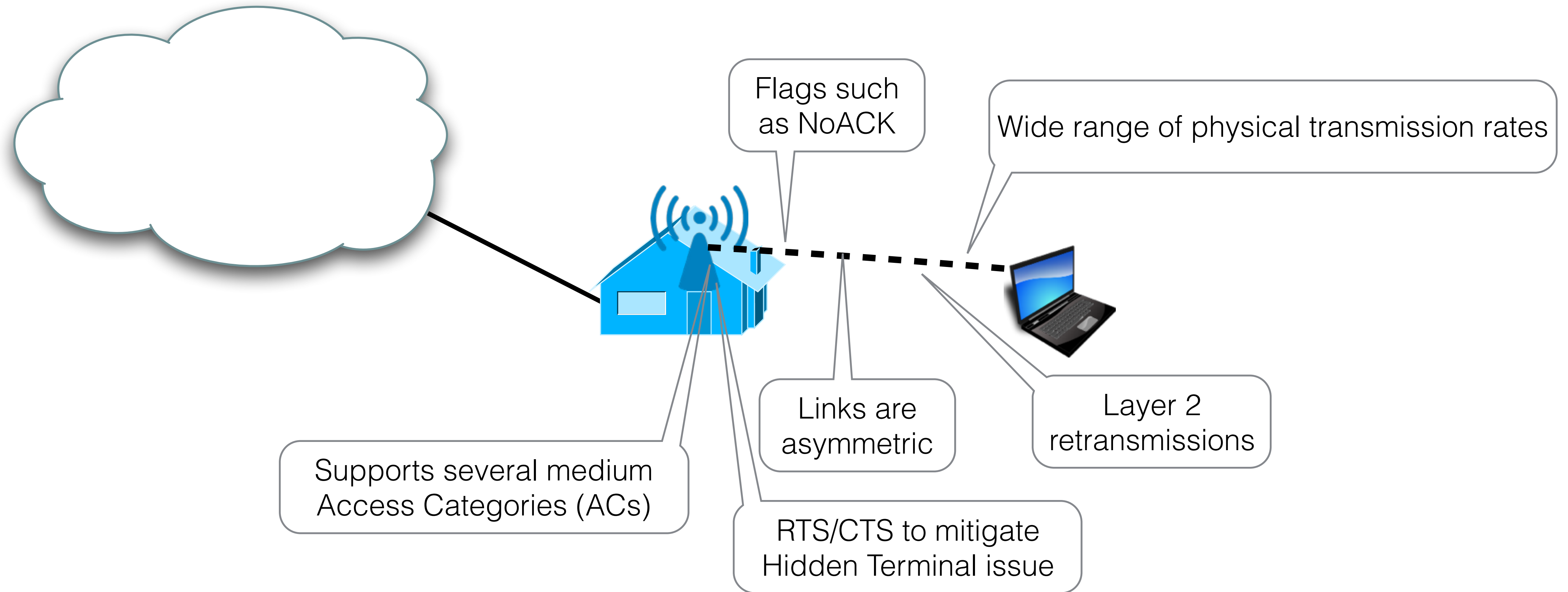


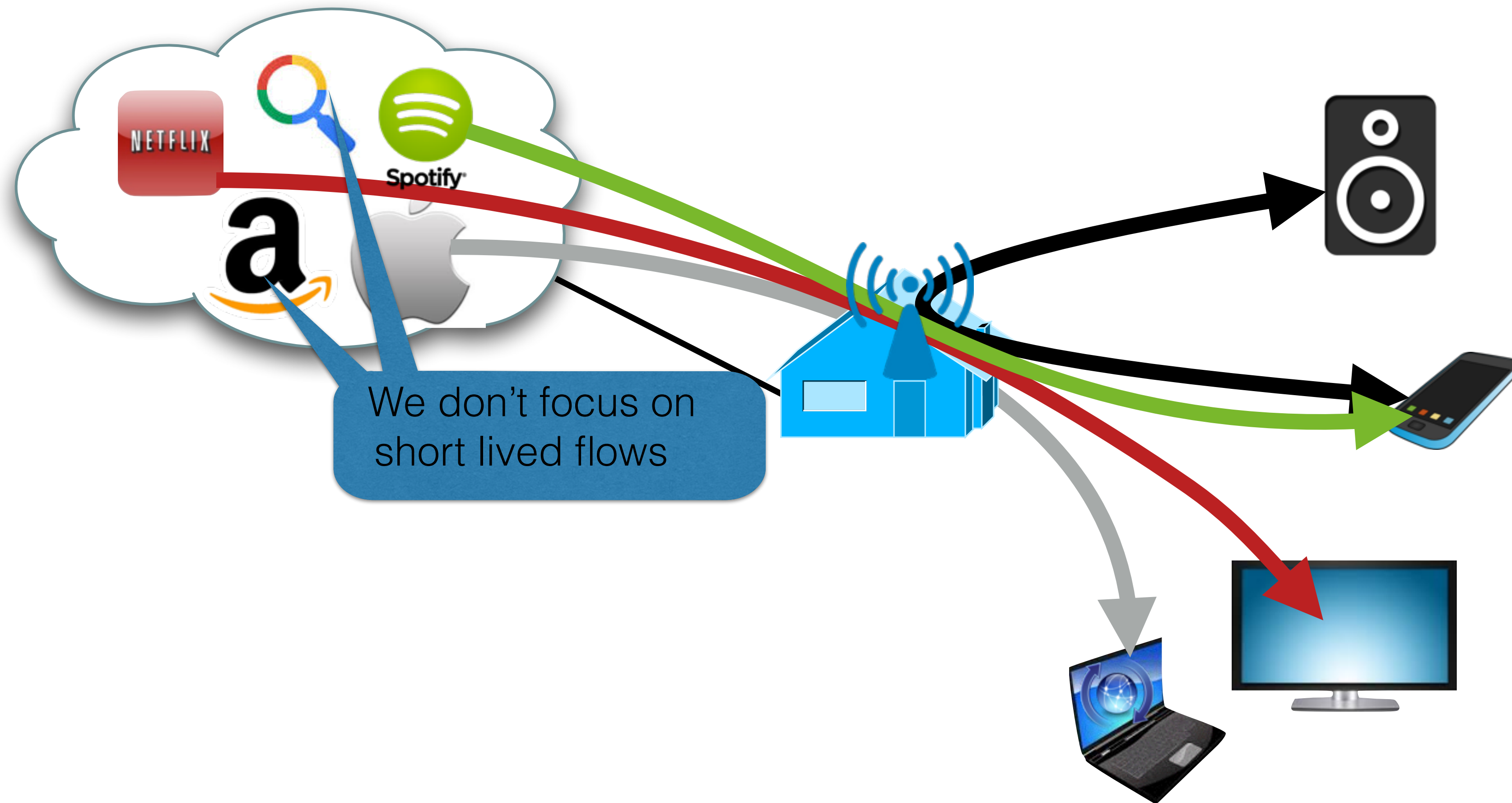
# OpenSDWN: Programmatic control over home and enterprise Wi-Fi

