WHATIF: Fast and Quantitative What-if Analysis for Dependable Communication Networks (ICT19-045, 2020-2024) Stefan Schmid



Roadmap

- WHATIF: Motivation and Context
- Current State and Achievements
- Plans



Communication Networks

Critical infrastructure of digital society

- Popularity of datacentric applications: health, business, entertainment, social networking, AI/ML, etc.
- IoT and innovative new smart city concepts (e.g., Aspern)



Increasingly stringent dependability requirements!

Requirements vs Reality

Entire countries disconnected...

Data Centre > Networks

Google routing blunder sent Japan's Internet dark on Friday

Another big BGP blunder

By Richard Chirgwin 27 Aug 2017 at 22:35

40 🖵 SHARE 🔻

Last Friday, someone in Google fat-thumbed a border gateway protocol (BGP) advertisement and sent Japanese Internet traffic into a black hole.

The trouble began when The Chocolate Factory "leaked" a big route table to Verizon, the result of which was traffic from Japanese giants like NTT and KDDI was sent to Google on the expectation it would be treated as transit.

... 1000s passengers stranded...

British Airways' latest Total Inability To Support Upwardness of Planes* caused by Amadeus system outage

Stuck on the ground awaiting a load sheet? Here's why

By Gareth Corfield 19 Jul 2018 at 11:16

109 📮 SHARE 🔻



RA flighte around the world ware arounded as a result of the Amadeus outan

... even 911 services affected!

Officials: Human error to blame in Minn. 911 outage

According to a press release, CenturyLink told department of public safety that human error by an employee of a third party vendor was to blame for the outage

Aug 16, 2018

Duluth News Tribune

SAINT PAUL, Minn. — The Minnesota Department of Public Safety Emergency Communication Networks division was told by its 911 provider that an Aug. 1 outage was caused by human error.

Outages simply due to human error! (No attacks...)

Even Tech-Savvy Companies Struggle



We discovered a misconfiguration on this pair of switches that caused what's called a *"bridge loop"* in the network.

A network change was [...] executed incorrectly [...] more "stuck" volumes and added more requests to the *re-mirroring storm*.





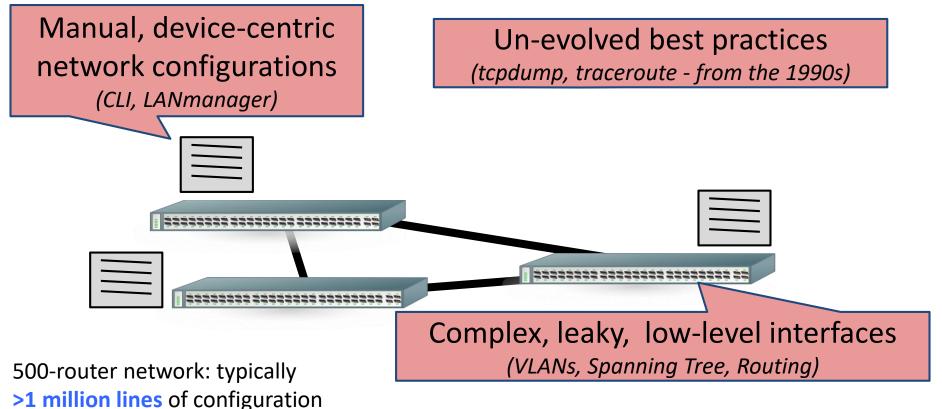
Service outage was due to a series of internal network events that corrupted router data tables.

