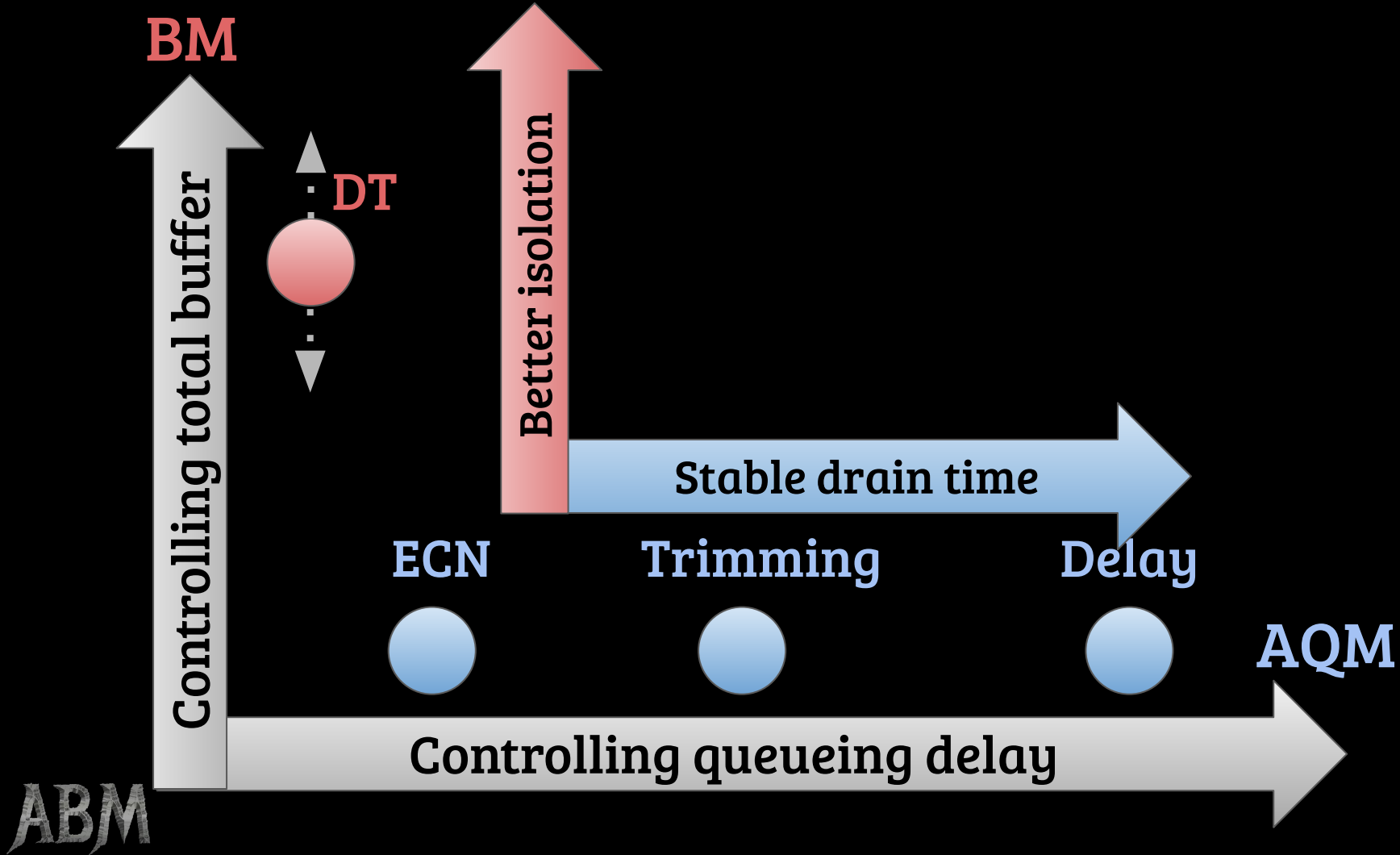
**Controlling queueing delay**

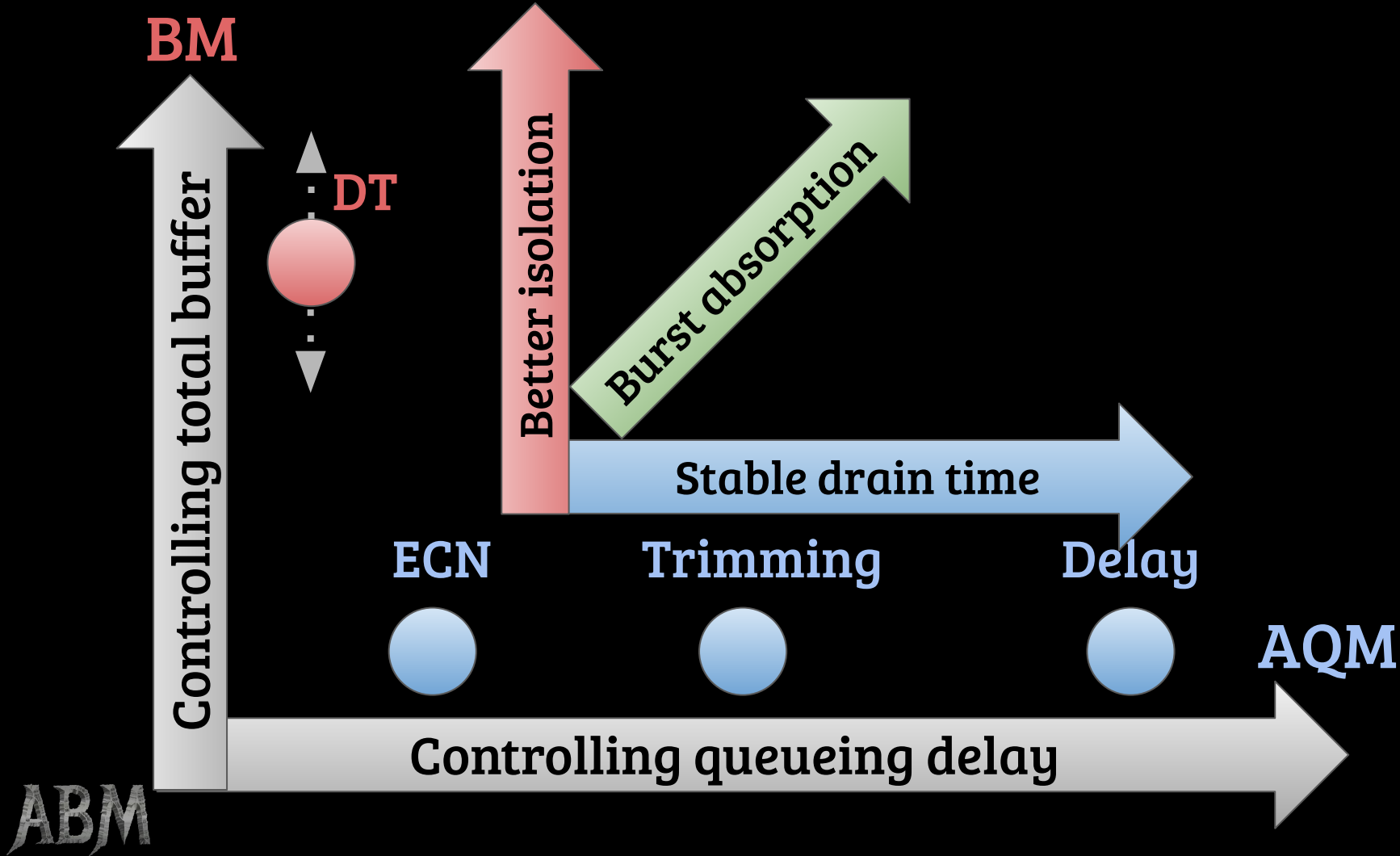


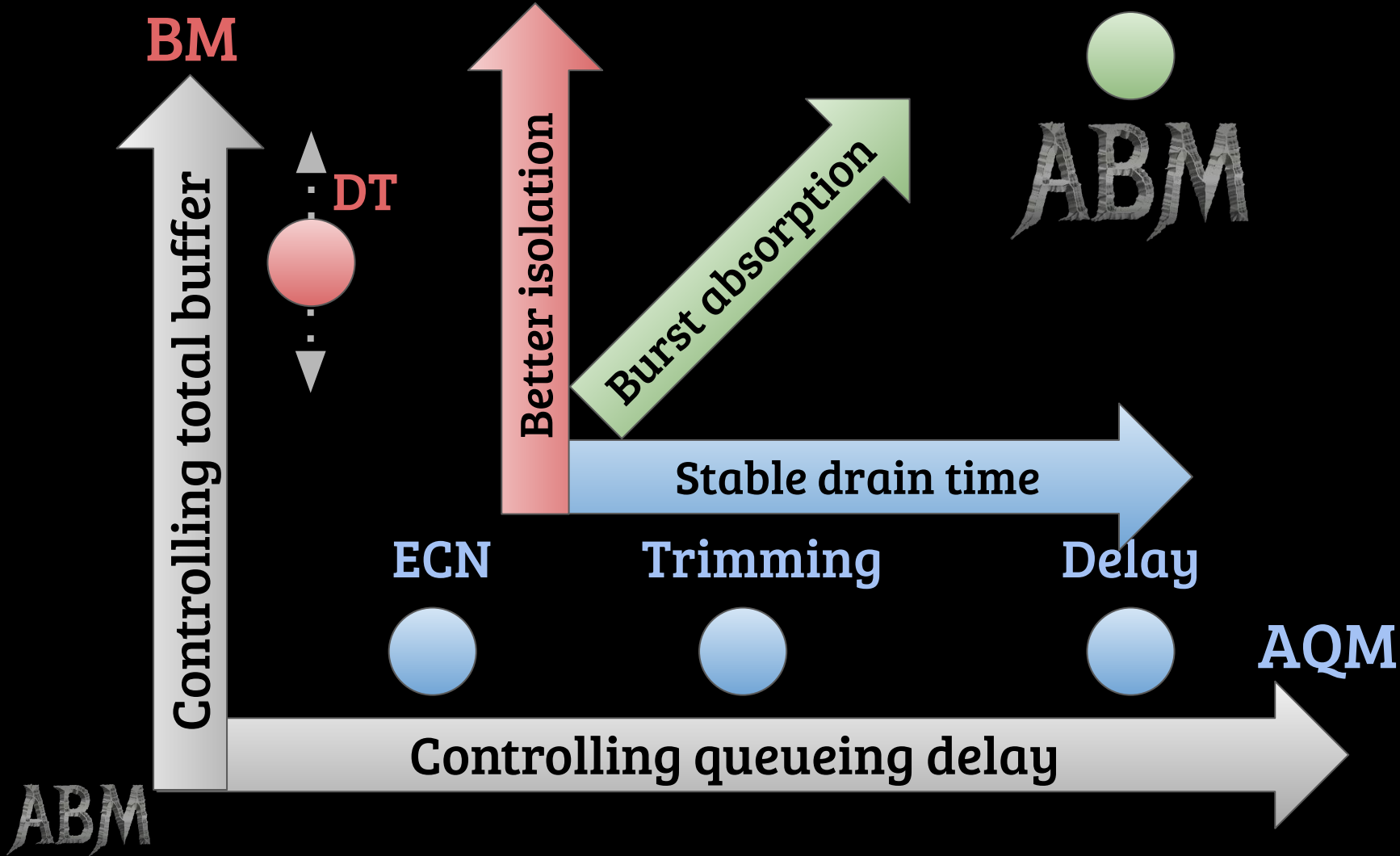












# What is ABM?

- A novel Buffer Sharing algorithm  
*for datacenter switches*

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- **A**QM that depends on **B**uffer **M**anagement

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  - *Isolation across traffic priorities (eg., different SLAs)*
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  - *Better burst absorption*