Julius Schulz-Zander, Bogdan Ciobotaru, Carlos Mayer, Stefan Schmid and Anja Feldmann

# Link Characterization

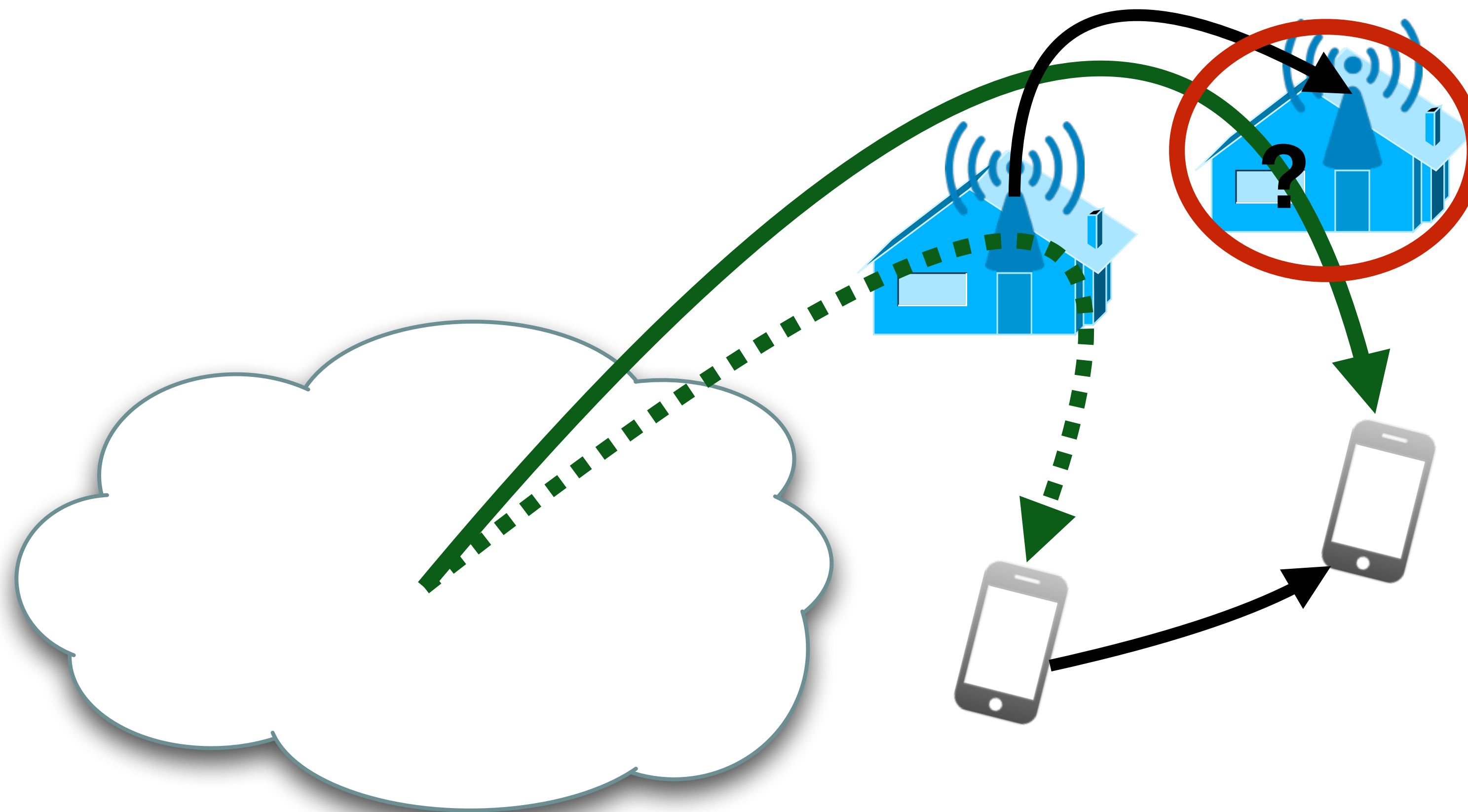


# Home Network Example



# Mobility and State Migration

MB state migration

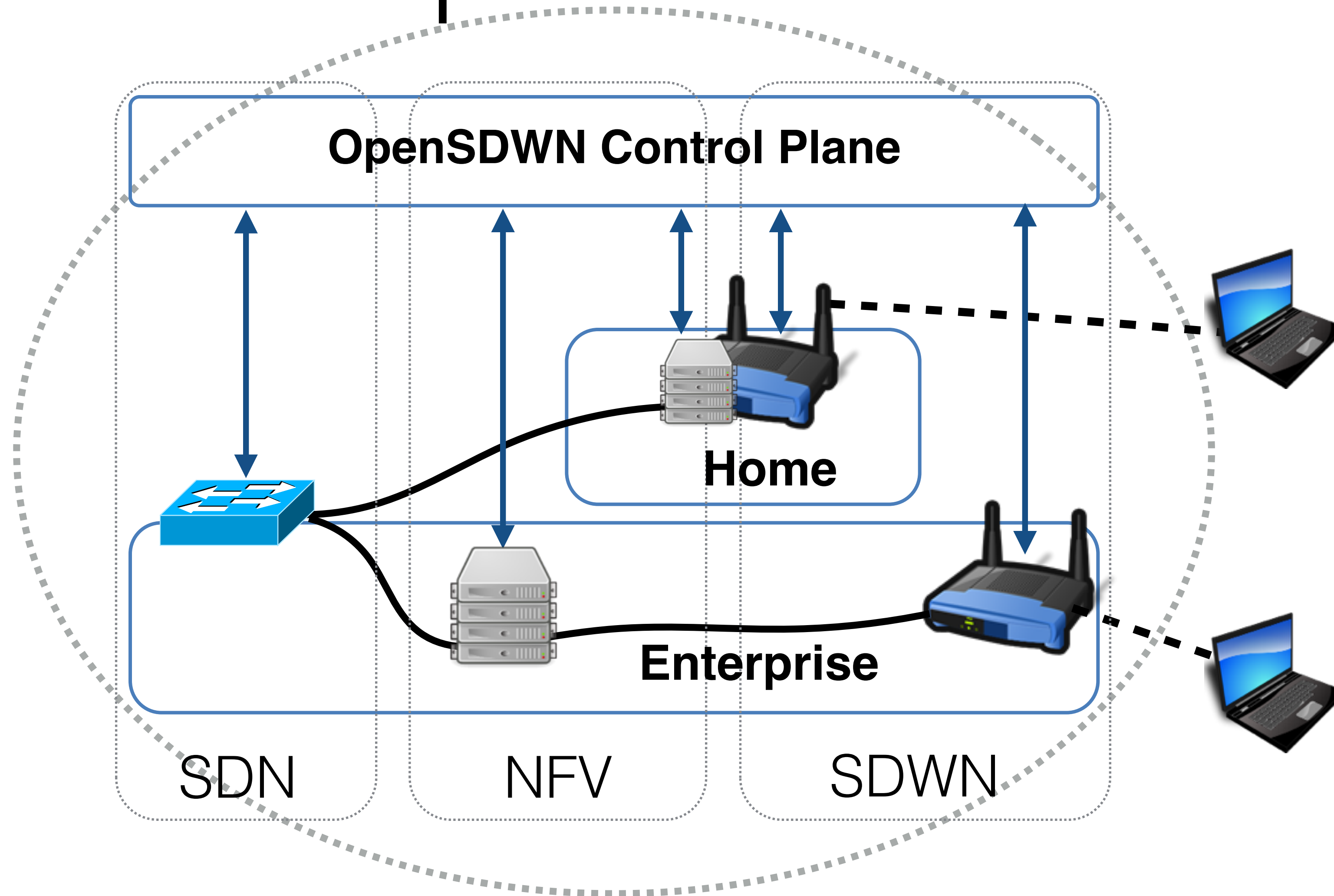


- Client mobility:
- New stateful firewall (FW) lacks connection state
- Connections break
- State migration required
- State needs to be migrated from one MB instance to another