Experienced a network connectivity issue [...] interrupted the airline's flight departures, airport processing and reservations systems

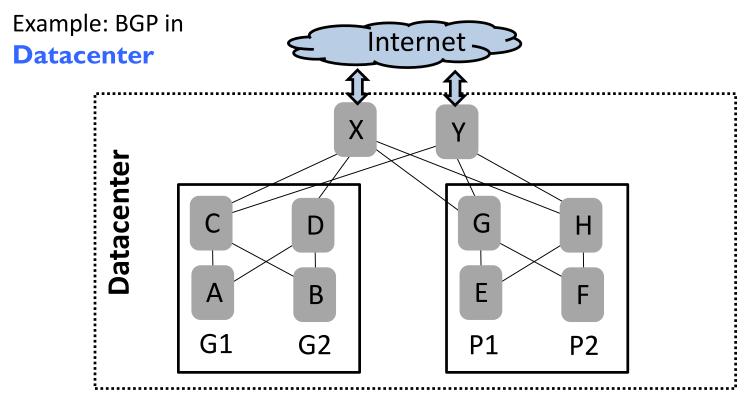


Also here: due to human errors.

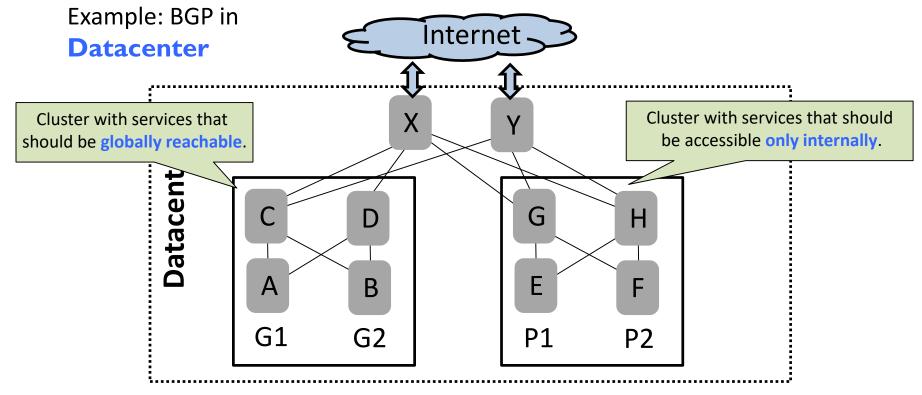
No Surprise: Networks Are Complex

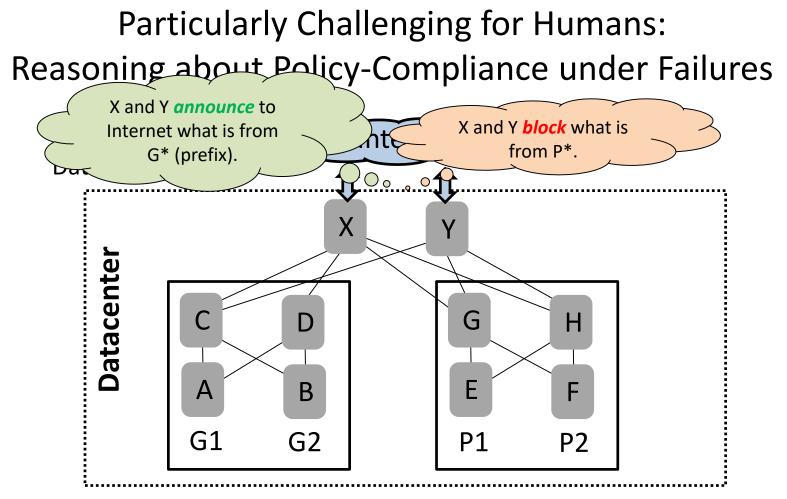


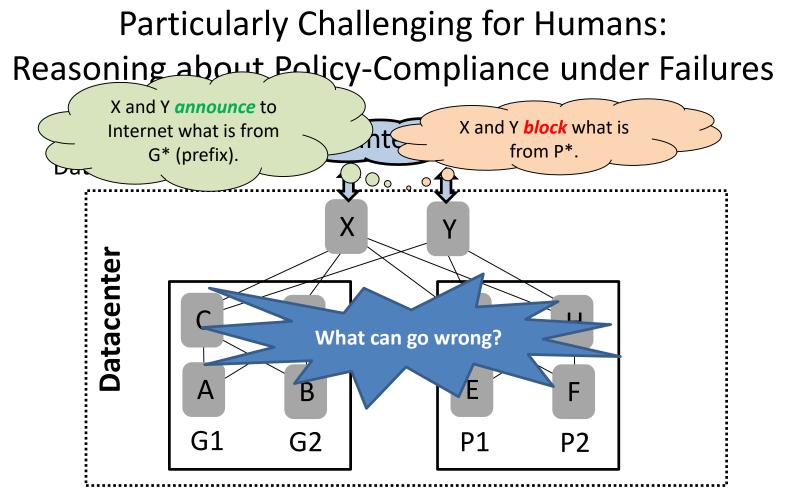
Particularly Challenging for Humans: Reasoning about Policy-Compliance under Failures