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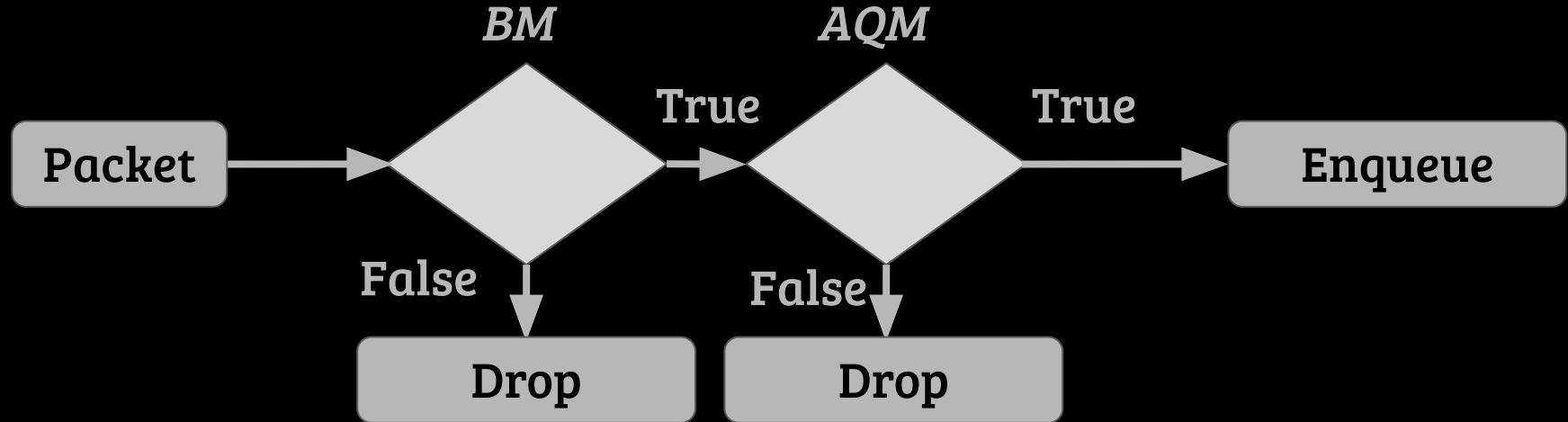
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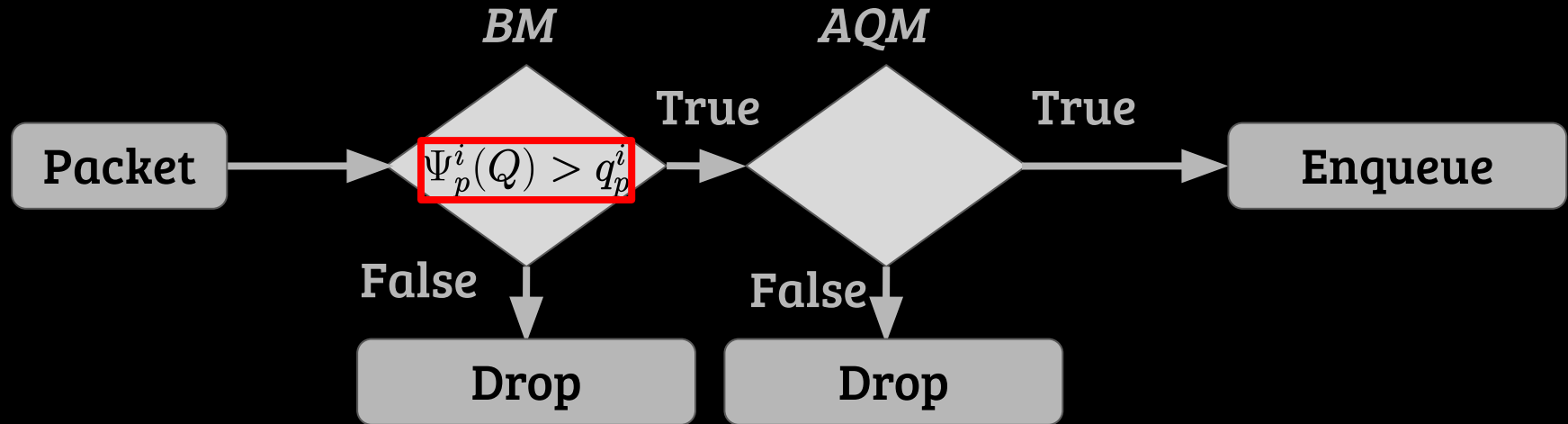
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  - function of queue statistics
- BM and AQM act *independently*

# Hierarchical Admission Control Scheme

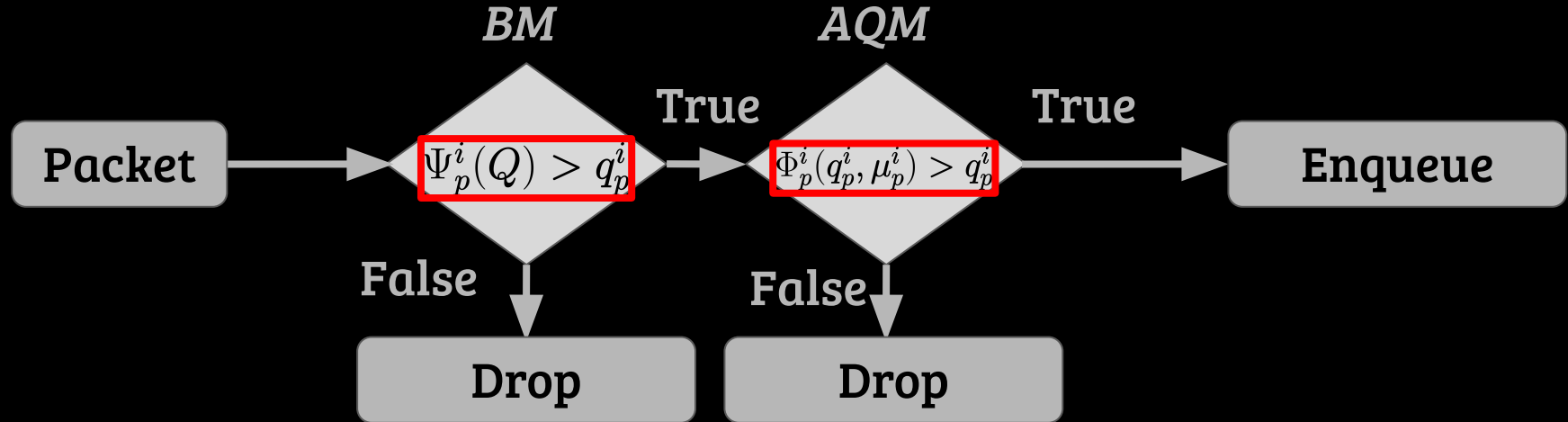




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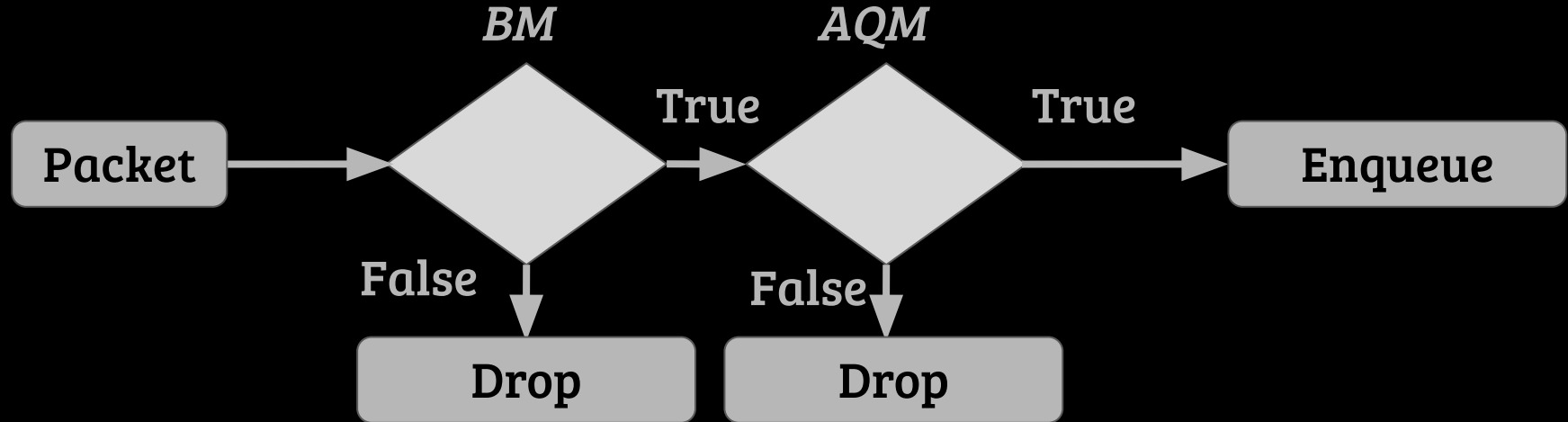