# Motivation

- Application-specific requirements are not considered at the wireless access
  - Application-specific sensitivity to latency or packet loss
  - Today's rate control is traffic agnostic
- Group related data traffic
  - Multicast always sent at basic rate (typically lowest physical rate)
  - No smart rate selection for group related traffic (even with just one subscriber)
- Middlebox Management (MB)
  - Mobility requires MB state to be migrated/moved (e.g. FW state on Hotspot WiFi APs)

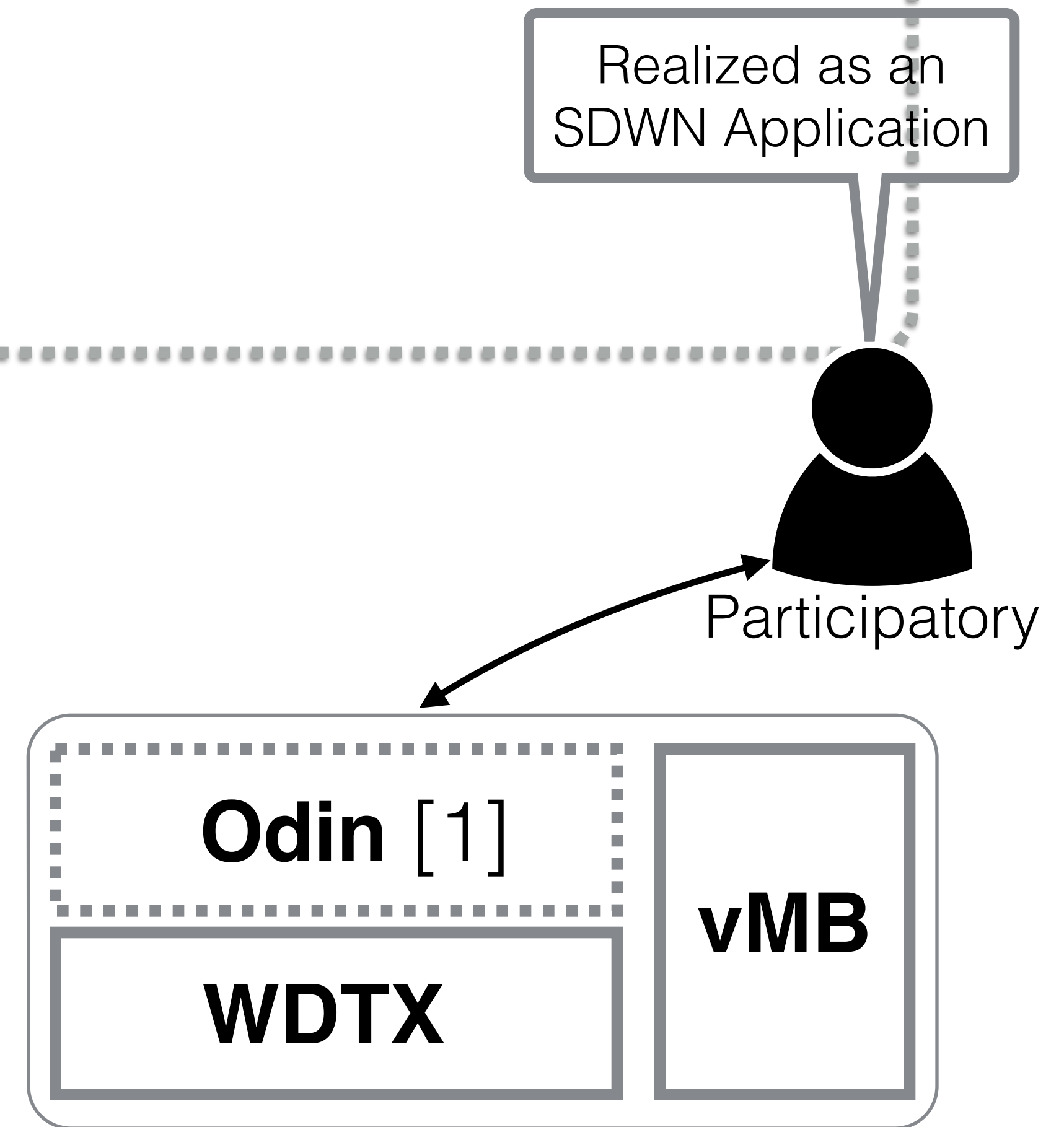
# OpenSDWN





# OpenSDWN Building Blocks

- Separation between WiFi Control and Data-path
  - Programmability of upper-MAC 802.11 functionalities
  - Slicing of the wireless
- Programmability of the Wireless Datapath
  - Assign Wi-Fi transmission settings to flows
  - Abstraction from the physical transmission settings
- Management of network functions
  - Middlebox-Agents provide a network function interface
  - Per-client middlebox state abstraction



[1] J. Schulz-Zander, L. Suresh, N. Sarrar, A. Feldmann, T. Hühn, and R. Merz. Programmatic Orchestration of WiFi Networks. In *Proc. USENIX ATC '14*.