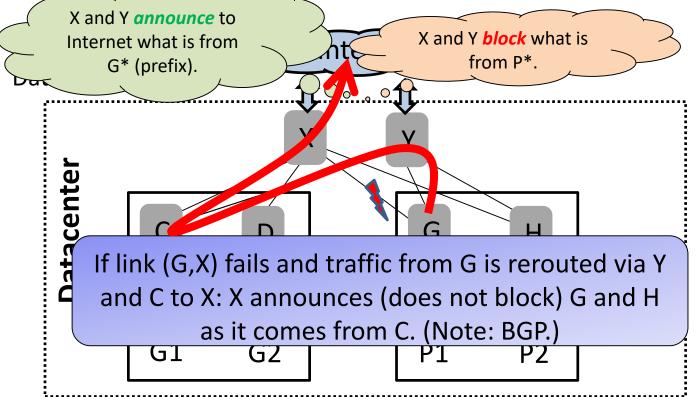
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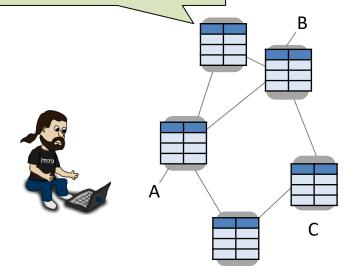


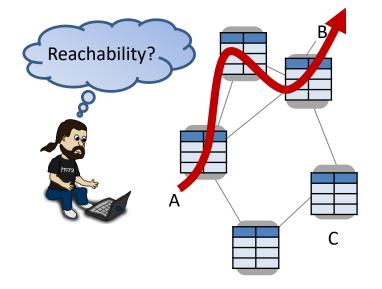
We're Falling Behind the Curve: Increasing Complexity, Software from the 90s

- Anecdote Wall Street bank: outage of a datacenter
 - Lost revenue measured in 1 mio\$/min
- Quickly, an emergency team was assembled with experts in compute, storage and networking:
 - The compute team: *reams of logs*, written experiments to reproduce and *isolate the error*
 - The storage team: *system logs* were affected, *workaround programs*.
 - "All the networking team had were two tools invented over twenty years ago to merely test end-to-end connectivity. Neither tool could reveal problems with the switches, the congestion experienced."



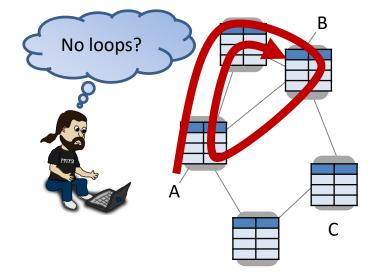
Routers and switches store list of forwarding rules, and conditional failover rules.





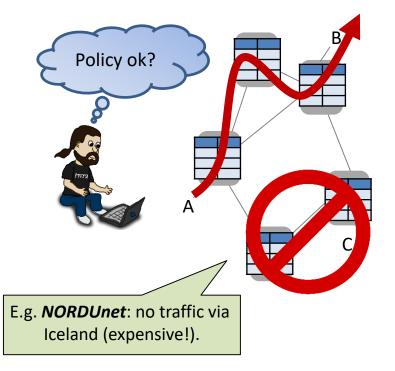
Sysadmin responsible for:

• **Reachability:** Can traffic from ingress port A reach egress port B?