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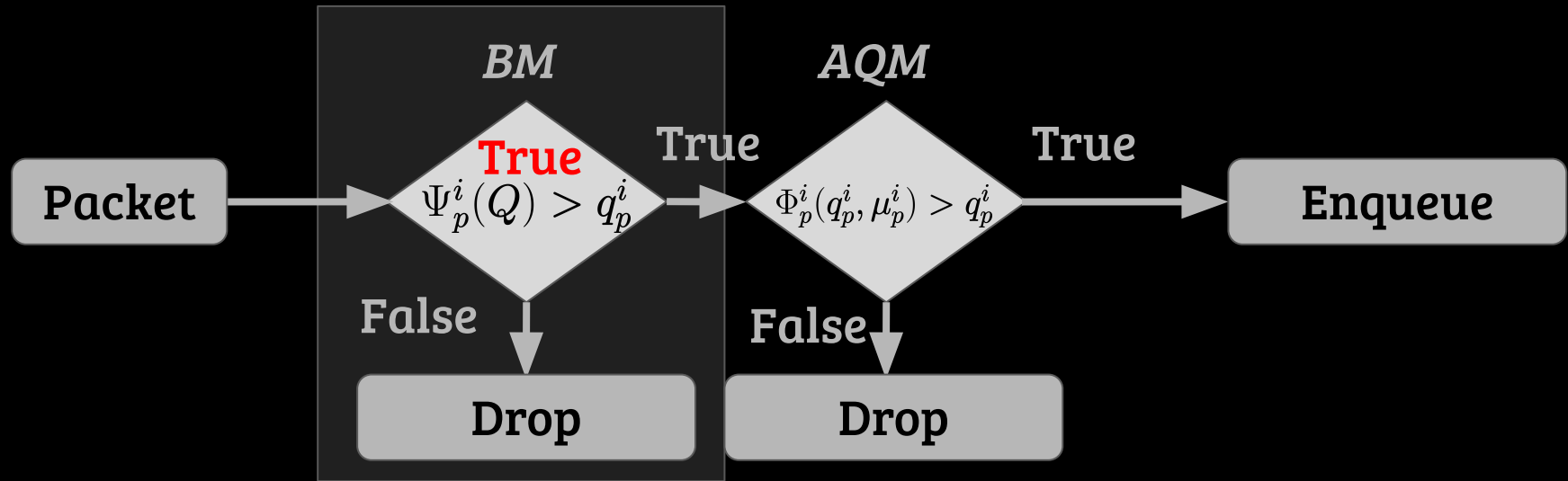


# Hierarchical Admission Control Scheme

$$\min \left( \underbrace{\Psi_p^i(Q)}_{BM}, \underbrace{\Phi_p^i(q_p^i, \mu_p^i)}_{AQM} \right)$$

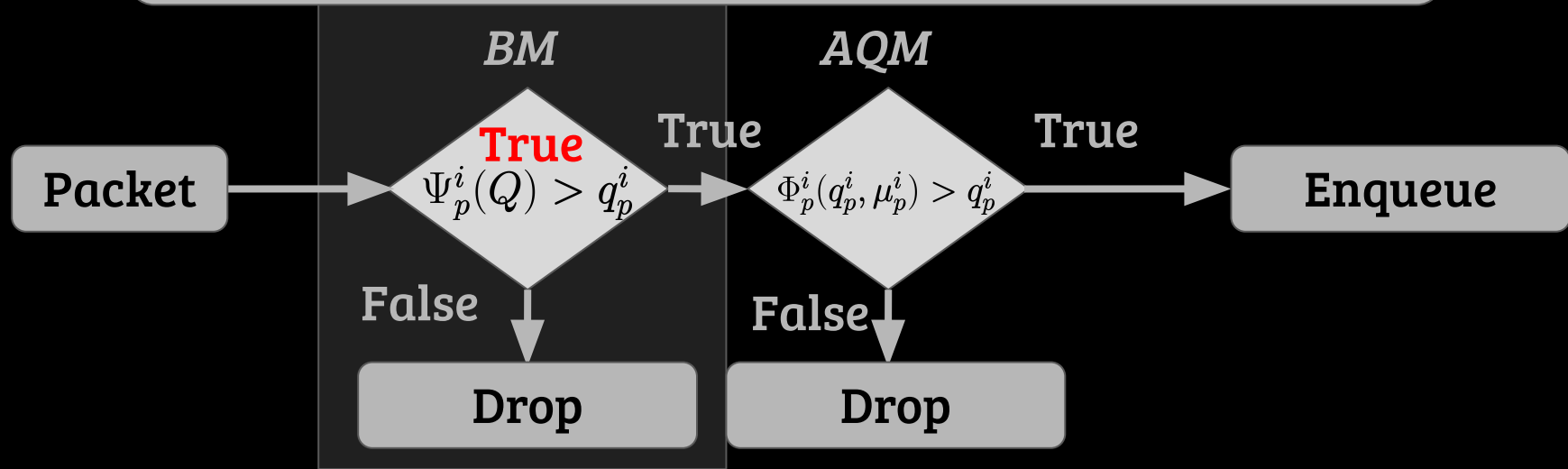


# Large Buffers

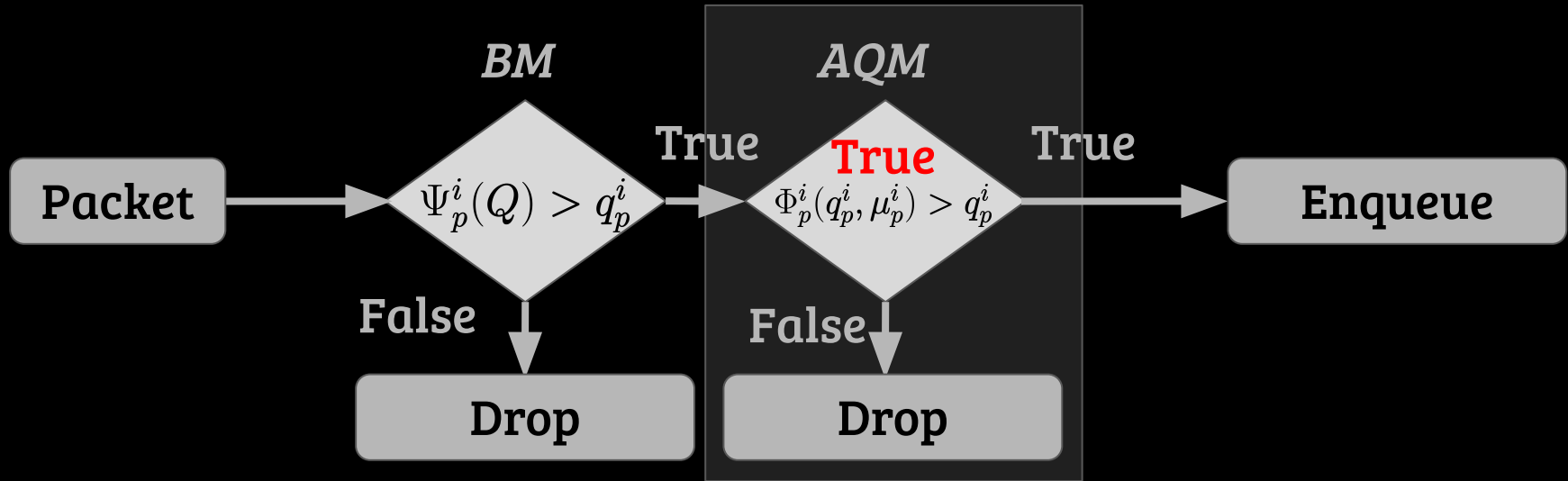


# Large Buffers

AQM becomes more important!