# Odin in a Nutshell

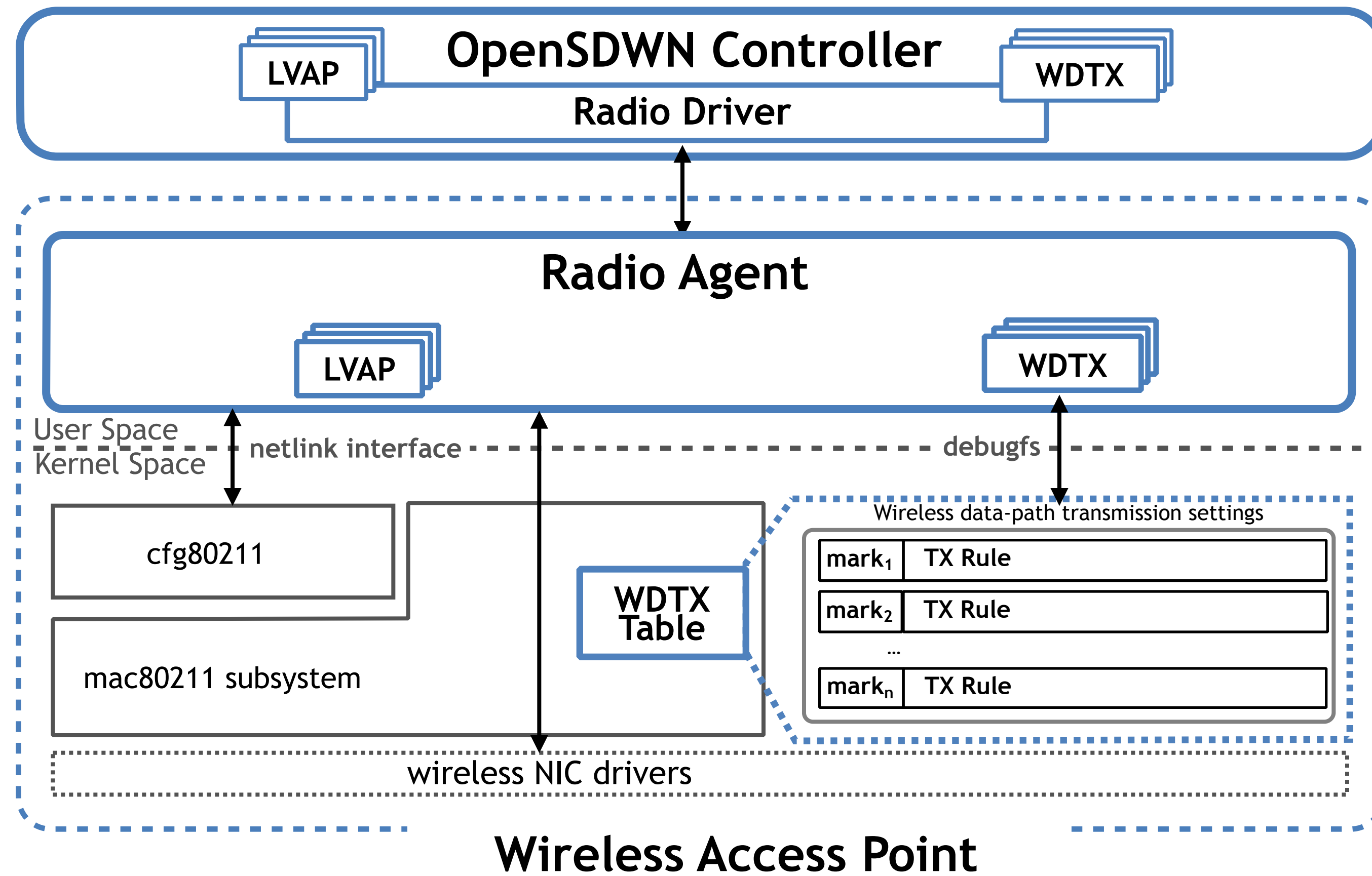
- SDWN Applications
  - Mobility Management
  - Client-based Load Balancing
- Per-client Light Virtual Access Point (LVAP) abstraction
  - LVAP abstracts the complexities of IEEE 802.11
  - Provides slicing of the wireless
- Focus on upper-MAC functionalities
  - Client Association, Authentication etc.



# Wireless Datapath Programmability

- WiFi Datapath Transmission (WDTX) Rules
  - Assignment of fixed and/or „meta“ transmission settings
  - Control over transmission power, transmission rate as well as tailored retry chains
- Control level of wireless transmission settings:
  - Per-Group level, e.g., maximum common transmission rate
  - Per-station level, e.g., transmission power, RTS/CTS protection
  - Per-application level, e.g., bandwidth/latency requirements
  - Per-flow level, e.g., physical transmission rate, no ACK policy