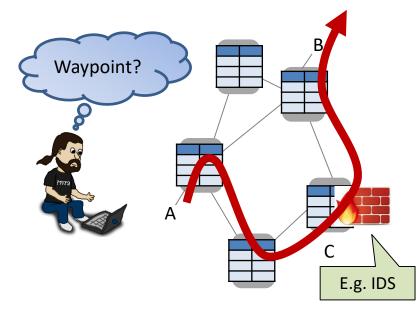
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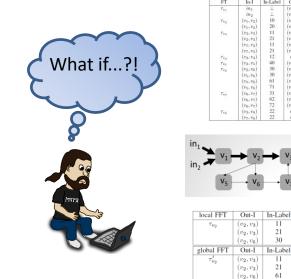
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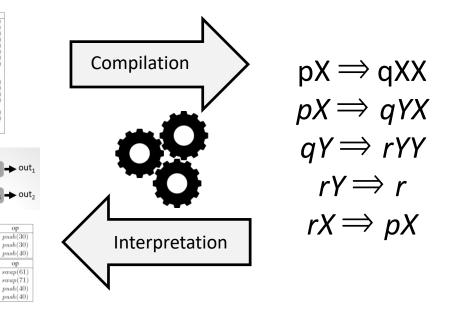
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Generalization: service chaining!

WHATIF: Automation and Formal Methods





Router configurations (Cisco, Juniper, etc.)

71

 (v_2, v_6)

push(20)

 $(v_3, v_4) = swap(12)$ $(v_3, v_8) = swap(22)$

map(12)

 $egin{array}{c|c} (v_3,v_8) & swap(22) \\ out_1 & pop \end{array}$

(v5. v6) pop

 (v_6, v_7) swap(31 (v_6, v_7) swap(31

 $(v_6, v_7) = swap(62)$

pop

 $(v_7, v_3) = swap(11)$

pop

Out-I

 (v_2, v_6)

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 (v_2, v_5)

Out-I

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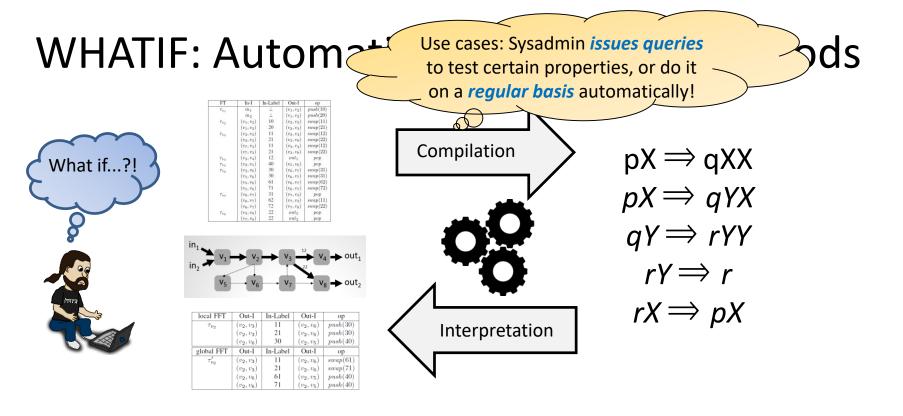
 (v_2, v_3) swap(11) (v_2, v_3) swap(21)

 (v_6, v_7) swap(72)

 (v_7, v_8) swap(22)

out2 out2

> Pushdown Automaton and Prefix Rewriting Systems



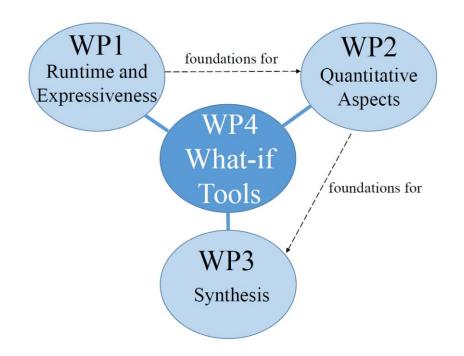
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Work Packages



Some Publications (1)

The Hazard Value: A Quantitative Network Connectivity Measure Accounting for Failures

Pieter Cuijpers, Stefan Schmid, Nicolas Schnepf, and Jiri Srba.