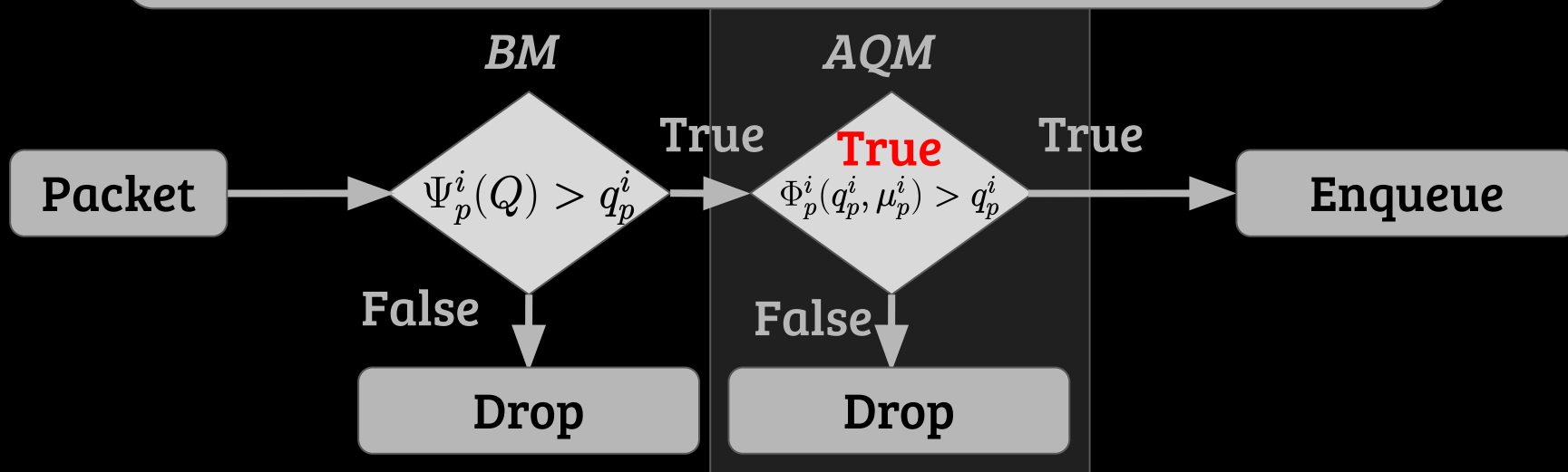


# Shallow buffers



# Shallow buffers

Buffer Management becomes more important!



# Drawbacks of Dynamic Thresholds (State-of-the-art BM)

Threshold = alpha x (Remaining shared buffer)

$$T_p^i(t) = \alpha_p \cdot \underbrace{(B - Q(t))}_{Remaining}$$



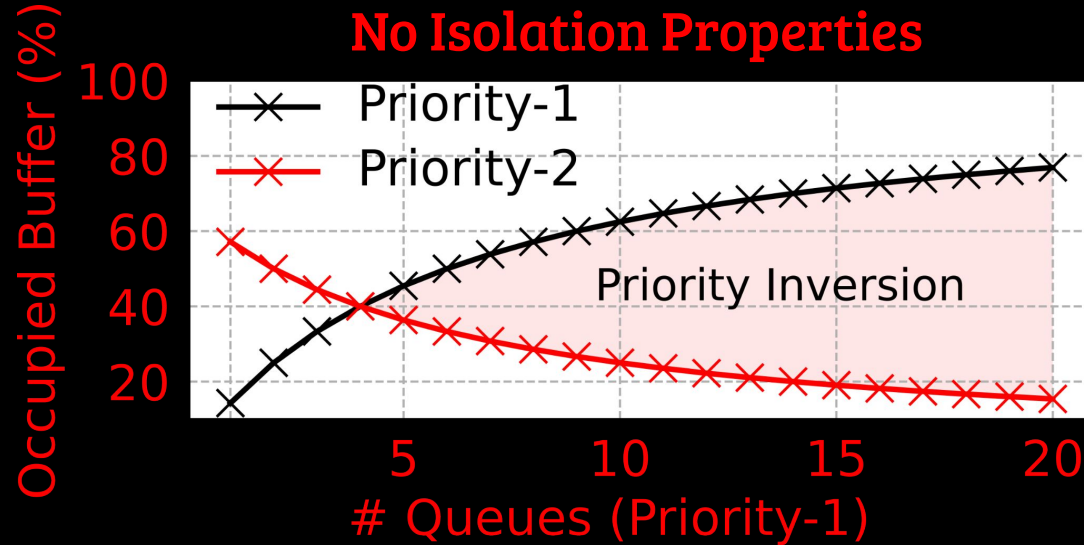
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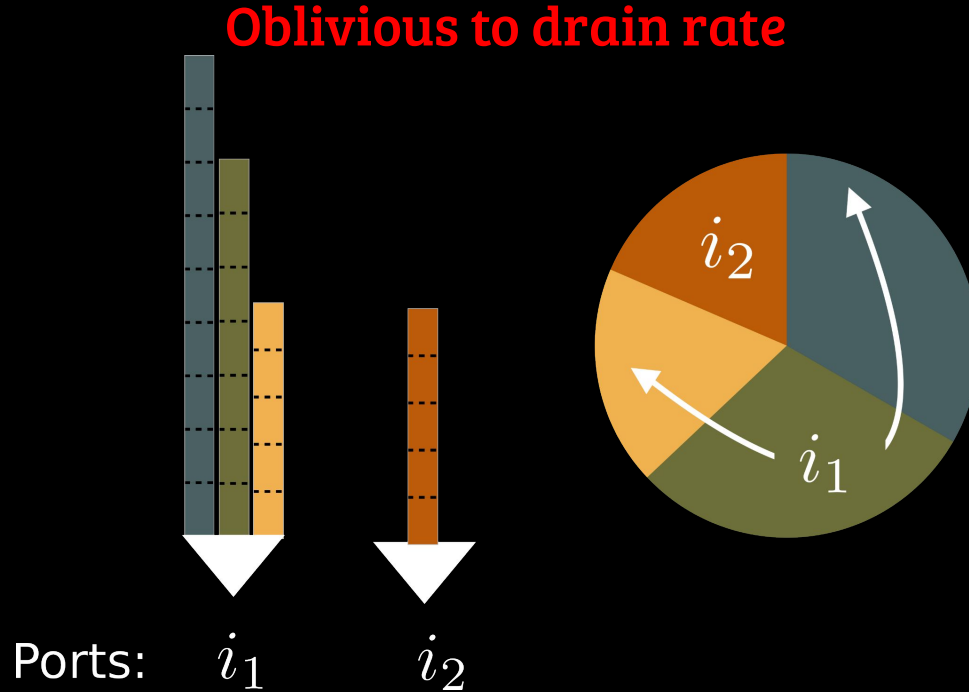
$$T_p^i(t) = \alpha_p \cdot \underbrace{(B - Q(t))}_{\text{Remaining}}$$