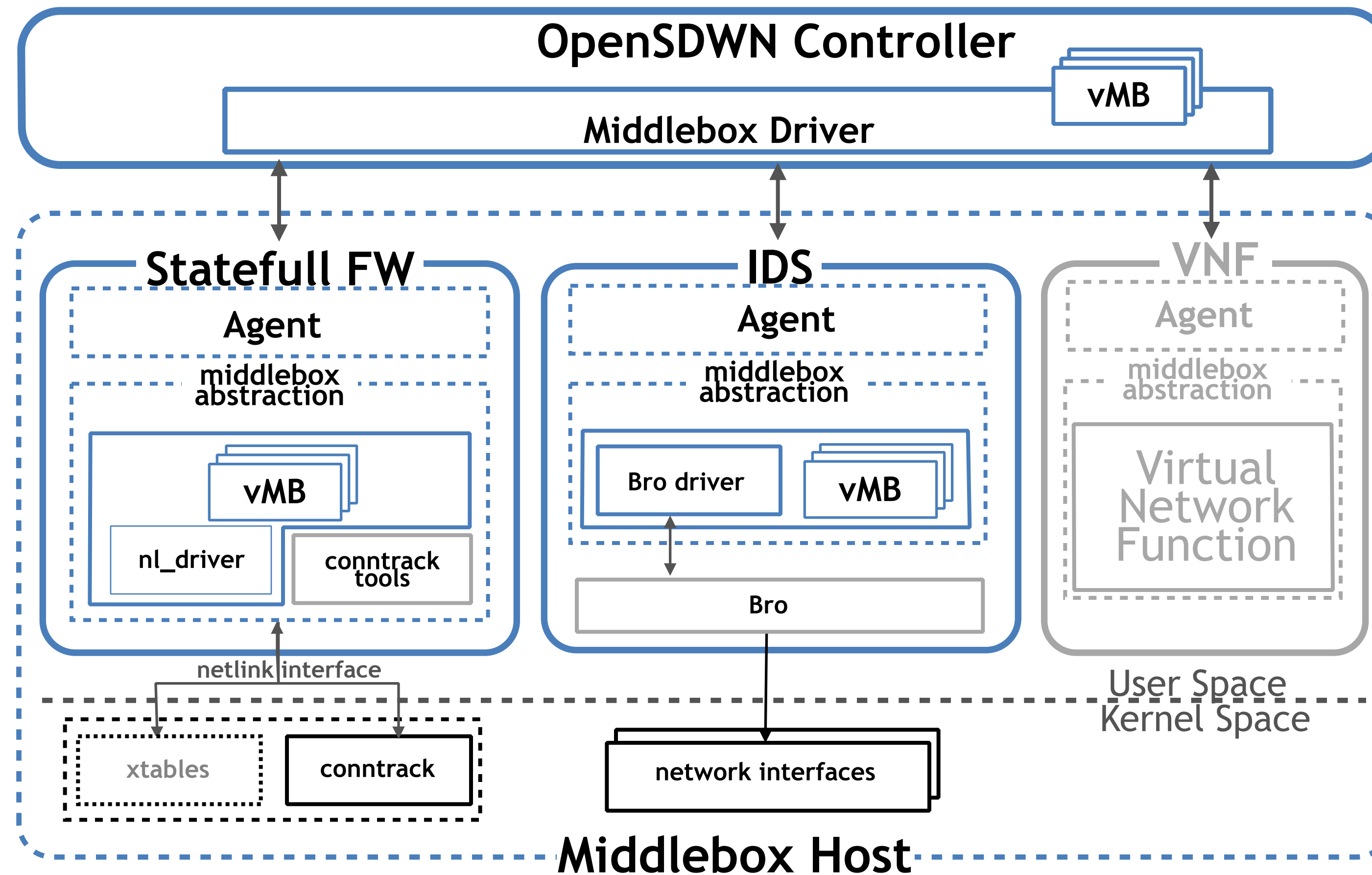
# SDWN Interface



# virtual Middlebox

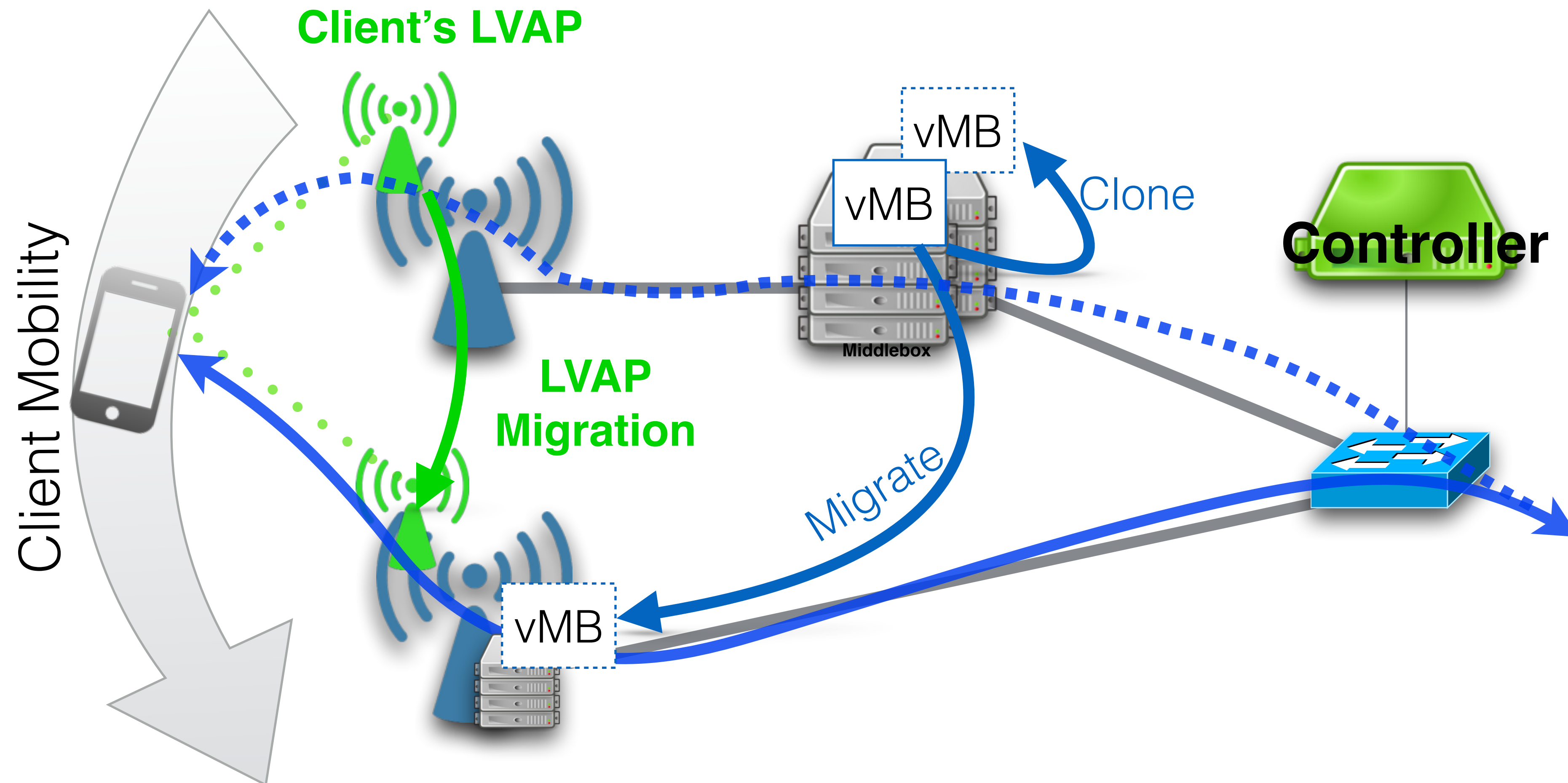
- Abstraction from the inner workings of a specific middlebox
- Per-client state abstraction
- Simplifies device/user handling, e.g.,
  - Mobility can be handled easier
  - Per-device/class rules (e.g. for BYOD)