52nd IEEE/IFIP International Conference on Dependable Systems and Networks (**DSN**), Baltimore, Maryland, USA, June 2022.



WP2

On the Price of Locality in Static Fast Rerouting

Klaus-Tycho Foerster, Juho Hirvonen, Yvonne-Anne Pignolet, Stefan Schmid, and Gilles Tredan. 52nd IEEE/IFIP International Conference on Dependable Systems and Networks (**DSN**), Baltimore, Maryland, USA, June 2022.



NetStack: A Game Approach to Synthesizing Consistent Network Updates

Stefan Schmid, Bernhard Schrenk, and Alvaro Torralba.

IFIP Networking, Catania, Italy, June 2022.



WP1

Automata Theoretic Approach to Verification of MPLS Networks under Link Failures

Peter Gjøl Jensen, Jesper Stenbjerg Jensen, Troels Beck Krogh, Jonas Sand Madsen, Stefan Schmid, Jiri Srba, Marc Tom Thorgersen, and Ingo van Duijn.

IEEE/ACM Transactions on Networking (TON), 2021.

A Survey of Fast-Recovery Mechanisms in Packet-Switched Networks Marco Chiesa, Andrzej Kamisinski, Jacek Rak, Gabor Retvari, and Stefan Schmid. IEEE Communications Surveys and Tutorials (**COMST**), 2021.

Some Publications (2)



Resilient Capacity-Aware Routing

Stefan Schmid, Nicolas Schnepf and Jiri Srba. 27th International Conference on Tools and Algorithms for the Construction and Analysis of Systems (**TACAS**), Virtual Conference, March 2021.

AalWiNes: A Fast and Quantitative What-If Analysis Tool for MPLS Networks

WP2

WP3

Peter Gjøl Jensen, Morten Konggaard, Dan Kristiansen, Stefan Schmid, Bernhard Clemens Schrenk, and Jiri Srba. 16th ACM International Conference on emerging Networking EXperiments and Technologies (**CoNEXT**), Barcelona, Spain, December 2020.

Latte: Improving the Latency of Transiently Consistent Network Update Schedules

Mark Glavind, Niels Christensen, Jiri Srba, and Stefan Schmid.

38th International Symposium on Computer Performance, Modeling, Measurements and Evaluation (**PERFORMANCE**) and ACM Performance Evaluation Review (**PER**), Milan, Italy, November 2020.

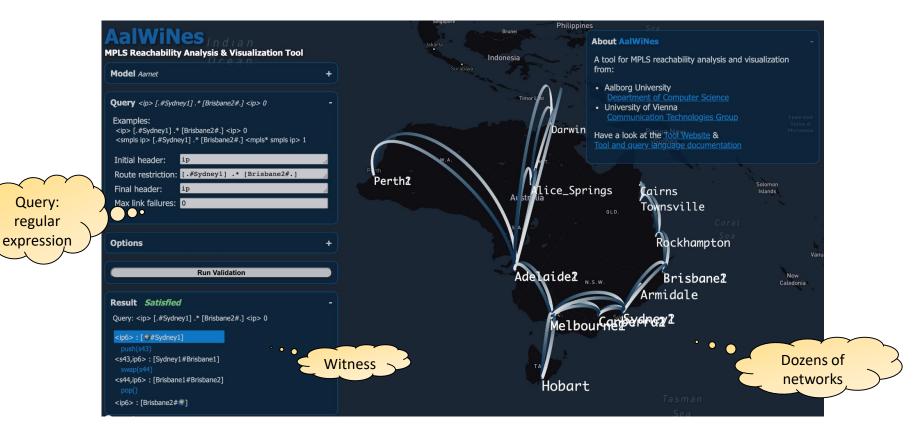
Faster Pushdown Reachability Analysis with Applications in Network Verification