- Priority inversion (No isolation)
- Oblivious to buffer drain time

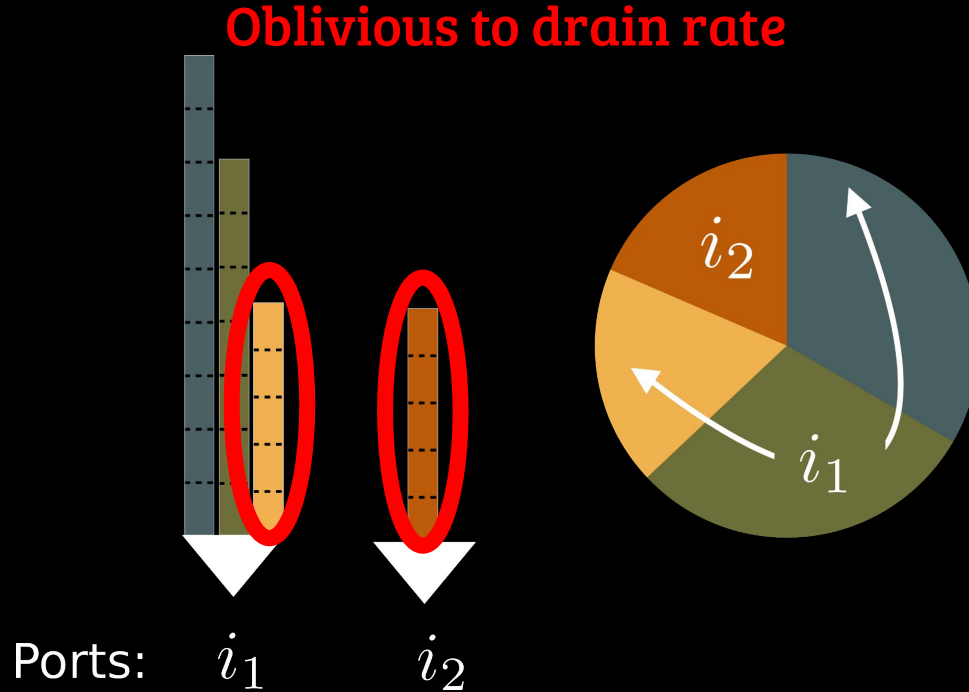
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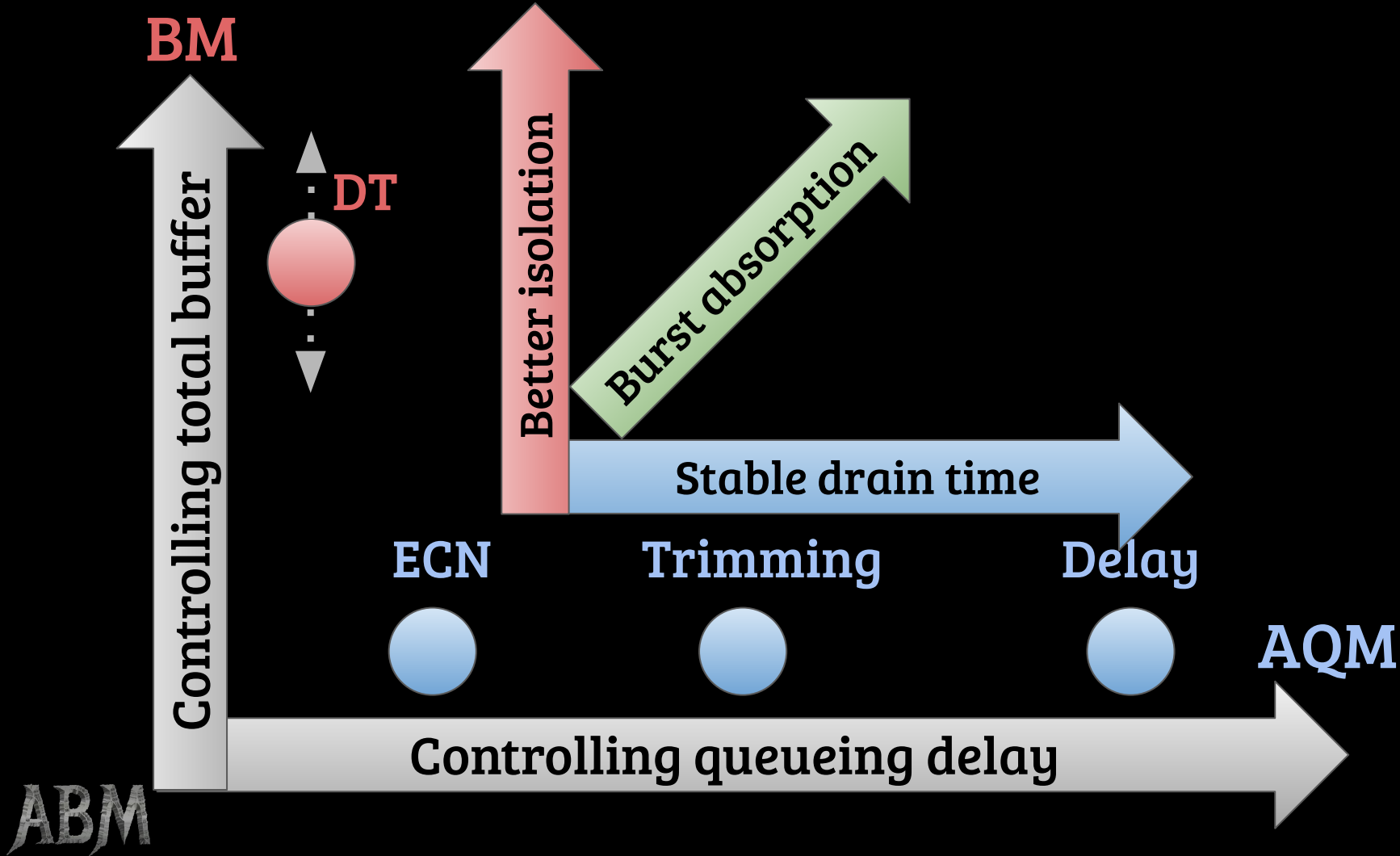