# vMB Interface

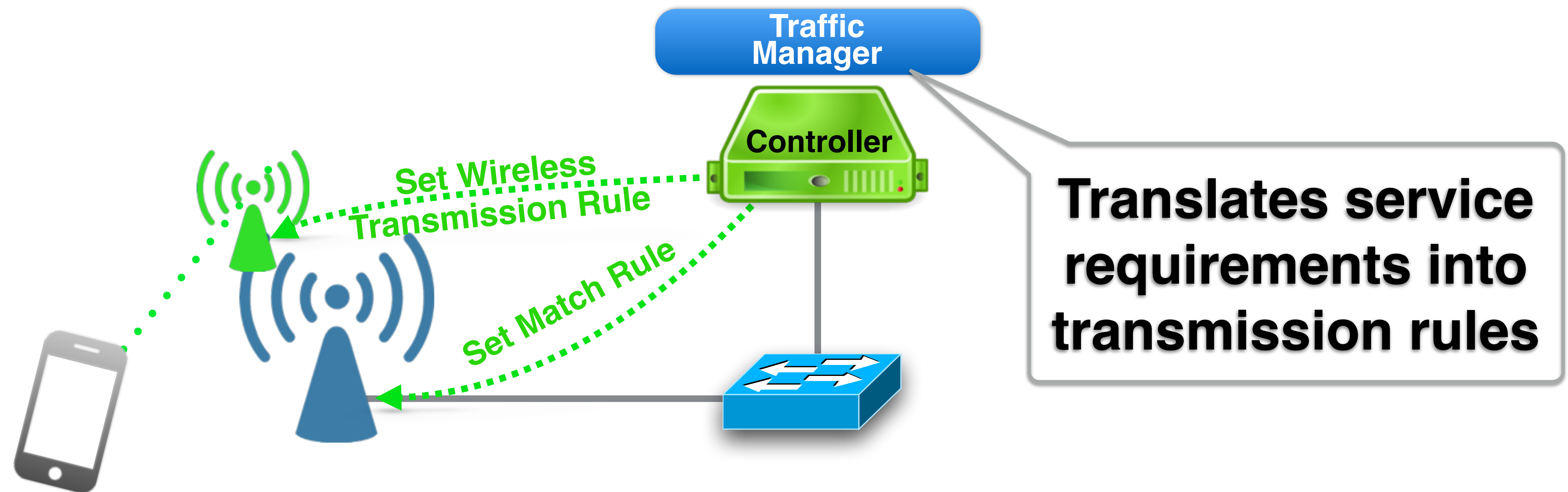


Thee basic operations  
supported by OpenSDWN

# Operation: Mobility and Migration

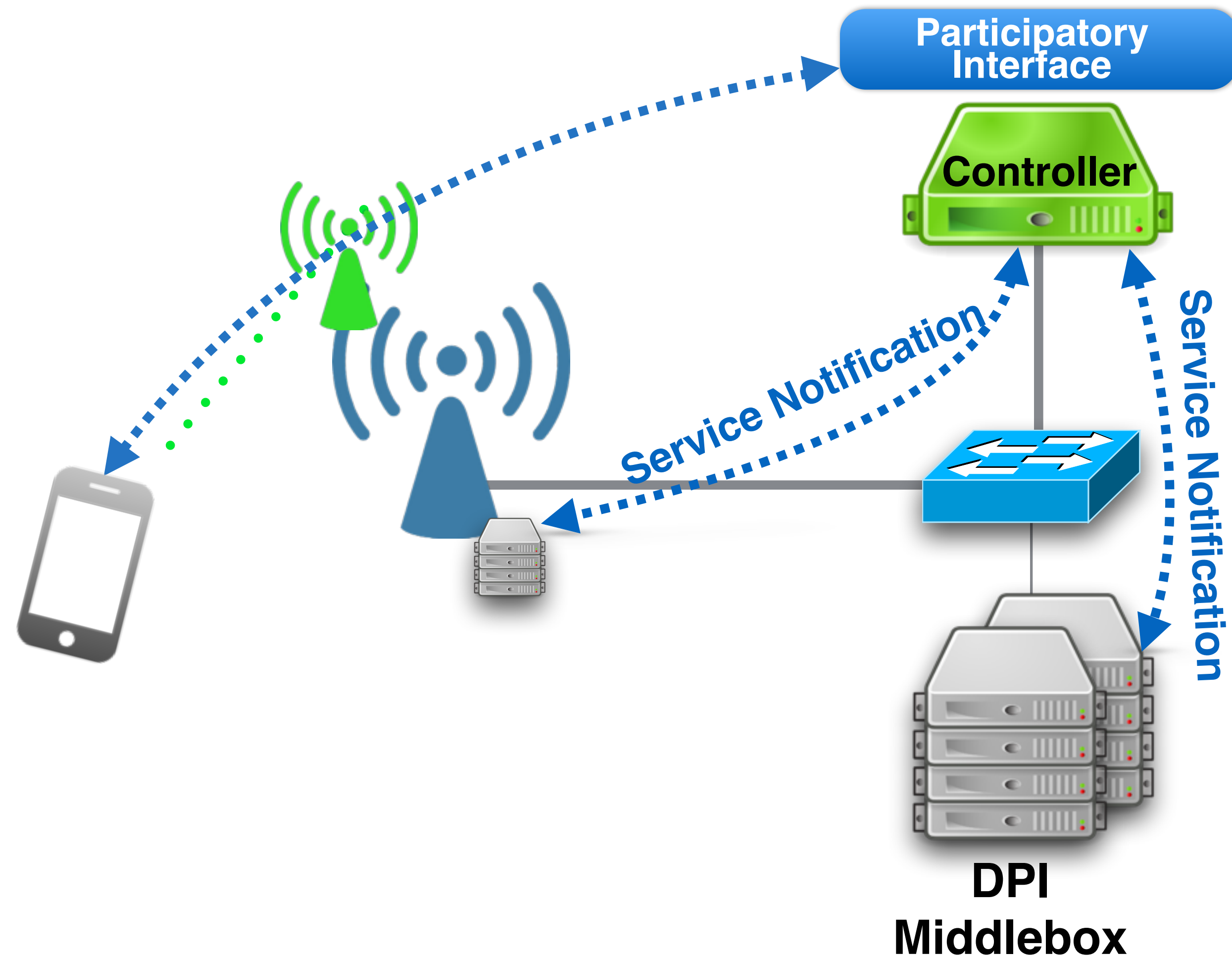


# Operation: Transmission Control





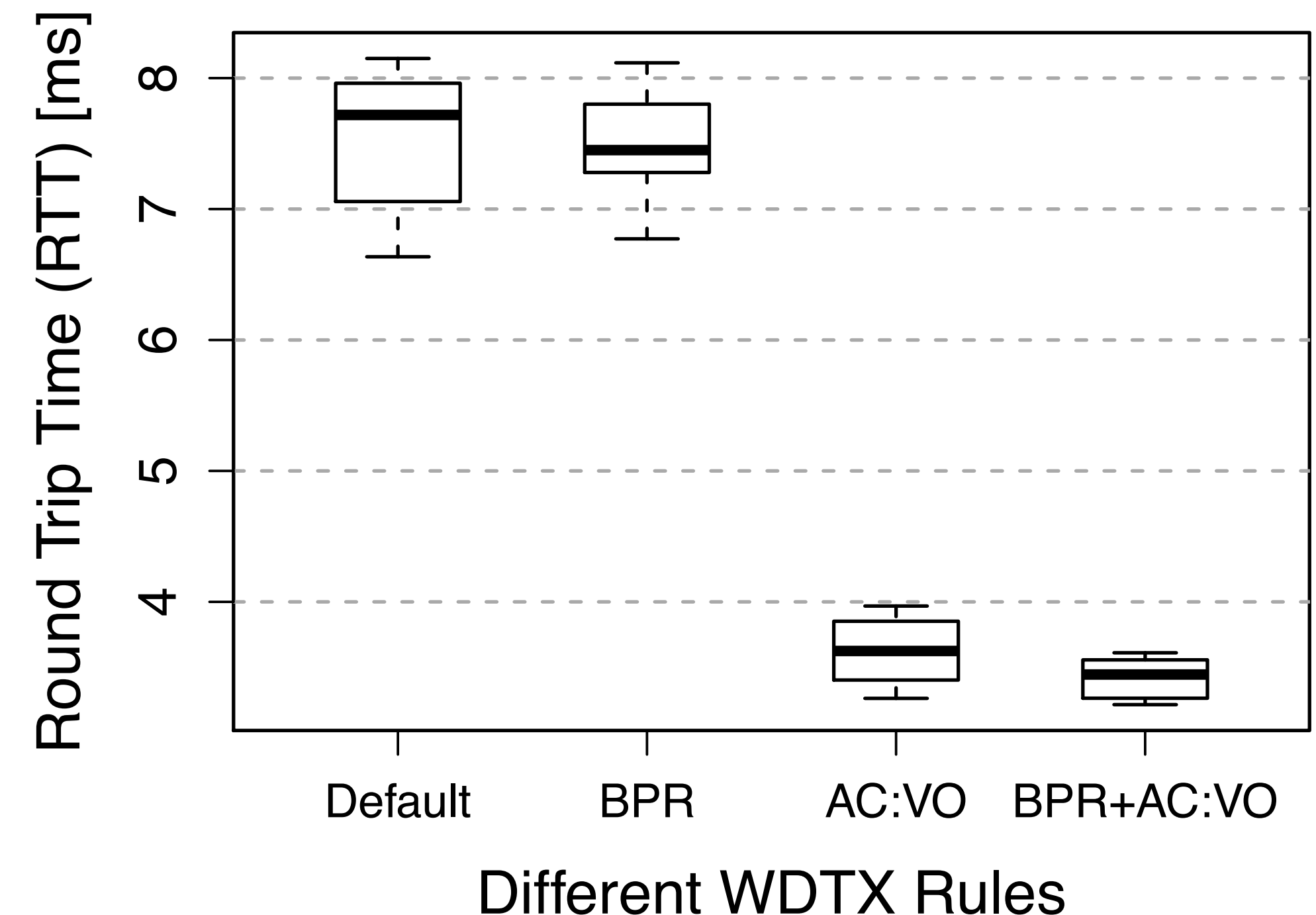
# Operation: Service Differentiation



# Evaluation

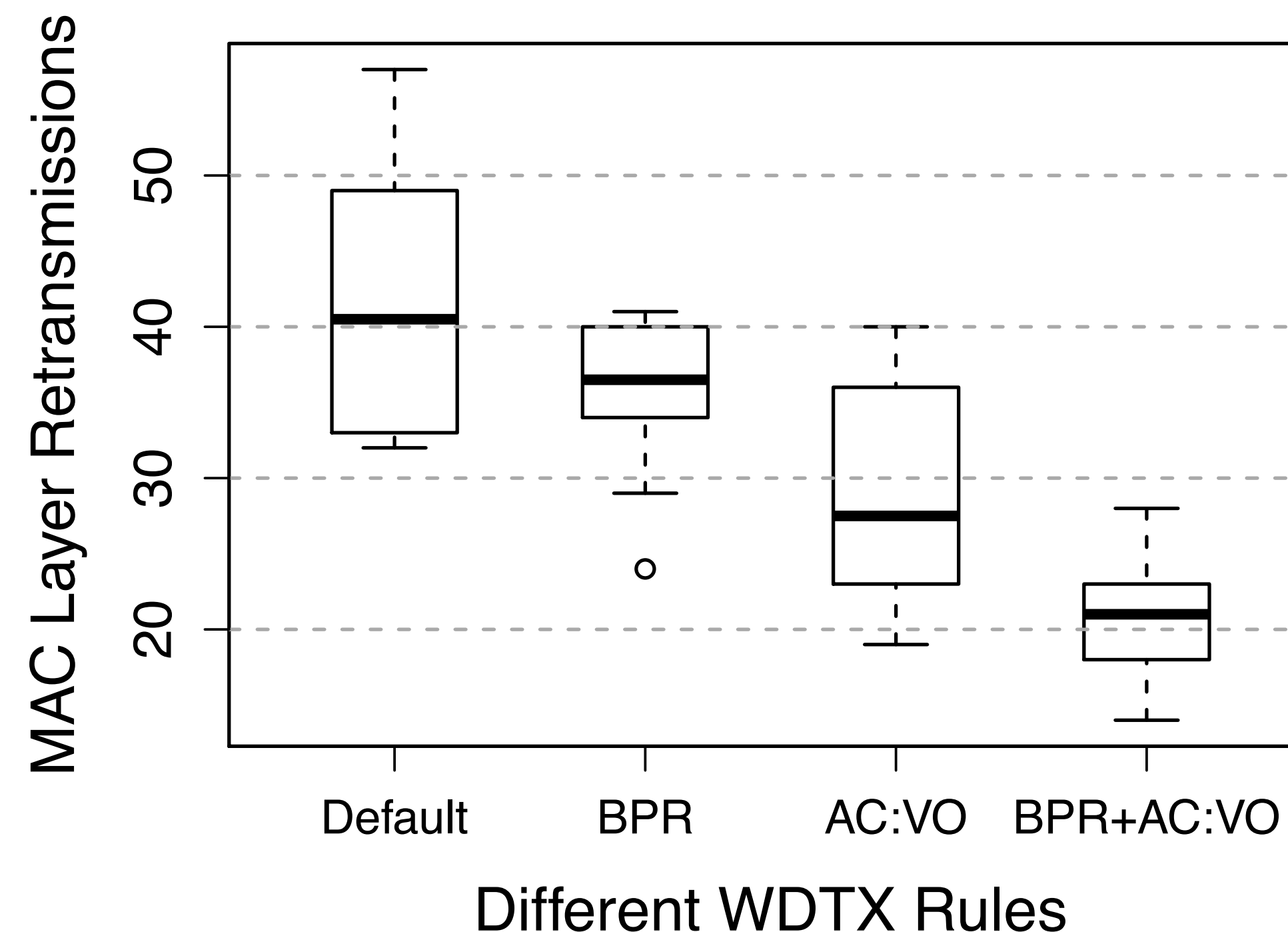
# RTT optimization through WDTX

- 2 APs and two stations
- Two simultaneous flows
  - Best effort background flow
  - Flow with different WTDX
- RTT is decreased by half for flow
  - Highest access category
  - Best Probability Rate



# Delay optimization through WDTX

- 2 APs and two stations
- Two simultaneous flows
  - Best effort background flow
  - Flow with different WTDX
- Layer 2 retransmissions decrease