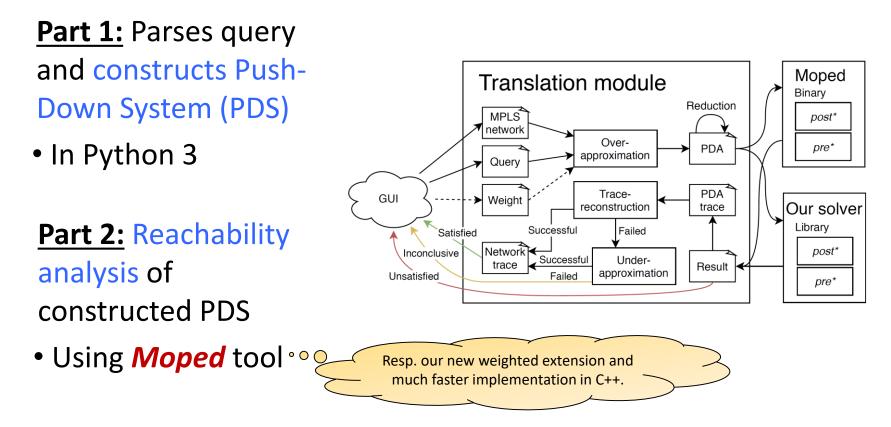
Peter Gjøl Jensen, Stefan Schmid, Morten Konggaard Schou, Jirí Srba, Juan Vanerio, and Ingo van Duijn. 19th International Symposium on Automated Technology for Verification and Analysis (**ATVA**), Gold Coast, Australia, October 2021.



AalWiNes Tool

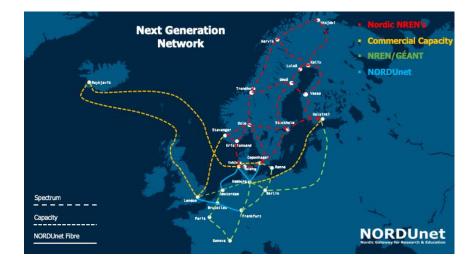


AalWiNes



Case Study: NORDUnet

- Regional service provider
- 24 MPLS routers geographically distributed across several countries
- Running Juniper operating system
- More than 30,000 labels
- Ca. 1 million forwarding rules in our model
- For most queries of operators: answer *within seconds*



Patent filed for R-MPLS

Some news coverage

Netverify Home Authors Contact RSS

RESEARCH, NETWORK, VERIFICATION

Toward Polynomial-Time Verification of Networks with Infinite State Spaces: An Automata-Theoretic Approach





When the increasing scale of communication networks, failures (e.g. link failures) are becoming the norm rather than the exception. Given the critical role such networks play for our digital society, it is important to ensure a reliable and efficient operation of such networks, even in the presence of one or multiple failures. While several interesting automated approaches to verify and operate networks are emerging, offering an attractive alternative to today's pragmatic and manual "fix it when it breaks" approach, existing solutions often only provide a limited and inefficient support for reasoning babe fullows computer to the verify and provide is a computer to the man for exomption for the provide a limited and inefficient support for reasoning that fullows computer to the verify of an exposure to be made to be and for the sum for the verify of a network is a computer to be made to be approached to



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INTERVIEW WITH STEFAN SCHMID, PROF. AT UNIVERSITY OF VIENNA

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Next Steps

- Impact:
 - Slowly ready for demos/presentations (e.g., industry,)
 - E.g., at IMAGINE
- Research:
 - Support modelling congestion
 - Tools for quantitative update synthesis



Thank you!



Project Overview

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We contributed an invited blog article to the NetVenty/Fun platform: https://netventy.fun/aalwin es/ Read More

ZEROOUTAGE

Stefan Schmid gives an interview on dependable networks at ZeroDutage.

NETVERIFY.FUN



WE ARE HIRING!

May 29, 2020 Ille Commanne Fully funded PhD position in formal methods and algorithms. , more info Read More

AalWiNes - MPLS Reachability Analysis & Visualization Tool



Questions?