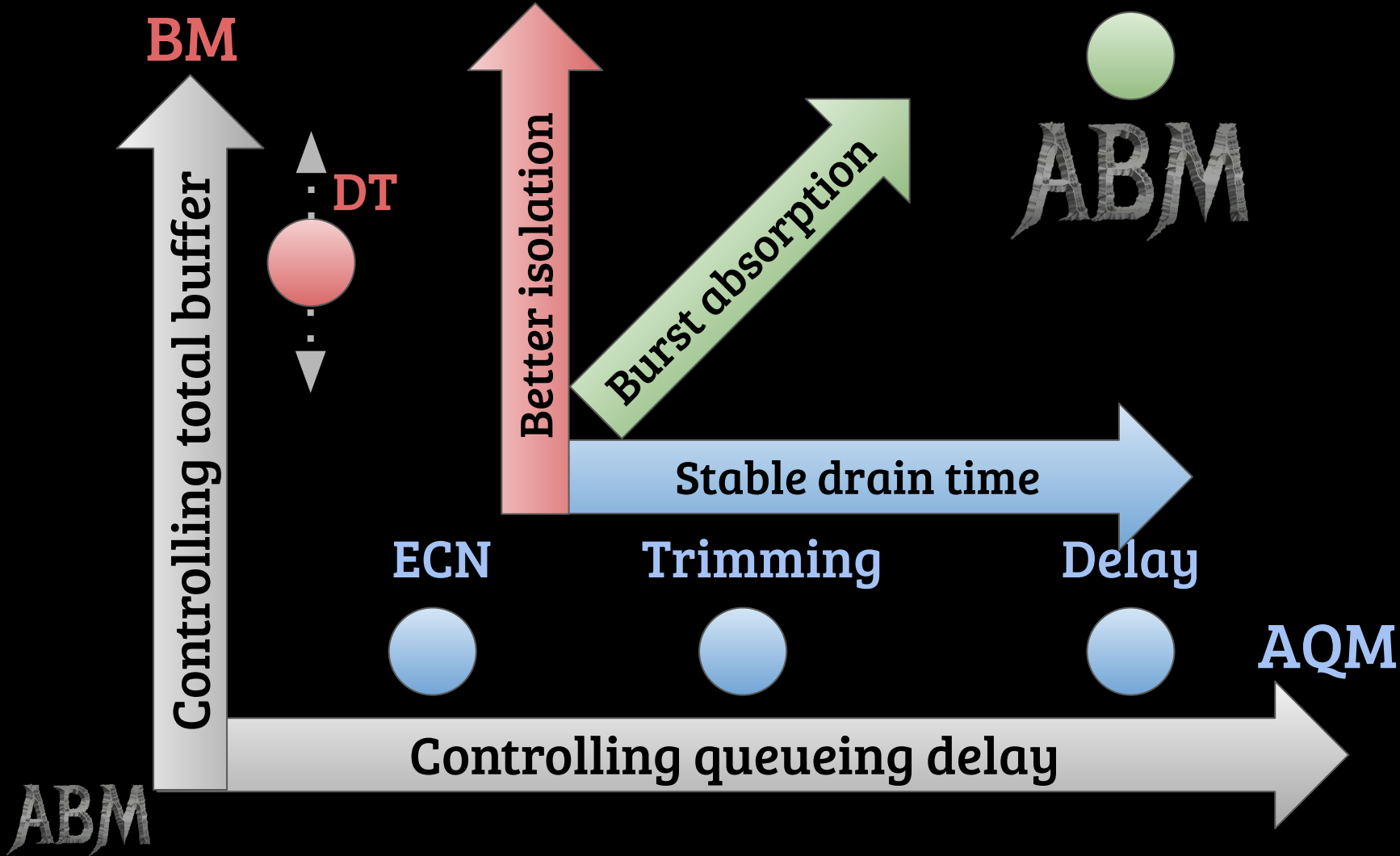
# Benefits and Drawbacks of Existing Approaches

- BM can in-principle offer isolation across queues
  - oblivious to buffer drain time
- AQM can in-principle offer bounded queue drain time
  - cannot fundamentally satisfy the isolation property

# Our Goals

- Isolation across traffic priorities
- Bounded drain time
- Better burst absorption
  - requires both isolation and bounded drain time







# ABM

## Active Buffer Management

$$T_p^i(t) = \alpha_p \cdot \frac{1}{n_p} \cdot (B - Q(t)) \cdot \frac{\mu_p^i}{b}$$



Threshold per queue  
port i, priority p

# ABM

## Active Buffer Management

$$T_p^i(t) = \alpha_p \cdot \frac{1}{n_p} \cdot (B - Q(t)) \cdot \frac{\mu_p^i}{b}$$



Parameter

*To be set for each priority*

# ABM


## Active Buffer Management

$$T_p^i(t) = \alpha_p \underbrace{\frac{1}{n_p}}_{\substack{\downarrow \\ \text{\# congested queues of priority } p}} (B - Q(t)) \cdot \frac{\mu_p^i}{b}$$

# congested queues of priority p

# ABM

## Active Buffer Management

$$T_p^i(t) = \alpha_p \cdot \frac{1}{n_p} \cdot (B - Q(t)) \cdot \frac{\mu_p^i}{b}$$


Remaining shared buffer

# ABM

## Active Buffer Management

$$T_p^i(t) = \alpha_p \cdot \frac{1}{n_p} \cdot (B - Q(t)) \cdot \boxed{\frac{\mu_p^i}{b}}$$



Normalized dequeue rate

# ABM

## Active Buffer Management

$$T_p^i(t) = \underbrace{\alpha_p \cdot \frac{1}{n_p} \cdot (B - Q(t))}_{\text{Buffer Management}} \cdot \underbrace{\frac{\mu_p^i}{b}}_{\text{AQM}}$$

# Properties of ABM

- Upper bounds the buffer allocated to a priority  
**(Prevents monopoly)**

$$B_p^{max} \leq \frac{B \cdot \alpha_p}{1 + \alpha_p}$$

*Depends only on the parameter set for the corresponding priority*

# Properties of ABM

- Lower bounds the buffer allocated to a priority  
**(Minimum buffer guarantee)**

$$B_p^{min} \geq \frac{B \cdot \alpha_p}{1 + \sum_{p \in \mathcal{P}} \alpha_p}$$