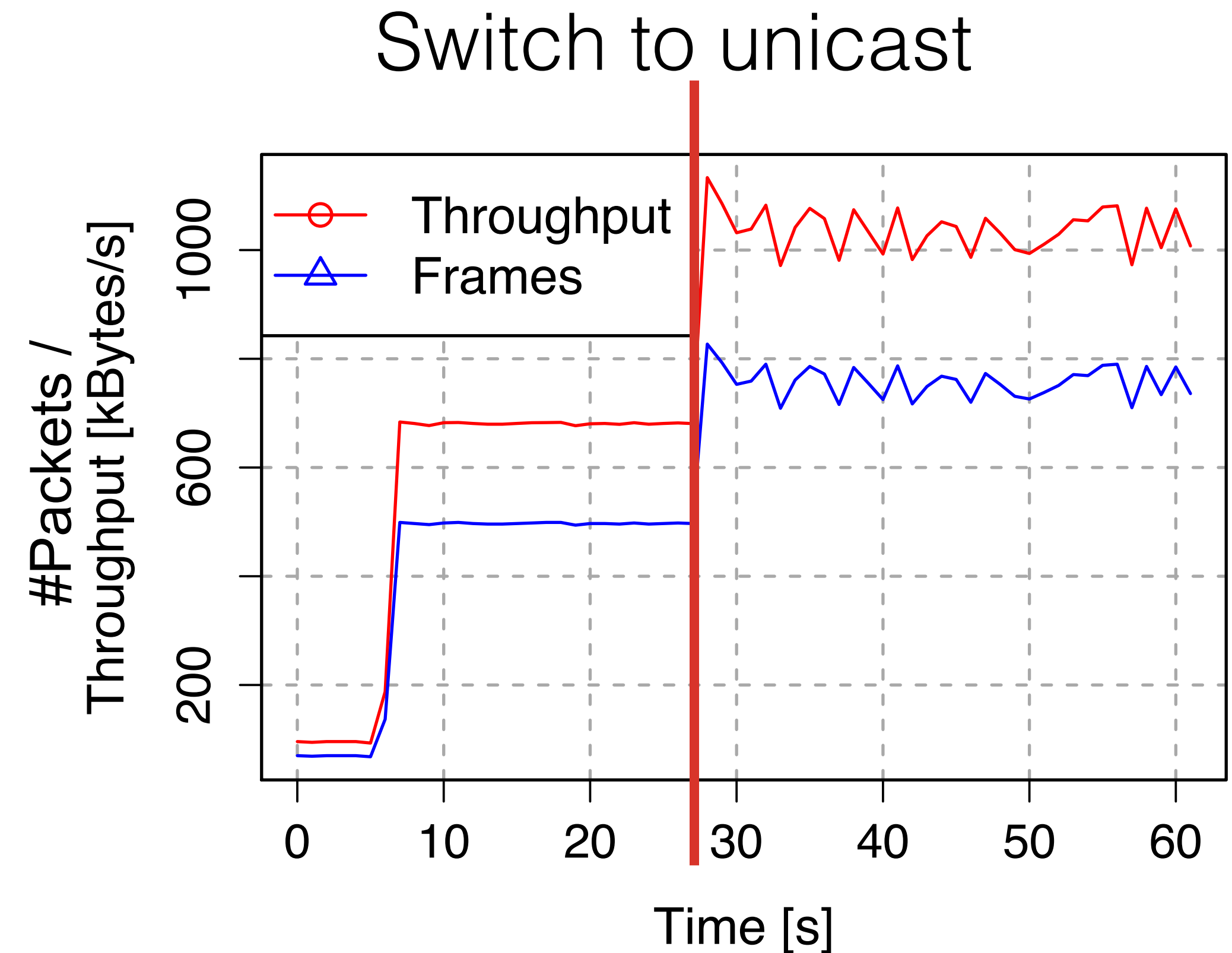


# Group transmissions

- Multicast packets are typically sent at basic rate
- Unicast has the potential to reduce the airtime consumption
- Direct Multicast Service (DMS)
  - Switch from Multicast to Unicast
  - Requires a client to signal its DMS capabilities
- OpenSDWN can assign *maximum common transmission rate* for a group of stations

# OpenSDWN DMS App

- IPTV service from a major European ISP
- Stream easily exceeds the available capacity in a IEEE 802.11g network
- Switching to unicast mitigates this issue

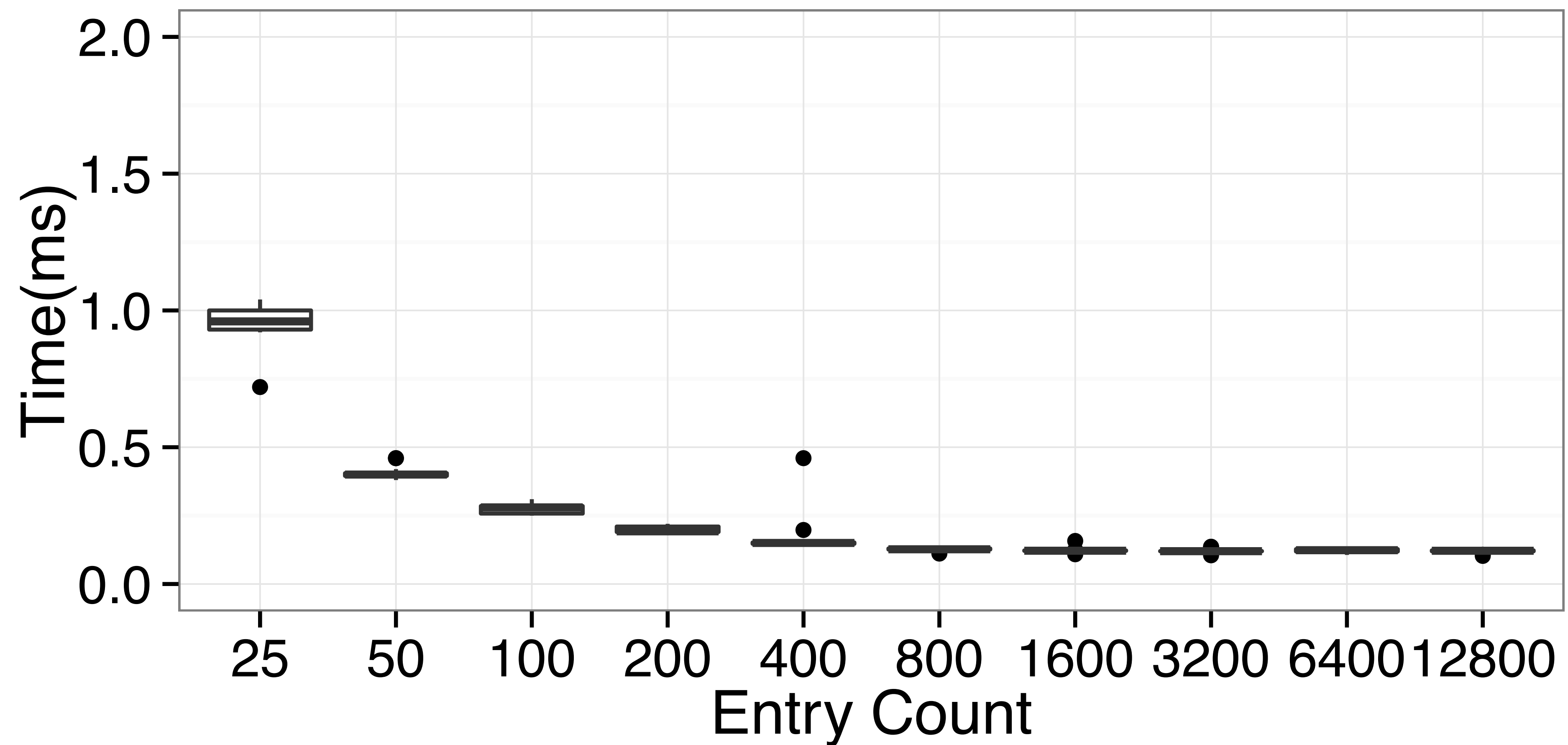


# vMB Firewall Migration

<b>Entry count</b>	<b>Mean execution time (ms)</b>			
	<b>Write</b>	<b>Read</b>	<b>Delete</b>	<b>Migrate</b>
1	11.6	38.4	6.4	45.0
10	12.3	48.6	6.8	60.9
100	20.3	121.6	10.7	141.9
1000	115.9	778.0	43.0	893.9
10000	1119.3	5201.2	385.3	6320.5



# vMB FW performance: write



# Conclusion

- OpenSWDN enables a wide range of new SDWN applications
  - Direct multicast as a simple application
  - User-defined service differentiation and prioritization
- vMB abstraction simplifies handling of client mobility
- Future Work:
  - Study service requirements and effect of WDTX
  - Effect of group related WDTX rules on services

# Questions?

Code soon available:  
[opensdwn.com](https://opensdwn.com)