*Depends only on the parameter set for all priorities*



# Properties of ABM

- Upper bounds the drain time for each priority  
**(Bounded queuing delays)**

$$\Gamma \leq \frac{B \cdot \alpha_p}{(1 + \alpha_p) \cdot b}$$

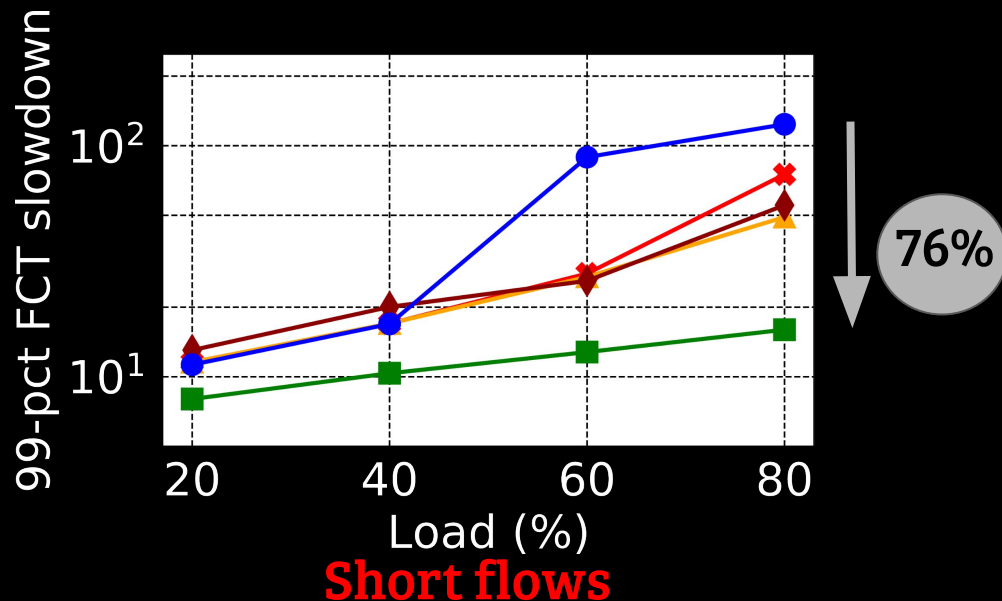
***Depends only on the parameter set for the corresponding priority and the port bandwidth***

# Evaluation

- NS3 simulations
- Leaf-Spine topology (4:1 oversubscription)
- 9.6KB buffer-per-port-per-Gbps for all switches
  - Similar to Broadcom TridentII switch
- Websearch + incast workload

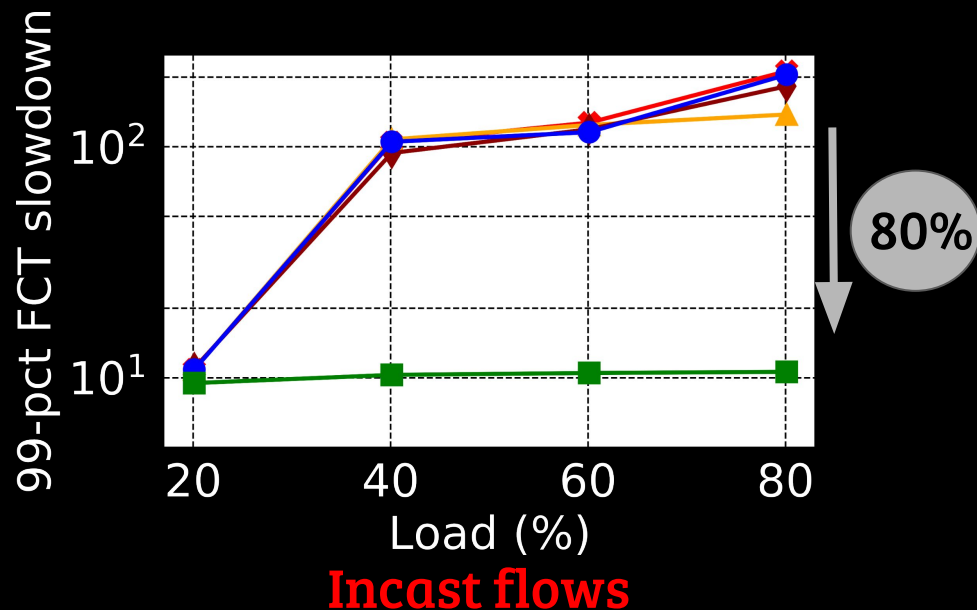
# ABM Improves Short Flows FCTs

—\*— DT    —▲— FAB    —◆— CS    —●— IB (AFD + Elephant trap)    —■— ABM



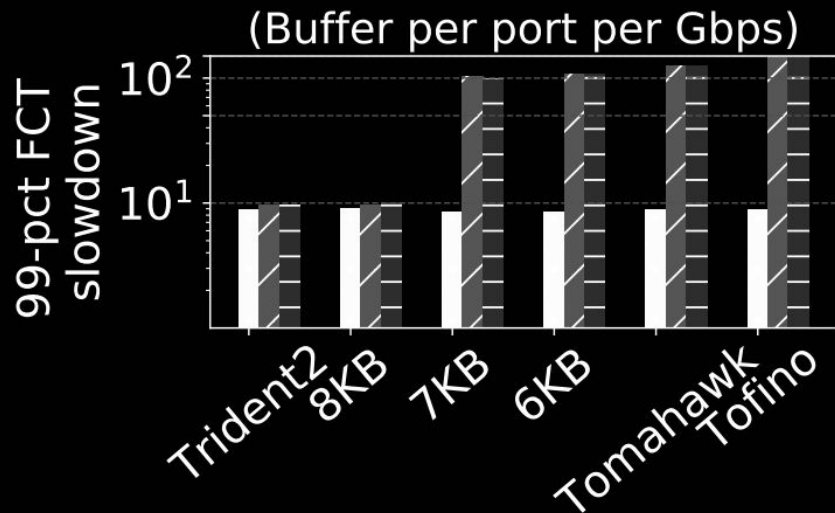
# ABM Improves Incast Flows FCTs

DT FAB CS IB (AFD + Elephant trap) ABM



# Evaluation under Shallow Buffers and Advanced CC

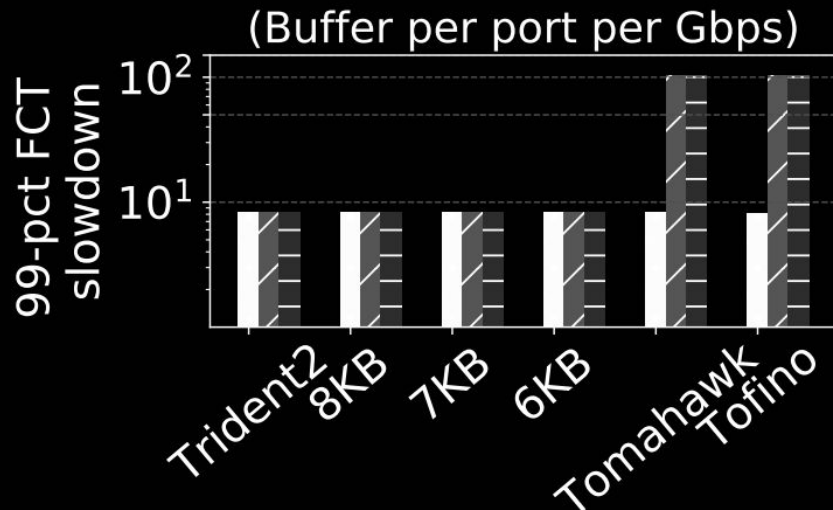
■ ABM    ▨ DT    ▤ IB (AFD + Elephant trap)



**DCTCP**

# Evaluation under Shallow Buffers and Advanced CC

■ ABM    ▨ DT    ▬ IB (AFD + Elephant trap)



**PowerTCP**

# Conclusion

- Existing approach of hierarchical buffer sharing is **fundamentally limited to a single dimension**
- ABM offers both isolation and stable drain time; and improves **burst absorption**
- ABM significantly improves the **performance of incast flows**
- ABM works well even **under shallow buffers**

# Thank you

<https://github.com/inet-tub/ns3-datacenter>